

A novel approach for spatial clustering and averaging 2-D earthquake ray paths using a machine learning algorithm

Himanshu Agrawal¹, Supriyo Mitra^{1,2} ¹Department of Earth Sciences, ²Centre for Climate and Environmental Studies, Indian Institute of Science Education and Research-Kolkata, Mohanpur, Nadia, 741246, West Bengal, India.

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ABSTRACT

Spatial data heterogeneity often introduces bias in processing of observed data. Zonation of data sources or receivers in the concerned space is one of the major, yet unavoidable reason for this problem. For earthquake-receiver raypath based studies such biases can arise due to heterogeneous raypath density, which in turn can introduce artifacts in the results obtained from inversion of such dataset, eg. performing a linear tomography. In such problems, clustering of similar raypaths can be used to unformly sample the data space. Our approach to deal with this problem down-weights the denser, more concentrated datasets by a density based clustering model and then averaging out the nodes spatially among the clusters. We introduce the 2-D CLUST algorithm to minimize raypath heterogeneity spread over an area. Our results strongly suggest that 2D-CLUST is potential tool for earthquake-receiver raypath cluster analysis. We tested our algorithm on attenuation tomography computation by Xie and Mitchell (1990) for the dense distribution of earthquake-receiver raypaths and observed a significant improvement in the spatial resolution in 2-D point spreading function recovery maps. Significant improvement is also observed in the checker board tests of surface wave group velocity tomography.

PROBLEM IDENTIFICATION AND SOLVING APPROACH

Heterogeneous raypaths in the gridded area having Illustrative tomography results representing the recovered parameter results after following the parameter represented by grid colour is to be recovered by using the tomography technique. The yellow colour at the general idea of tomography routines using the ray centre grid and white colour in the remaining grids paths illustrated in the left. The smearing or false represents the original parameter structure of the gridded values are obtained more along the dense raypaths. Solution envisioned for the same

> Figure 4: Illustration representing the observed results of the routine raynath tomography results results after performing it on the clustered raypaths (Colour scheme being same as that of

> > Step2: Clustering midpoints of raypath

The general idea of solving the problem associated with the heterogeneous data is clustering the closeby raypaths and thus obtaining a relatively homogenous dataset out of the same, which should result in more accurate results. At the same time it should also ensure that the resulting clusters should not highly undersample the region as compared to unclustered ones

Step 3: Grouping according to

the length

The smearing or false values along the clustered raypaths

generally arises because more raypaths give more weight to

false values in the initial iterations and which doesn't allow

them to go down and then to converge to right values of the

particular grids. The subsequent section illustrates idea to

METHODOLOGY

using DBSCAN Algorithm slopes of raypaths

Step 1

The slope bins are represented The sliding window is shown around the midpoint of a raypath. which are made according to The sliding window has a radius of € units and minimum no. of chosen threshold value (s).

> Clustering of a differentially dense set of points is shown, The points around which the sliding window has MinPts available will



llustration representing the application of the algorithm on the example dataset

Problem in general tomography routines using earthqauake ray paths

The illustration representing the clustering idea

to that of above in the figure 1.

of raypaths. Here closeby raypaths are grouped and the

Step 1: Grouping according the

earthquake and receiver locations are averaged out. The said

processing attains relative homegenity in the data as compared

▲ Earthquake location ● Averaged out earthquake location

 Mid point of the raypath Clustered Earthquake-receive

Representing the grouping of

raypaths according to the slope







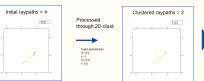








1. Point spreading function results using the 4 raypath tomography



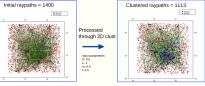


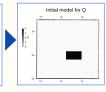


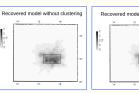
RESULTS



2. Point spreading function results using the dense raypath coverage

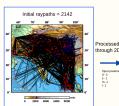


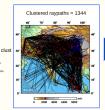


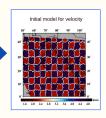


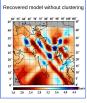


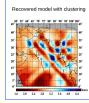
3. Surface wave group velocity tomography checkerboard tests for Indo Eurasian region.









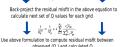


TOMOGRAPHY COMPUTATION

Parameterize the region in square grids and assign equal value Q_o to each grid



the ellipse and calculate weightage average of Q_n



Stopping criteria: if Misfit function falls below cut-off value or maximum iteration reached

ERROR CALCULATIONS

Accuracy in case of Point spreading function resolution test is estimated using the following The weights are given according to the following

colour scheme shown in the figure which ARE multipled to calculated Q value and aggregated value for whole space is calculated

Following results are observed-O Point spreading function test for 4 raynaths-

Without clustering: -3.46 With clustering: 1.49 O Point spreading function test for dense raypath coverage-Without clustering: -92.45 With clustering: -72.22

1 -11 -12 -13 -14

resolution test results, we can infer that the clustering algorithm (2D clust) may serve a prominant tool for improving tomography

*Considering the improvements in the

DISCUSSION

- Since the algorithm uses DBSCAN algorithm hence the chain spreadness of the clustering is taken care of. The Clusteres will have the mean standard deviation within the value given as ∈. if the points are falling beyond this value the clusteres
- It should be noted that the algorithm provides the significant improvement in spatial resolution but at the same time due to decreament in the data points it produces lack of magnitude resolution hence it is advised to superimpose the results alongwith the results obtained by the clustered data for better analysis

References: Xie & Mitchell (1990), GJI, 100, 161-181 Acknowledgements: Ester et al. (1996), KDD-96, 226-231

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