





Voxel modelling sands and gravels of Pleistocene Rhine and Meuse in Flanders (Belgium)

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# Outline

- 1. Introduction
- 2. Why voxel modelling?
- 3. Sands and gravels as a resource
- 4. Voxel model methodology
- 5. Results
- 6. Lessons learned





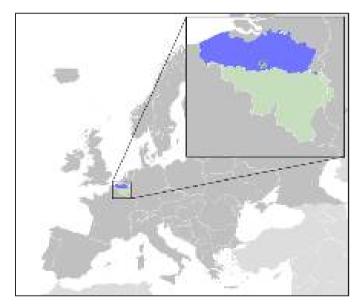
# **1. Introduction**





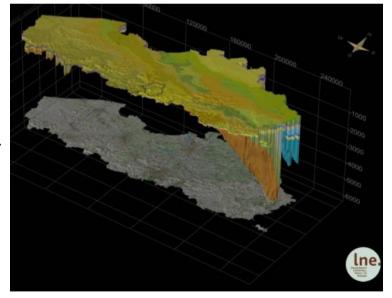
## Introduction

- Voxel model part of geological 3D layer model of Flanders, Belgium
  - » Area: Flanders and Brussels Capital Region
  - » Free accessible @ http://dov.vlaanderen.be



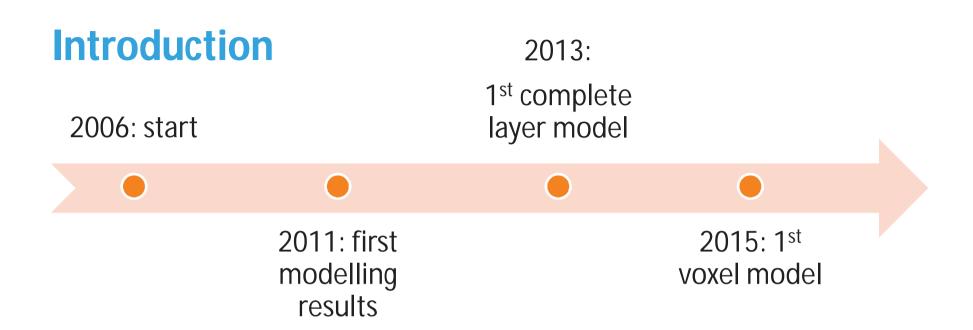
www.dov.vlaanderen.be

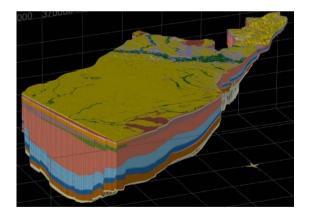




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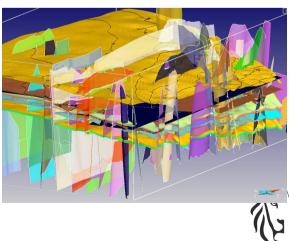


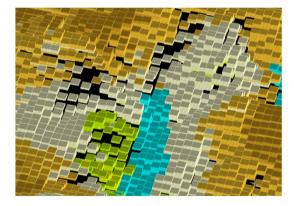




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(Van Haren, 2017)



# 2. Why voxel modelling?





# Why voxel modelling?

» Ordered by Flemish Government – Natural Resources Service Support of:

- 1. Management of the (deep) subsoil
- 2. Geological knowledge: policy-supporting research & data sharing
- 3. Resource Policy
- » To enrich the geological framework with more substantive resource information
- » Focus on superficial Quaternary resources





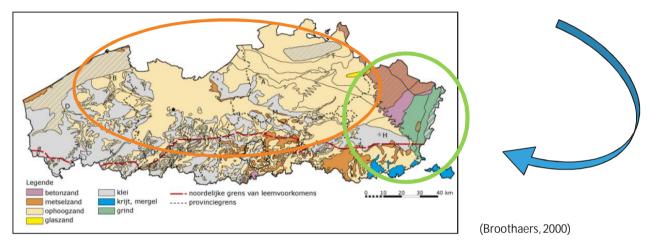
## 3. Sands and gravels as a resource





## Sand and gravel resources

Heterogeneous Rhine and Meuse coarse sands and gravels are of high interest



 Applications of these sands and gravel mainly in construction and buildingmaterials industry

