

Application of diffraction wavefront tomography to GPR data from a glacier

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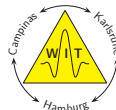
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DER FORSCHUNG | DER LEHRE | DER BILDUNG



Why do diffractions matter?



- ▶ Diffractions are caused by small-scale subsurface heterogeneities, e.g.:
 - ▶ [Seismics:] faults, pinch-outs, caves...
 - ▶ [GPR:] buried small objects, caves, water intrusions in glaciers...
- ▶ Diffracted waves do not obey Snell's law, i.e. they are scattered into all directions
- Superior illumination than reflections
- High-resolution information about the subsurface



Introduction

Diffraction wavefront tomography

Synthetic diffraction-only GPR example

Field GPR data from a glacier

Conclusions



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- ▶ GPR data and seismic data exhibit similar wave propagation phenomena
- Methods from applied seismics can be adapted to GPR data
- ▶ Established tomographic methods rely on reflections or diving waves and require multiple source-receiver offsets
- ▶ GPR acquisitions are often zero-offset measurements
- ▶ In zero-offset data only diffractions encode velocity information
- Diffraction wavefront tomography: depth-velocity-model building for zero-offset data [Bauer et al., 2017, Bauer et al., 2018]
- ▶ Successful applications to multi-channel seismic [Bauer et al., 2017], single-channel seismic [Preine et al., 2020] and passive-seismic data [Diekmann et al., 2019]



- ▶ The different scales have to be accounted for
- ▶ Typical magnitudes and units:

	Applied seismics	GPR
Distances	$10^3 \text{ m} \rightarrow [\text{km}]$	$10^1 \text{ m} \rightarrow [\text{m}]$
Traveltimes	$10^0 \text{ s} \rightarrow [\text{s}]$	$10^{-7} \text{ s} \rightarrow [\text{ns}]$
Velocities	$10^3 \text{ m/s} \rightarrow [\text{km/s}]$	$10^8 \text{ m/s} \rightarrow [\text{m/ns}]$
Frequencies	$10^1 \text{ Hz} \rightarrow [\text{Hz}]$	$10^8 \text{ Hz} \rightarrow [\text{MHz}]$
Wavelengths	$10^1 \text{ m} \rightarrow [\text{m}]$	$10^{-1} \text{ m} \rightarrow [\text{cm}]$

- ▶ Seismic velocities typically increase with depth, electromagnetic velocities decrease with depth



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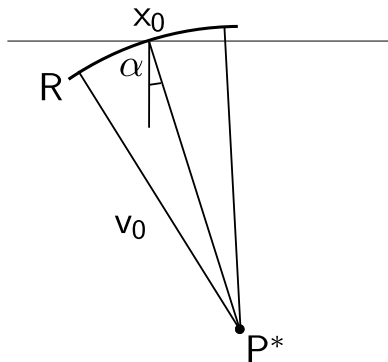
Conclusions



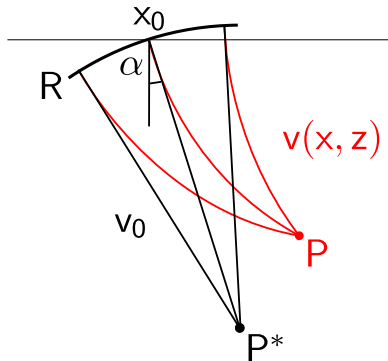
- ▶ Diffraction separation by coherent wavefield subtraction [Schwarz, 2019] yields diffraction-only data
- ▶ Automatic extraction of wavefront attributes (α , R) from diffraction-only data via coherence analysis [Jäger et al., 2001]
- ▶ Hyperbolic second-order approximation of diffraction traveltime moveout

$$\Delta t^2(x_0, t_0) = \left(t_0 + 2 \underbrace{\frac{\sin \alpha}{v_0}}_{\text{slope}} \Delta x \right)^2 + 2t_0 \left(\underbrace{\frac{\cos^2 \alpha}{v_0 R}}_{\text{curvature}} \Delta x^2 \right)$$

with α : emergence angle of diffracted wavefront, R : wavefront radius,
 t_0 : zero-offset two-way time, v_0 : near-surface velocity



