Met.3D: Interactive 3D ensemble visualization for rapid exploration of atmospheric simulation data

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• Visualization is an important and ubiquitous tool in the daily work of atmospheric researchers, its state of the art has been surveyed by Rautenhaus et al. (2018).

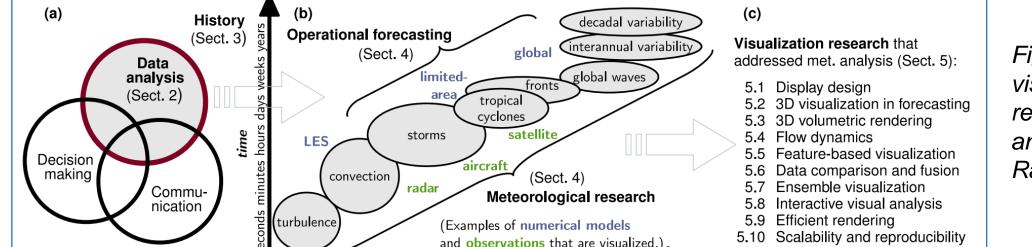
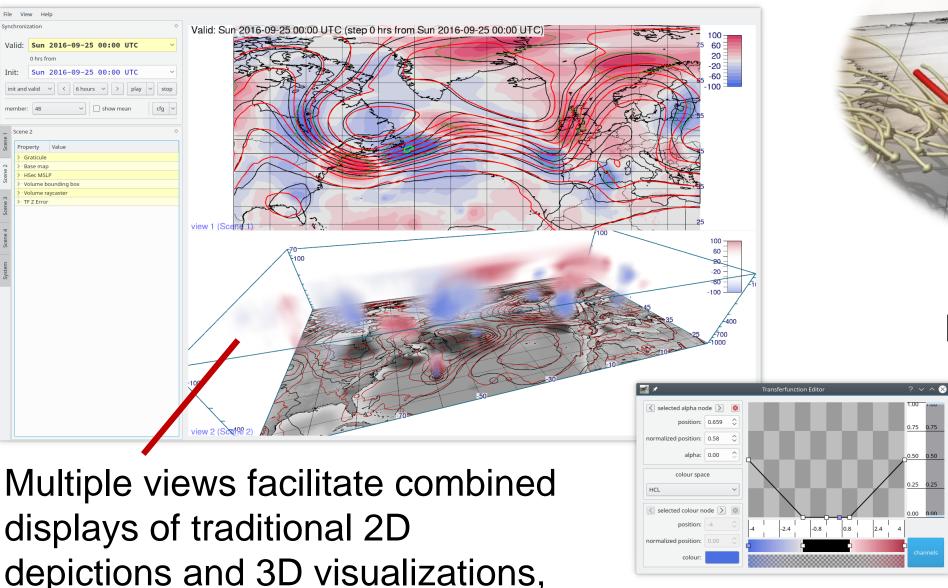
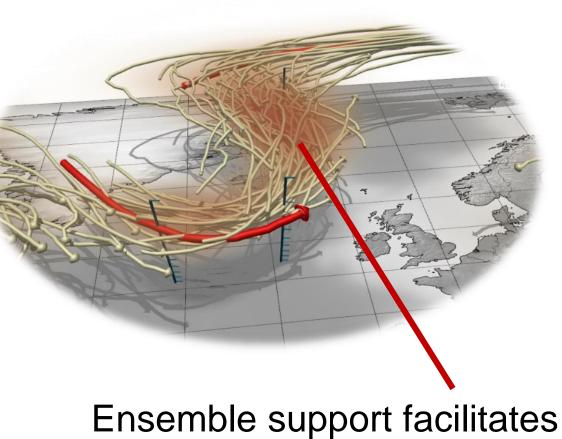
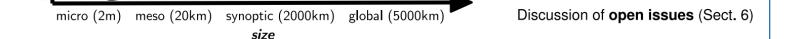


Fig. 1: Overview of visualization methods and research for meteorological analysis as surveyed by Rautenhaus et al. 2018

Selected Met.3D capabilities







- Several studies have discussed benefits of interactive 3D and of ensemble visualization, and visualization research has in recent years proposed new methods in this field.
- However, take-up of such methods in meteorology is slow, mostly due to the availability of suitable software tools that meet a domain scientist's needs and "bridge" from existing 2D workflows to new interactive 3D methods.

Met.3D: Interactive 3D visual ensemble analysis

• "Met.3D" (Rautenhaus et al. 2015a) is an interactive 3D meteorological visual analysis framework, developed since 2012. It is targeted at interactive exploration of 3D ensemble datasets and builds a "bridge" from 2D to interactive 3D visualization.