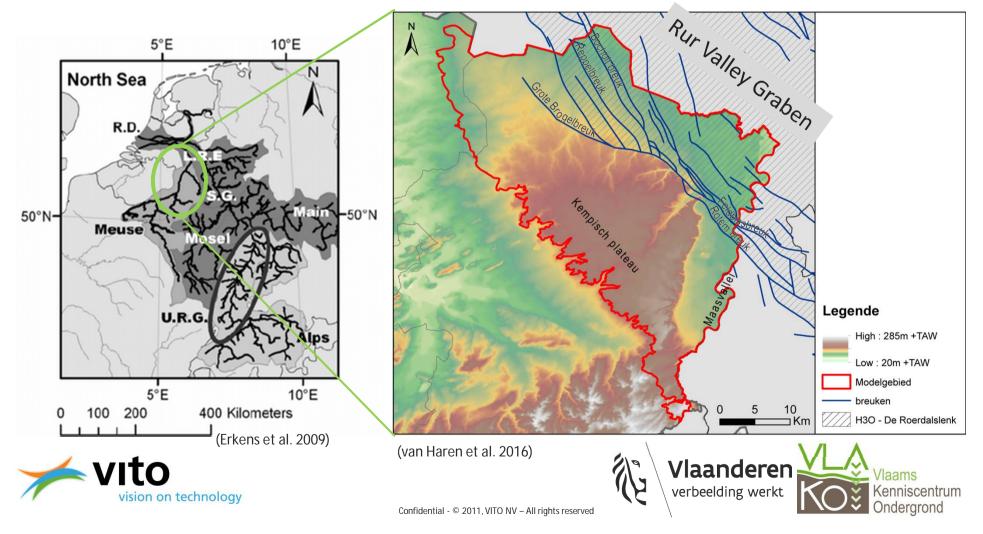


Vlaams Verbeelding werkt

www.dov.vlaanderen.be

#### **Area of interest**

» Sands and gravels of Pleistocene Rhine and Meuse deposits



# Modelling resource potential of sands and gravel

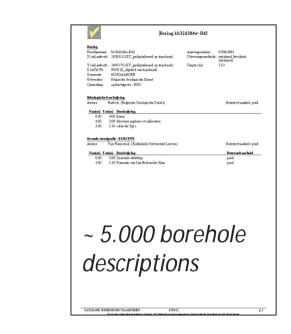
- Resource characteristics
  - Grain size and granulometric composition
  - Lithological composition
  - Grain form
  - Hardness
  - Color
  - Mineral composition
  - ...





## **Resource potential vs. data input**

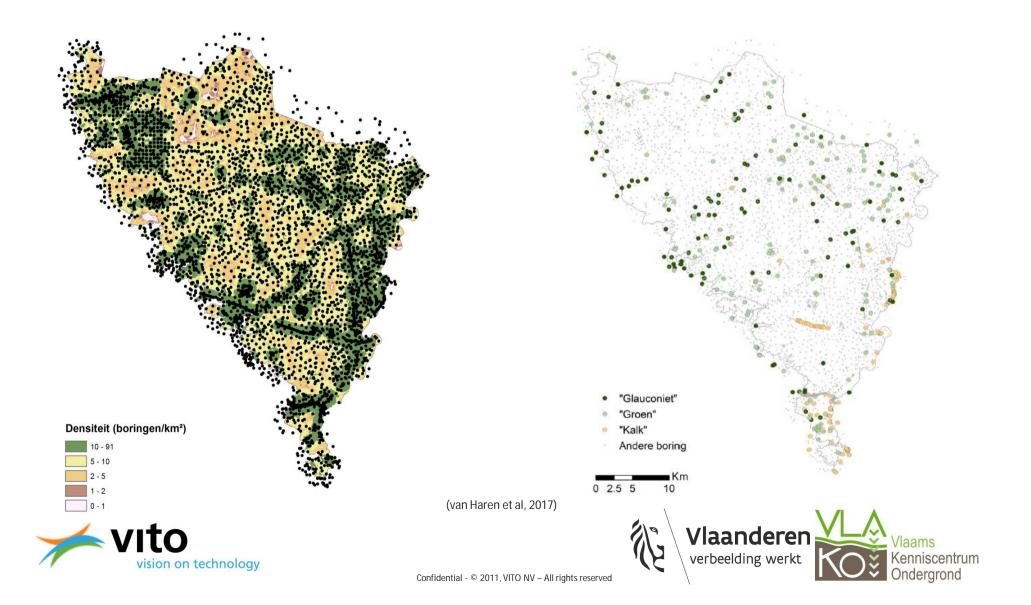
- What resource parameters can be modelled?
  - Grain size and granulometric composition
  - Lithological composition
  - Grain form
  - Hardness
  - Color
  - Mineral composition