- ▶ Efficient and stable inversion scheme for smooth depth-velocity models [Duveneck, 2004, Bauer et al., 2017]
- ▶ Initial localizations P^* of data points obtained by downward kinematic ray tracing starting from (x_0, α) into constant initial model $v(x, z) = v_0$ (image space) until $t_0/2 = T_0 = 0$
- ▶ Initial localizations are quite stable because they do not depend on second-order curvature attribute R



- ▶ Upward dynamic ray tracing starting from P^* yields modeled attributes (x_0, T_0, α, R)
- ▶ Goal: Find velocity model $v(x, z)$ such that $P^* = P$, i.e. the true scatterer locations



- ▶ Data parameters **d**: n automatically picked data points $(x_0, T_0, \alpha, R)_i$
- ▶ Velocity model is defined by B-spline functions on given grid of $n_x \times n_z$ knots
- ▶ Model parameters **m**: B-spline velocity coefficients and ray start points (x, z)
- ▶ Minimize misfit between measured data **d** and modeled data $\mathbf{d}_{mod} = \mathbf{f}(\mathbf{m})$ by damped weighted least-squares

$$\Psi(\mathbf{m}) = \frac{1}{2} \|(\mathbf{d} - \mathbf{d}_{mod}) \mathbf{W}\|_2^2 + \Lambda[\partial_{xx} v(x, z), \partial_{zz} v(x, z)]$$

- ▶ Output: smooth velocity model $v(x, z)$ and localizations of data points
- ▶ The method is equally applicable in 3D



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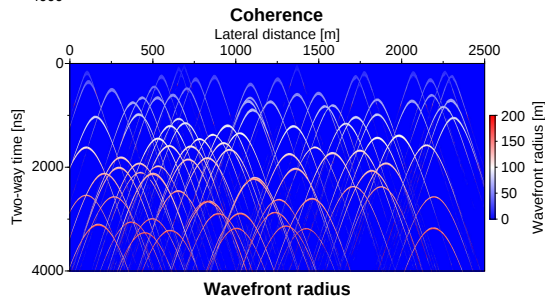
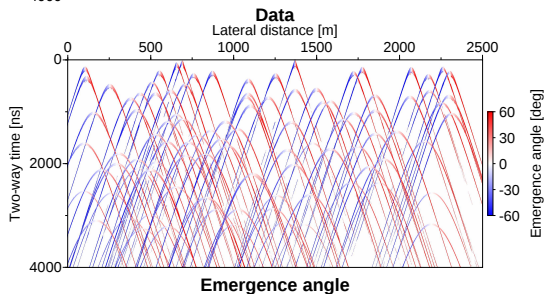
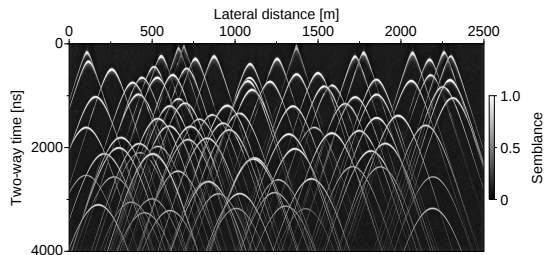
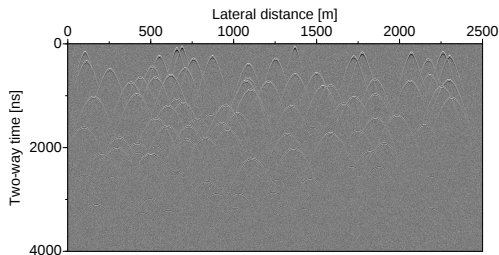
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Synthetic diffraction-only GPR example