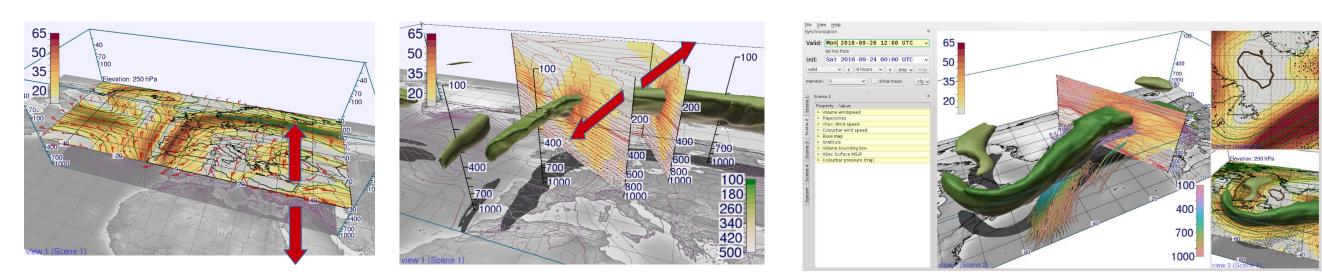


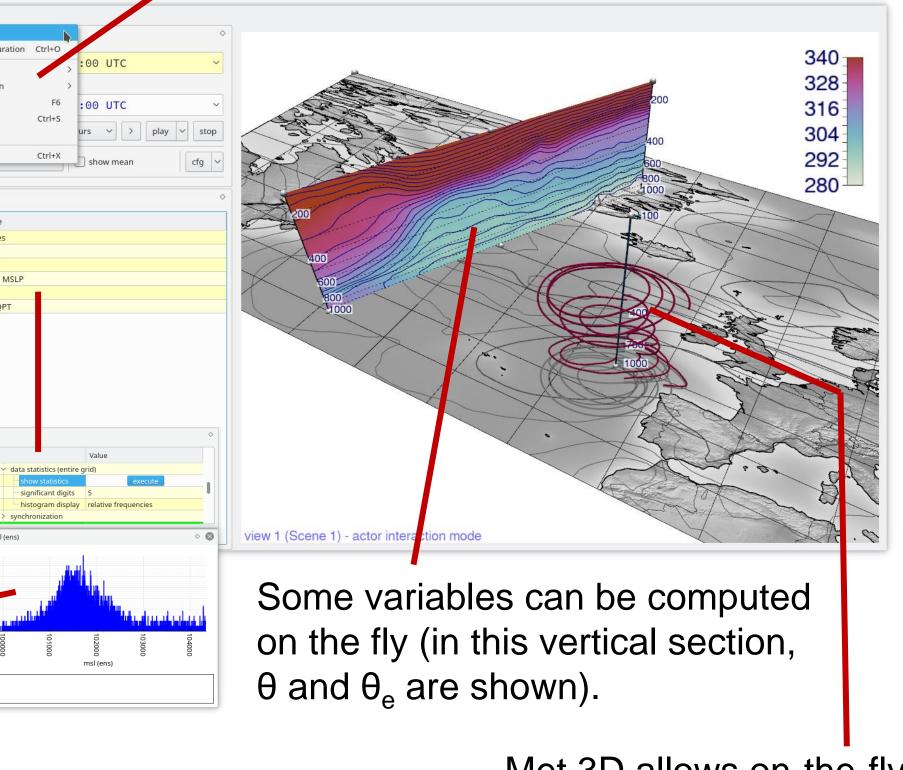
Fig. 2: In Met.3D, "traditional" 2D maps and vertical sections are interactive, displayed in a 3D context and can be combined with 3D elements. Shadows and vertical axes improve spatial perception.

A "community" open-source version of Met.3D contains the basic stable functions of the tool: gitlab.com/wxmetvis/met.3d

Multiple views facilitate combined displays of traditional 2D depictions and 3D visualizations, e.g., direct volume rendering.

comparison of individual members as well as on-the-fly computation of statistical quantities, e.g., ensemble spread.

Session management allows restoring work in progress, including a revision history.



Met.3D allows on-the-fly computation of streamlines and

Basic data statistics can be displayed within the user interface.

user interface.

The cover image for the May 2018 BAMS issue

Datasets (NetCDF and

can be loaded from the

GRIB) and sessions

- Additional feature branches contain research code as developed within our visualization research projects.
- More information at: *met3d.wavestoweather.de* Fig. 3: Met.3D homep

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Visualization research

• Met.3D serves as a framework for visualization research (e.g. within the German Collaborative Research Centre Waves to Weather (W2W)).