#### Mineral examples: glauconite, chalk content



## **Resource potential vs. data input**

- What resource parameters can be modelled?
  - Grain size and granulometric composition
  - Lithological composition
  - Grain form
  - Hardness
  - Color
  - Mineral composition

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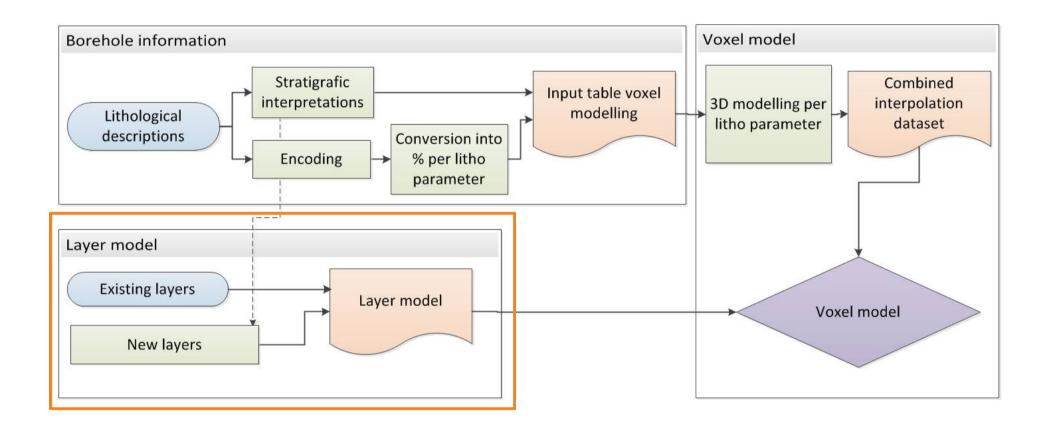