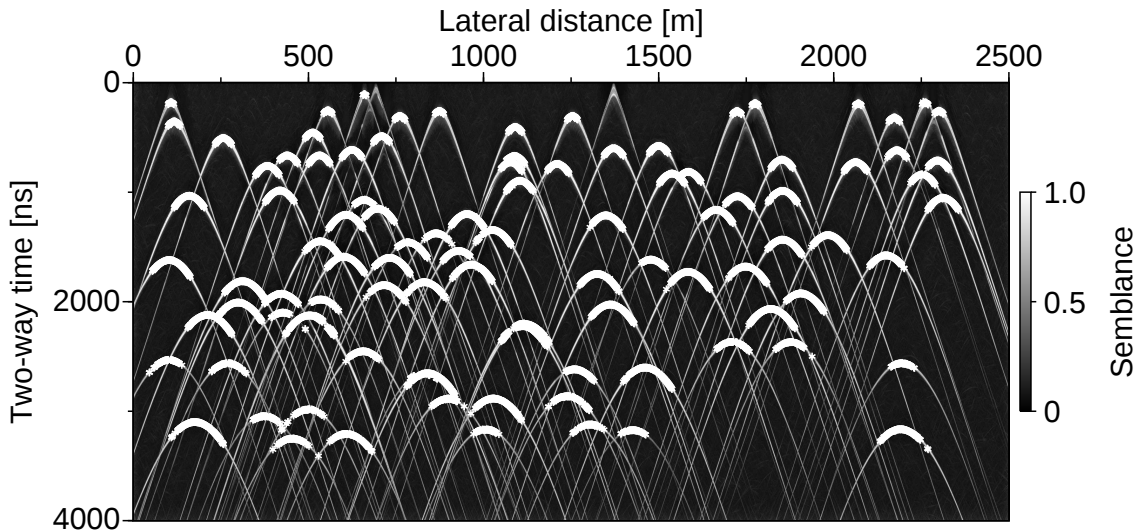


- ▶ Synthetic diffraction-only GPR data simulating glacial setting
- ▶ 100 randomly-distributed diffractions, Gaussian noise added
- ▶ Workflow:
 1. Estimation of wavefront attributes via coherence analysis
 2. Automatic picking of data points based on their coherence
 3. Velocity inversion and scatterer localization with wavefront tomography

