Geophysical Research Abstracts Vol. 18, EGU2016-13794, 2016 EGU General Assembly 2016 © Author(s) 2016. CC Attribution 3.0 License.



How to rediscover Nature in the Digital Era: Earth sciences, Art and Technology

Tiziana Lanza

Istituto Nazionale di Geofisica e Vulcanologia, Rome, Laboratorio di Divulgazione Scientifica e Attività Museali, Rome, Italy (tiziana.lanza@ingv.it)

How much time spend in Nature the average man? And how much time men spend in the virtual world? Can we consider this one of the main issues when mourning the growing devastating input coming from human activities on the environment? This preliminary work on the theme collect some ideas on the issue and prospect some solution to the light of the work already done in the past. Starting from data collected from the web describing the impact of technology on everyday life, and passing through some studies concerning the impact of technology on the human brain, a new way of conceiving Earth education takes inspiration from a cross cutting of ideas and results coming from different disciplines describing the contemporary world.