# 4. Voxel model methodology





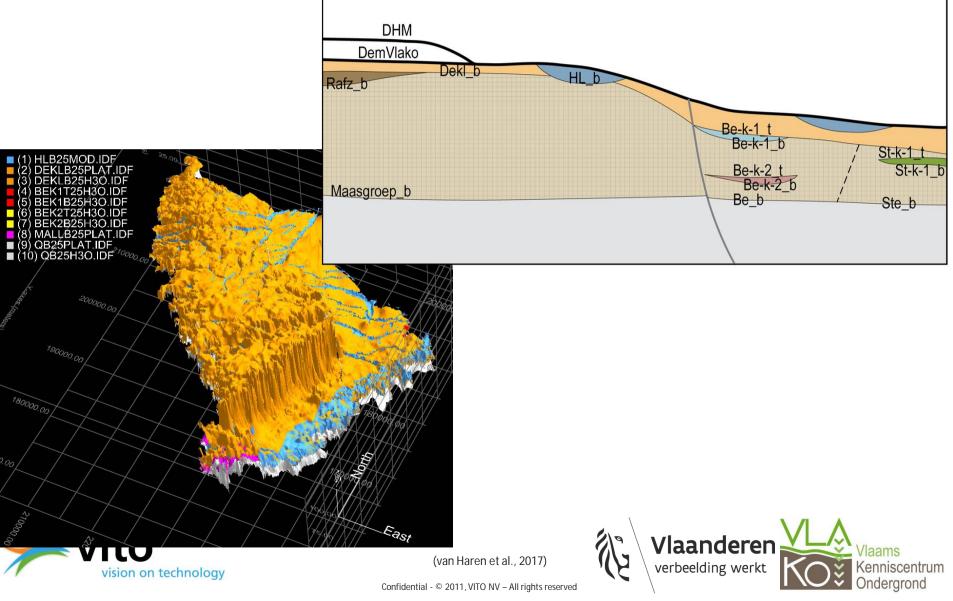
#### **General workflow**







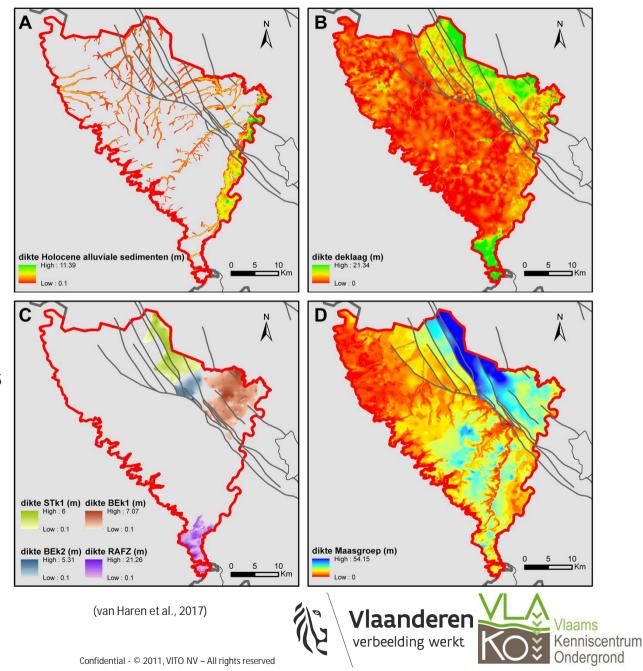
# Layer model



# Layer model

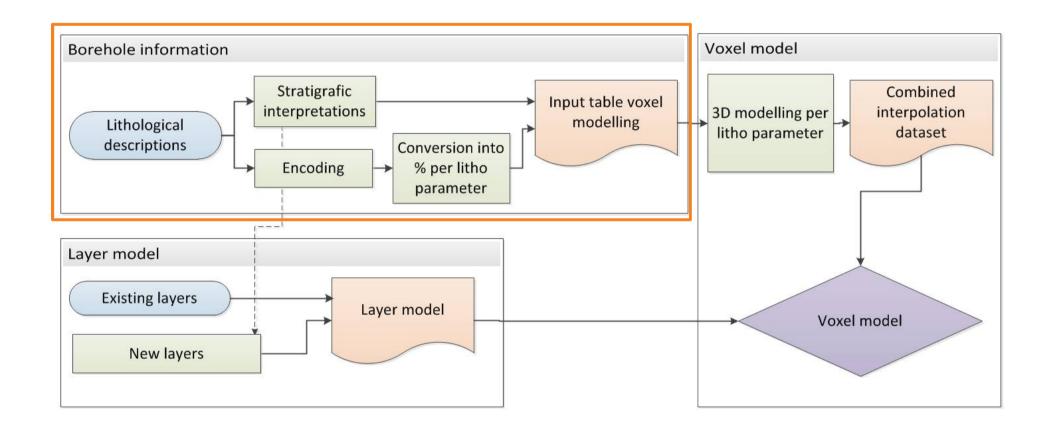
Thickness maps:

- A: Holocene alluvium
- B: coversands / loess
- C: Clay-intercalations
- D: Rhine/Meuse sands+gravels