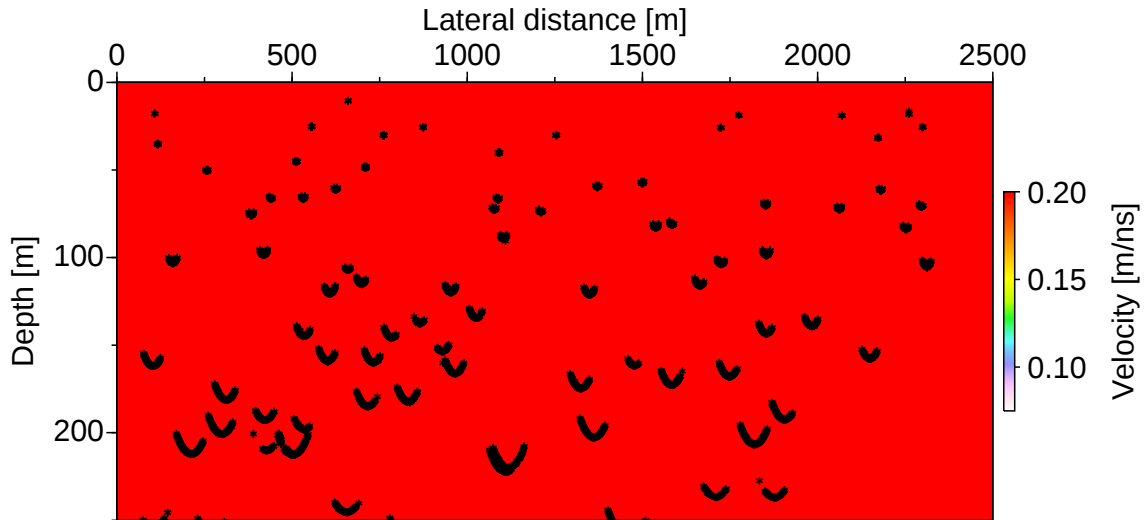
Synthetic example: data and attributes



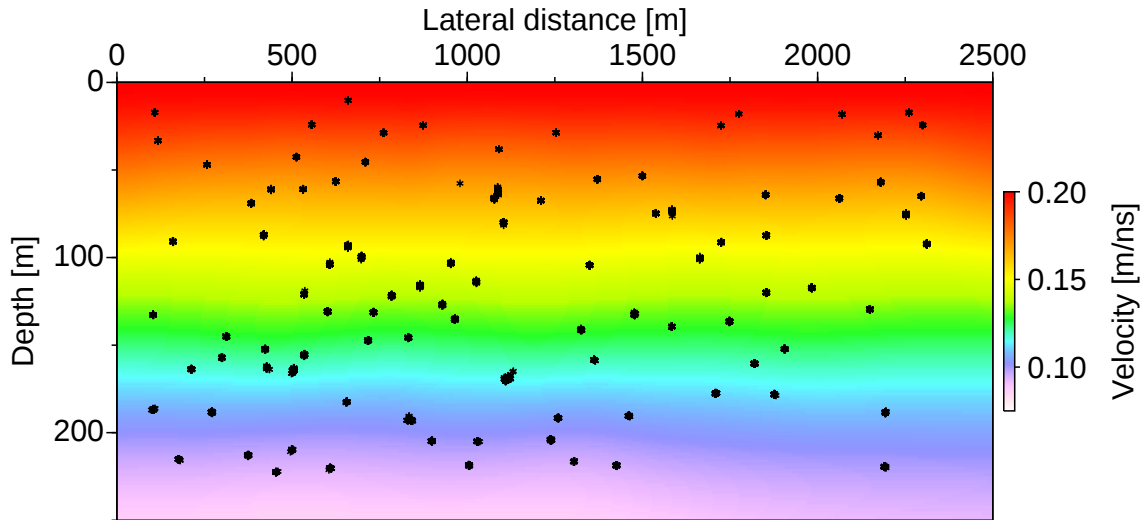
Synthetic example: picks



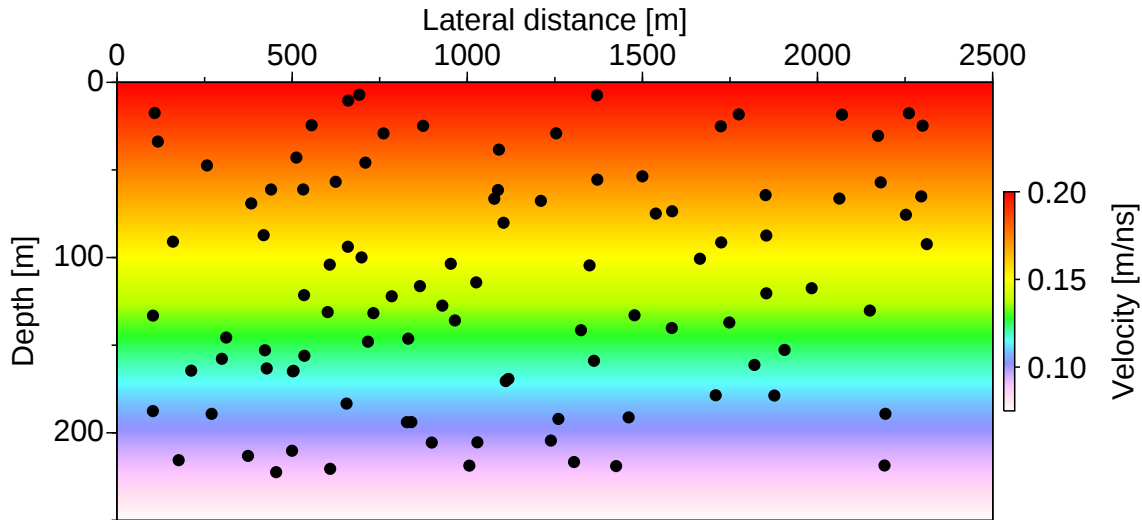
Synthetic example: initial model with localizations



