



The SDGs Values Game: An Interactive Playable Poster

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“The Sustainable Development Goals (SDGs) ... are a universal call to action to end poverty, protect the planet and ensure that all people enjoy peace and prosperity”[1]. The 17 goals were set by the UN General Assembly in 2015. The target date for attaining the goals is 2030, hence the 2030 Agenda[2].

During the last four years, it has become apparent that meeting the goals is a major challenge for communities around the world. Many educational initiatives have been undertaken by private and state organizations, such as university and online courses. Within those courses, materials have been produced to help facilitators to train their learners in various aspects of the SDGs. One pedagogical approach is the use of **simulations** and **games**. They can be a powerful tool to help people **learn more effectively** and **become more engaged**, especially when they are **debriefed** properly[3]. They also encourage the integration of the full range of learning dimensions: affective, cognitive, social, behavioural), as well as systems thinking and understanding complexity.

The **SDGs Values Game** (SVG) is a small contribution to the existing pool of pedagogical resources. The SVG can be played in **three modes**: (a) as a **table-top** card game, (b) as an **interactive poster** game and (c) as a **warm-up** activity for a workshop. It can be played at all educational levels and in a variety of courses. The **objective** of the version designed for the EGU General Assembly 2019 is to encourage players (eg, geoscientists, students, SDGs implementers) to explore and discuss the **connections** between **geoscience** disciplines (or EGU Divisions) and the **SDGs**.

When you come to see our poster, we will invite you to participate in our **Ready-to-Play, Interactive Poster** for the SDGs Values Game. If possible, please come as a small group of three or four people. If you inadvertently miss that, then we hope to be able to run the warm-up version during the games evening.

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1. <http://www.undp.org/content/undp/en/home/sustainable-development-goals.html>
 2. <https://www.agenda-2030.fr/>
 3. <https://meetingorganizer.copernicus.org/EGU2018/EGU2018-4991.pdf>