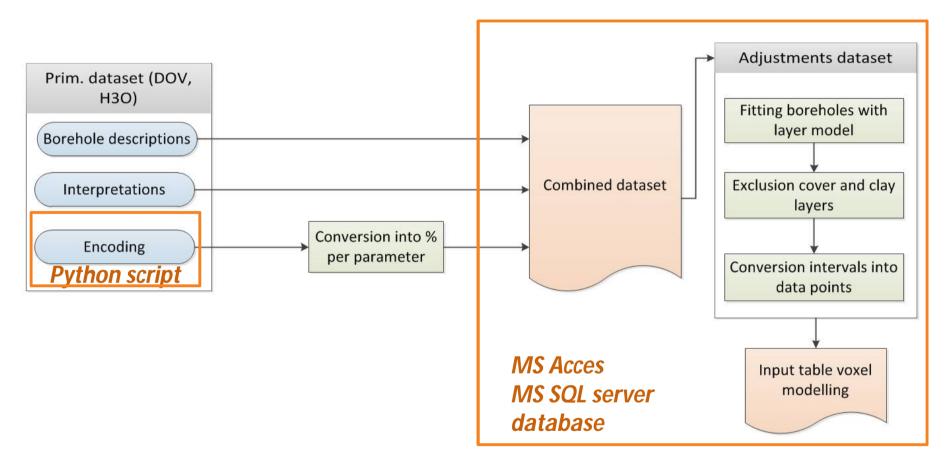
#### **General workflow**







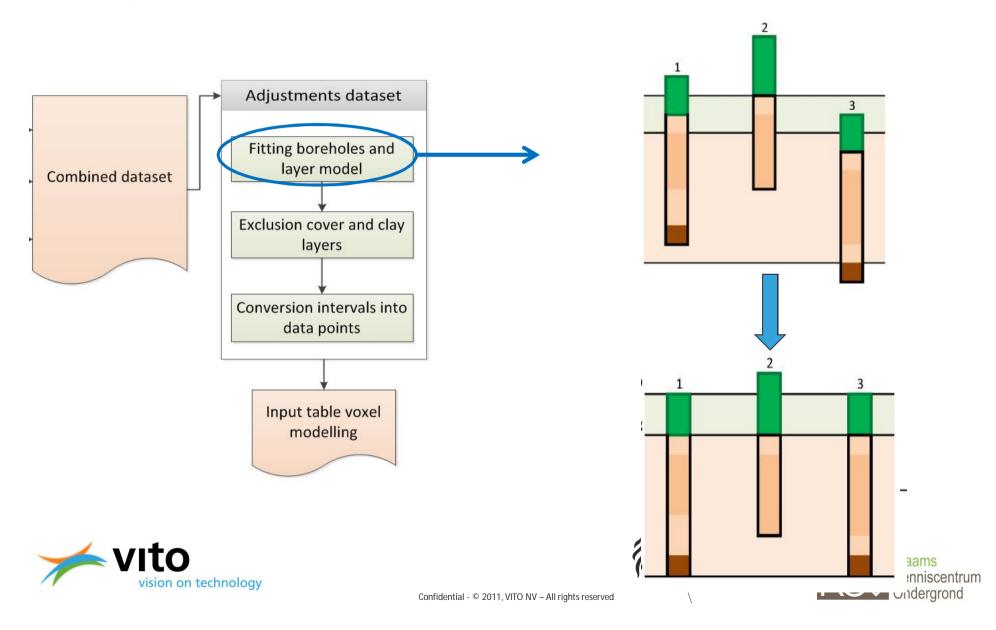
## **Data workflow**



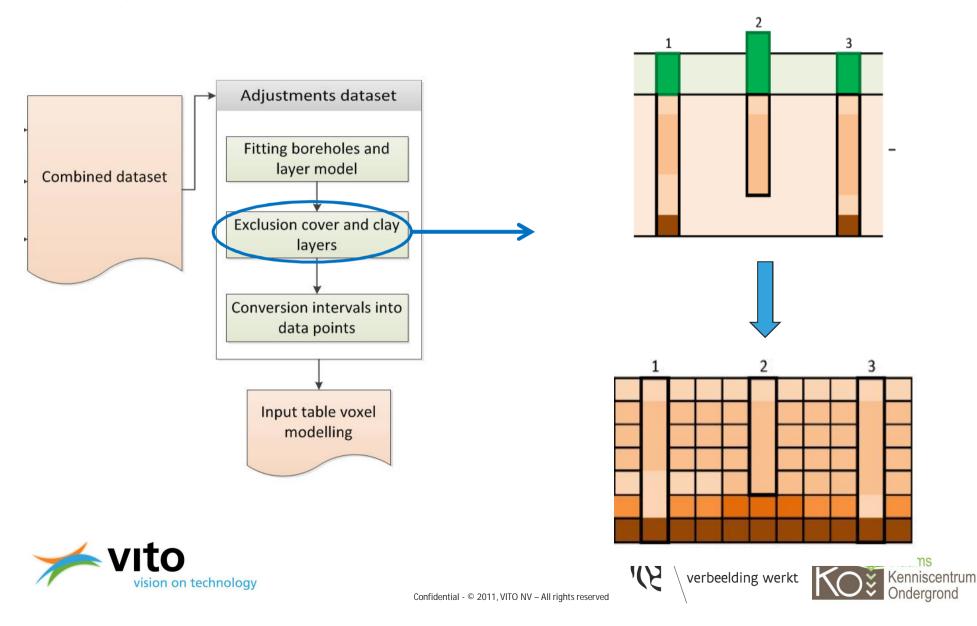




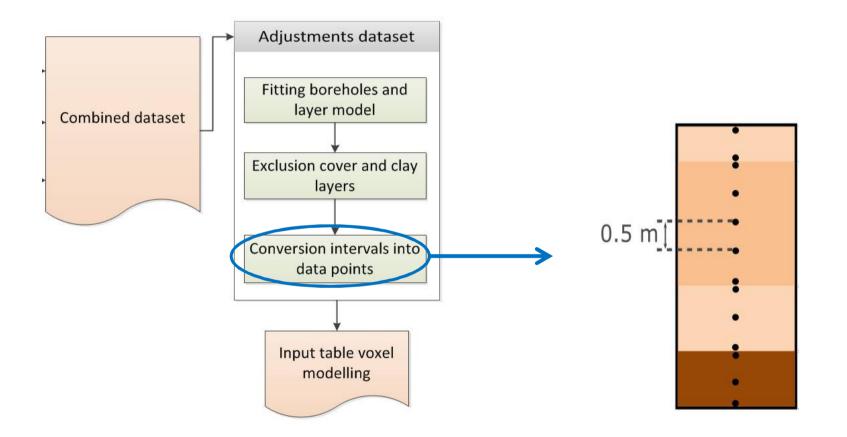
## **Adjustments dataset**



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## **Adjustments dataset**







## **Resulting input table for 3D-interpolation**

borehole	х	у	Z	clay	fine sand	medium sand	coarse sand	gravel
B/932/22/2	231040	214203	33.84	0.75	0.15	0	0	0.1
B/932/22/2	231040	/214203	33.35	0.75	0.15	0	0	0.1
B/932/22/2	231040	214203	33.33	0.15	0	0	0	0.1
B/932/22/2	231040	214203	32.83	0.15	0	0	0	0.1
B/932/22/2	231040	214203	32.33	0.15	0	0	0	0.1
B/932/22/2	231040	214203	32.30	0.15	0	0	0	0.1
B/932/22/2	231040	214203	32.28	0	0	0.1	0	0.9
B/932/22/2	231040	214203	31.78	0	0	0.1	0	0.9
	/							

"Fine sandy clay with some gravels"





# **3D-interpolation**

- Interpolation on every grain size parameter
- Combining interpolation results per voxel [x,y,z]
- Fixed values for voxels in cover and clay layers