Synthetic example: final model with localizations



Synthetic example: correct model w/ diffractor positions





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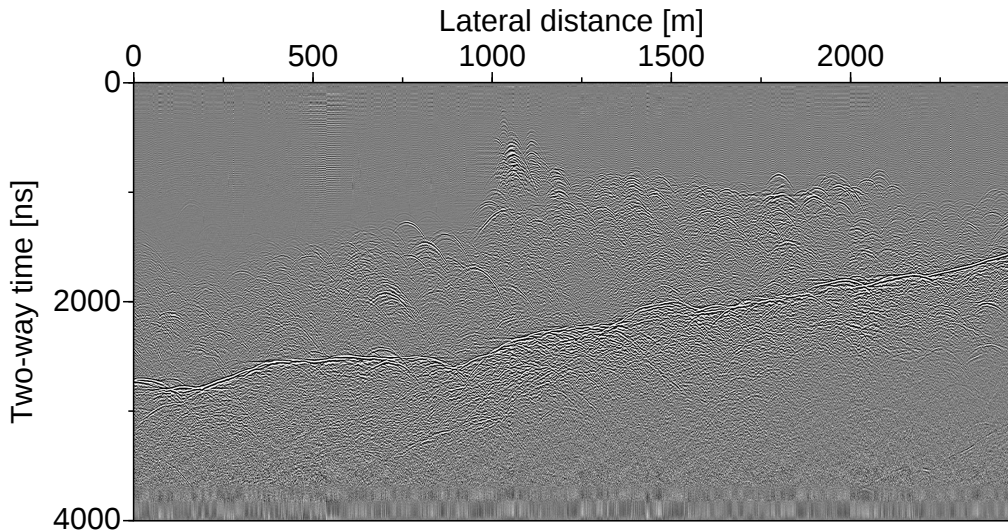
Field GPR data from a glacier

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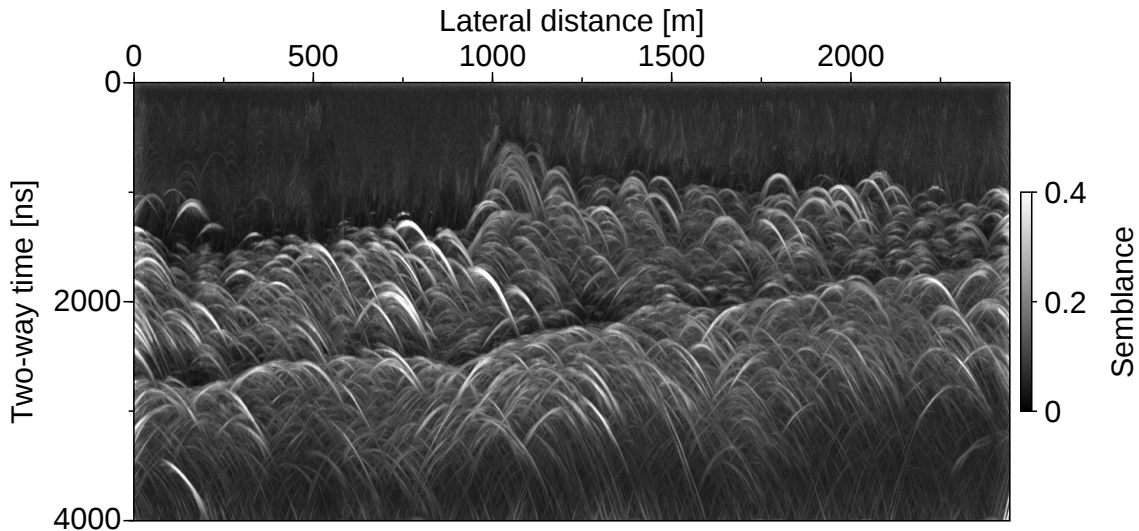


- ▶ Field GPR profile acquired at Von Post glacier, Svalbard (Norway)
- ▶ Workflow:
 1. Diffraction separation via coherent wavefield subtraction
 2. Estimation of wavefront attributes on diffraction-only data
 3. Automatic picking of data points based on their coherence
 4. Velocity inversion and scatterer localization with wavefront tomography

