Geophysical Research Abstracts Vol. 17, EGU2015-4988, 2015 EGU General Assembly 2015 © Author(s) 2015. CC Attribution 3.0 License.



"DEAR ROCK, WHAT'S YOUR DESTINY? Ancient and modern uses of rocks in industry, building and art."

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The project is for students of first grade of secondary school.

The activity is a game, virtual or real of associations between rock and soil samples with their uses in industry, building and art.

The students, alone or in a team, have to form pairs having available various samples of rocks, soils and building materials as bags of cement, tiles.. They have images of colonnades, staircases of famous churches, cave paintings and colors.

The project is multidisciplinary.

During the activity, the teachers of art and technical education are involved with and the teacher of sciences.

The game can be used as an introduction for the rocks' classification.

The inquiry in team, is a good way to learn the several uses of mineral resources.