#### 5. Results





#### **Results**



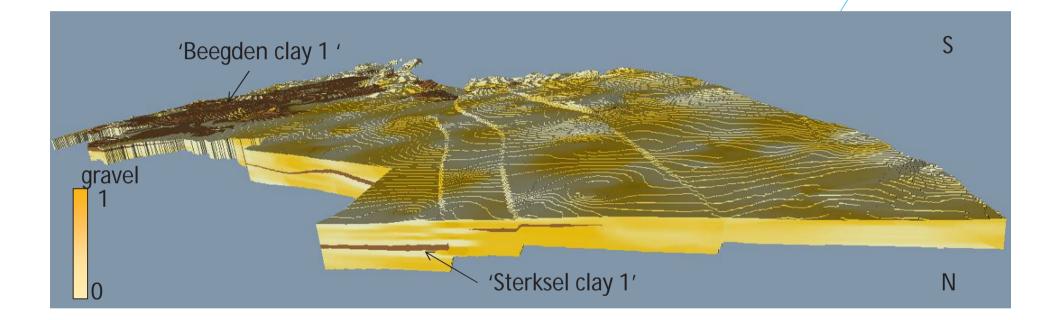






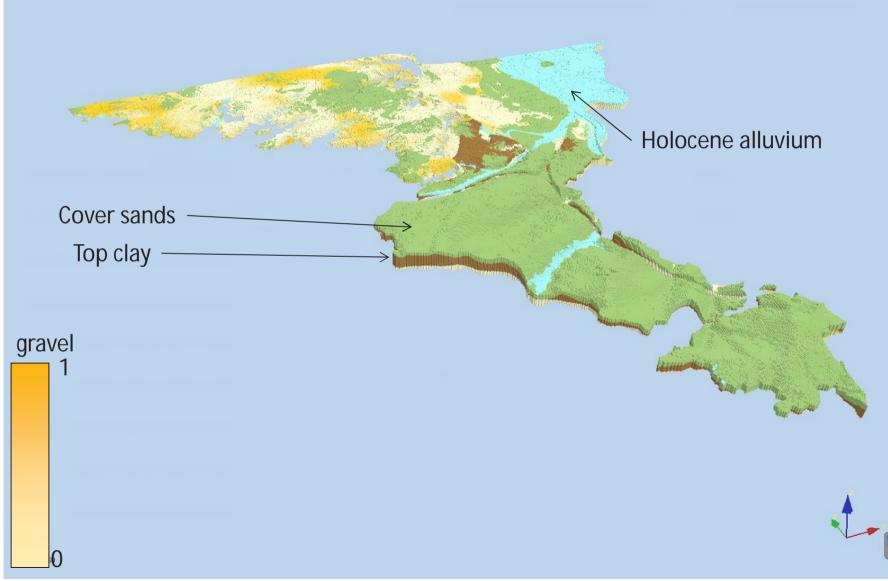
#### **Results**

• % gravel and clay intercalations



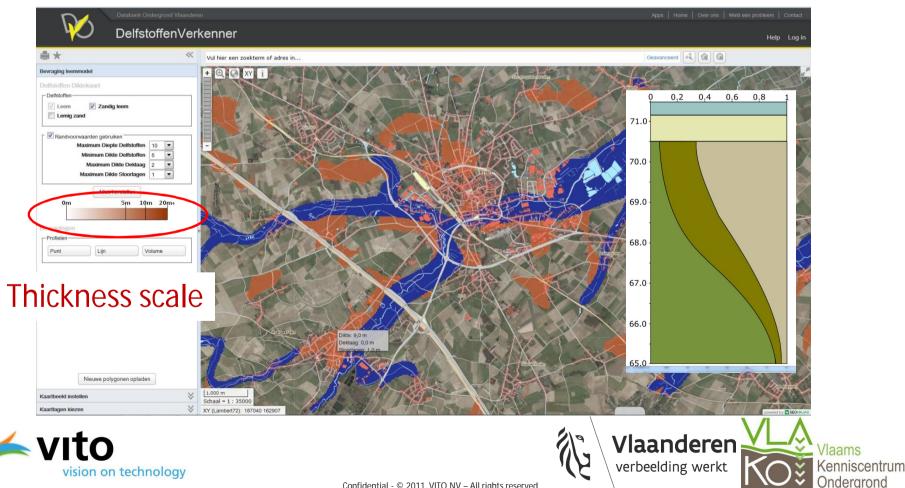
#### **Results**





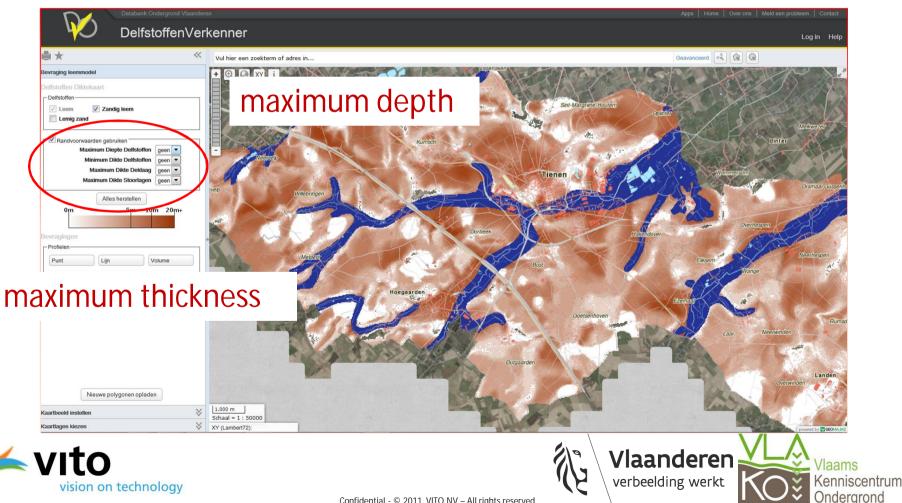
## **Online resource viewer**

- » Sands and gravel: in development
- » Loess deposits are online



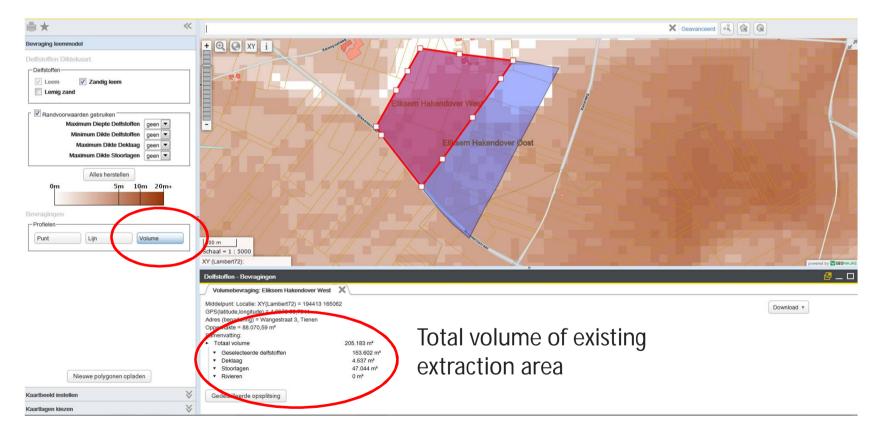
## **Online resource viewer**

» possible to determine the extractable mineral resources based on certain preconditions



# the 'Mineral Resource Explorer'

- » More functionalities:
  - » GIS functionalities and volume calculation

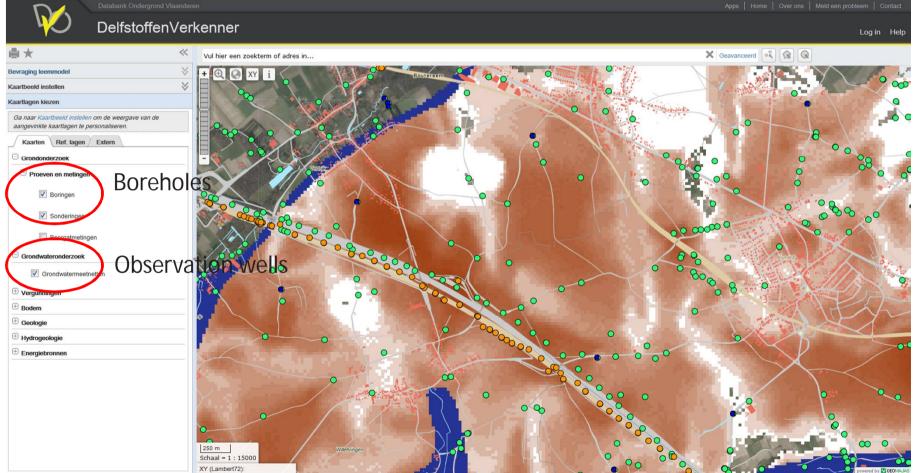






# the 'Mineral Resource Explorer'

» Integration in Flanders' Soil and Subsoil Database (DOV)







## 6. Lessons learned





## **Lessons learned**

- » Data analysis  $\rightarrow$  significant part of modelling process prior to 3D interpolation
  - » Unravelling deposit distribution
  - » To understand limitations of dataset
  - » Prediction of model outputs
- » Database development (SQL / Access)
  - » Helps data preparation
  - » QC on data (errors easy traceable and adjusted)
  - » automatization iterative processes
  - » Filtering data out of model results
- » Development online resource viewer:
  - » Viewer for sand and gravel to be developed right from the beginning. Can be helpful guiding modelling process.





#### Thank you for your attention Vielen Dank für Ihre Aufmerksamkeit

## Any questions?

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