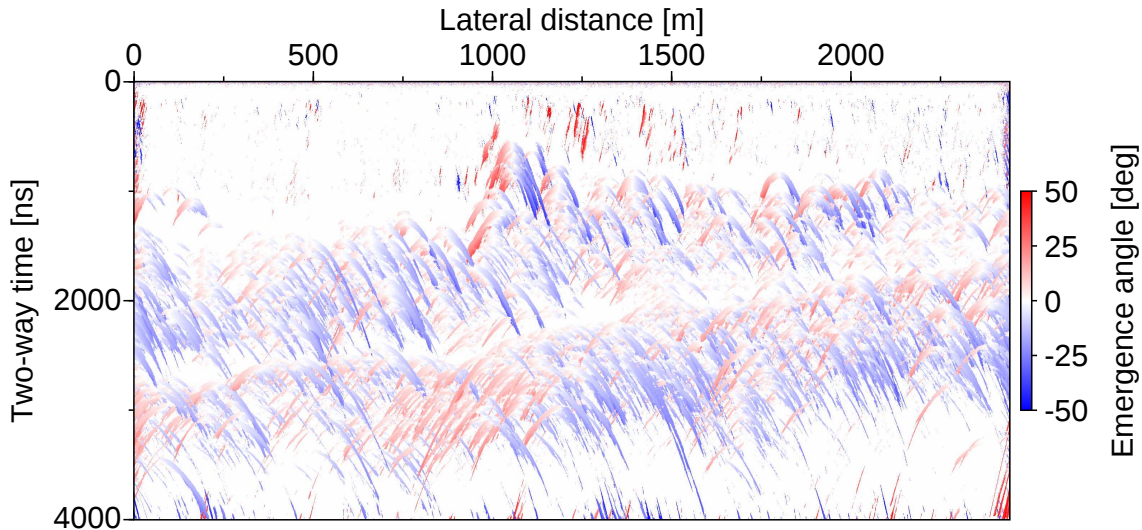
GPR Data from Von Post glacier, Svalbard (Norway)



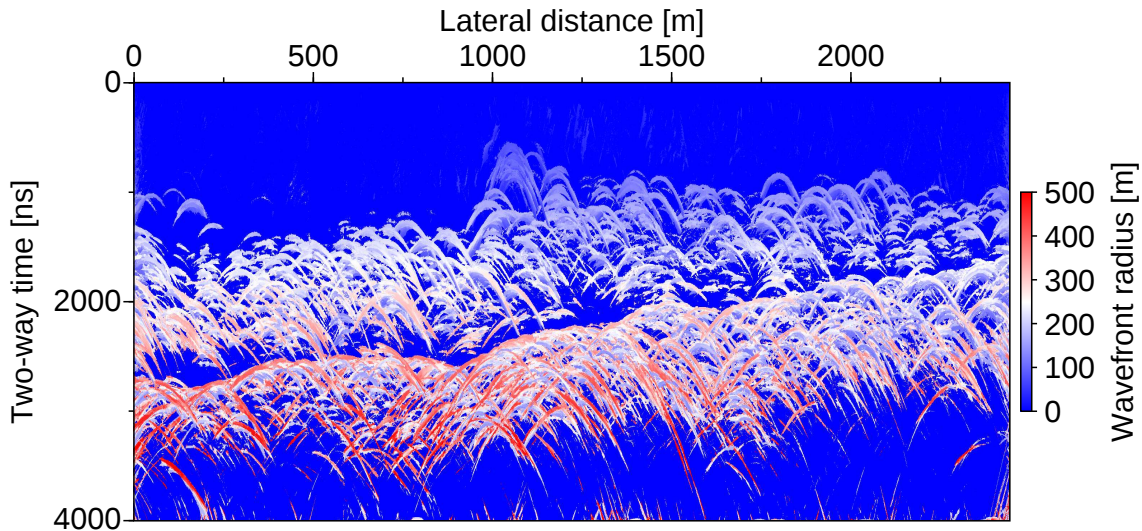
GPR Data from a glacier: diffraction coherence