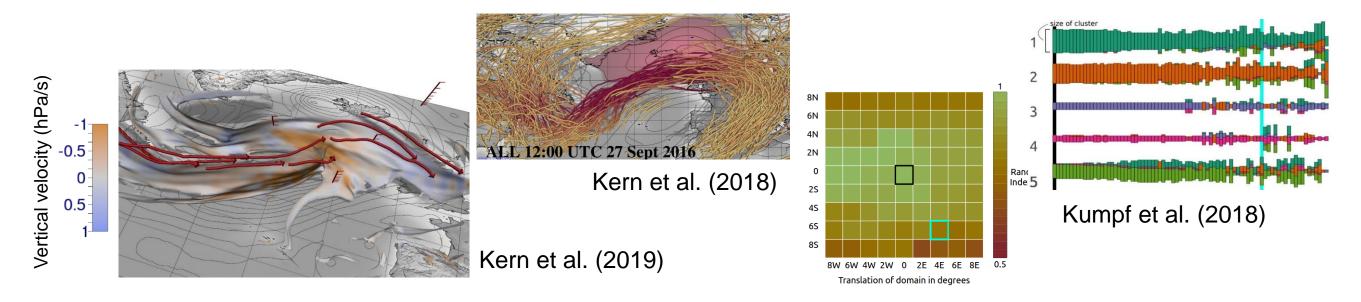
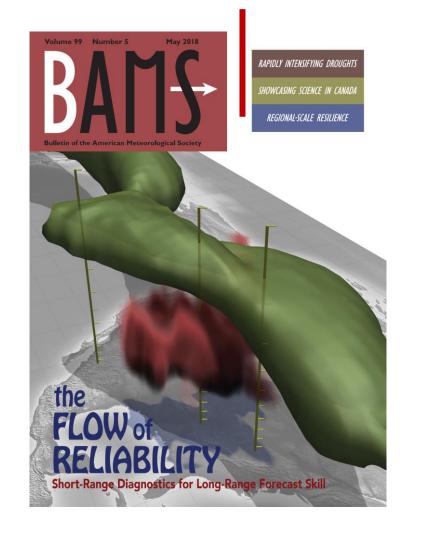


Fig. 4: New visualization techniques developed with Met.3D: jet-stream core lines and frontal surfaces, interactive ensemble clustering analysis.

Examples include new 3D feature detection and visualization approaches for jetstream core lines (Kern et al. 2018) and frontal surfaces (Kern et al. 2019), as well as interactive ensemble analysis techniques (Kumpf et al. 2018).

was created with Met.3D.





Data on any vertical model grid can be displayed. Horizontally, regular and rotated lon-lat grids are supported (stereographic to follow soon). The example shows a COSMO forecast.

Example visualizations showing aspects of Hurricane Lorenzo (2019): Jet-stream core lines augmented with vertical sections of wind speed, 2-PVU isosurface of potential vorticity showing the dynamic tropopause, trajectories representing the warm conveyor belt. For further details see Rautenhaus et al. (2020).

System requirements

Met.3D requires an OpenGL 4.3 capable graphics adapter (GPU) with suitable

References for further reading

- Kern, M., T. Hewson, A. Schäfler, R. Westermann, and M. Rautenhaus (2019): Interactive 3D Visual Analysis of Atmospheric Fronts. IEEE Trans. Visual. Comput. Graphics, 25, 1080–1090.
- Kern, M., T. Hewson, F. Sadlo, R. Westermann, and M. Rautenhaus (2018): Robust Detection and Visualization of Jet-Stream Core Lines in Atmospheric Flow. IEEE Trans. Visual. Comput. Graphics, 24, 893–902. Kumpf, A., B. Tost, M. Baumgart, M. Riemer, R. Westermann, and M. Rautenhaus (2018): Visualizing Confidence in Cluster Based Ensemble Weather Forecast Analyses. IEEE Trans. Visual. Comput. Graphics, 24, 109–119. Rautenhaus, M., M. Kern, A. Schäfler, and R. Westermann (2015a): Three-dimensional visualization of ensemble weather forecasts – Part 1: The visualization tool Met.3D (version 1.0). Geosci. Model Dev., 8, 2329–2353 Rautenhaus, M., C. M. Grams, A. Schäfler, and R. Westermann (2015b): Three-dimensional visualization of ensemble weather forecasts – Part 2: Forecasting warm conveyor belt situations for aircraft-based field campaigns. Geosci. Model Dev., 8, 2355–2377.
- Rautenhaus, M., M. Böttinger, S. Siemen, R. Hoffman, R. M. Kirby, M. Mirzargar, N. Röber, and R. Westermann (2018): Visualization in Meteorology—A Survey of Techniques and Tools for Data Analysis Tasks. IEEE Trans. Visual. Comput. Graphics, 24, 3268–3296.
- Rautenhaus, M., T. Hewson, A. Lang (2020): Cyclone Workshop showcases 3D visualization. ECMWF Newsletter, 162, 4-5.

- drivers. The data to be visualized for a single image need to fit into GPU memory, i.e. 4-8 GB of GPU memory is recommended. A current mid-range consumer card works fine.
- We are also running Met.3D on a number of remote visualization workstations, e.g. using VirtualGL and TurboVNC.
- Met.3D compiles under Linux (we are looking for a Windows maintainer), we provide portable binaries for Linux systems on the Met.3D website.

Acknowledgements

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