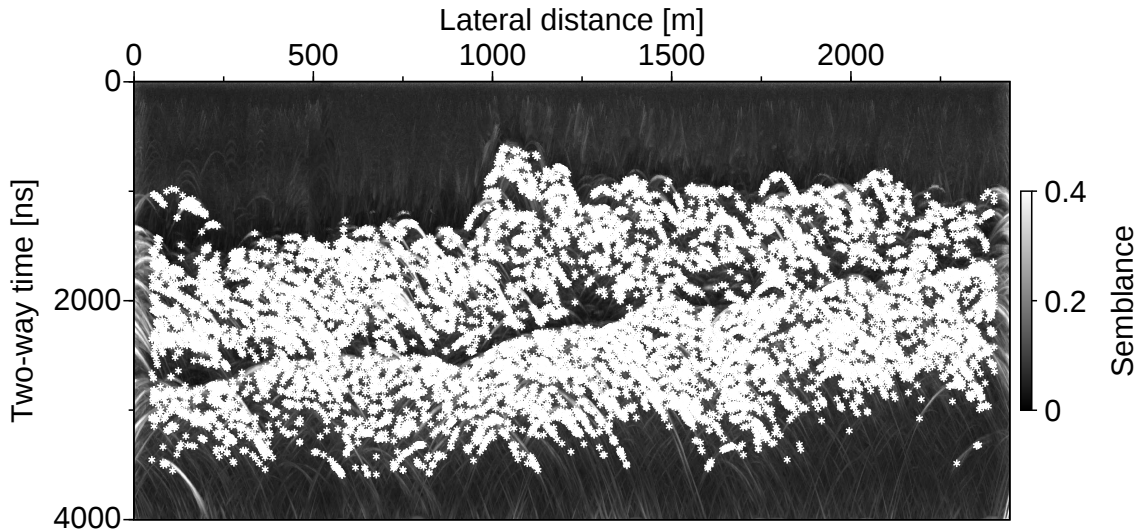
GPR Data from a glacier: emergence angle



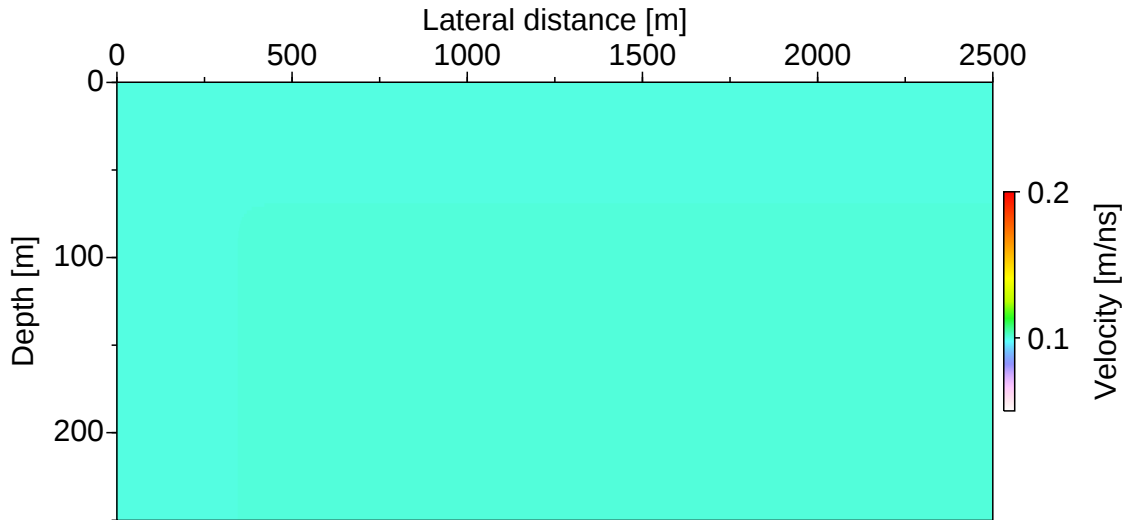
GPR Data from a glacier: wavefront radius



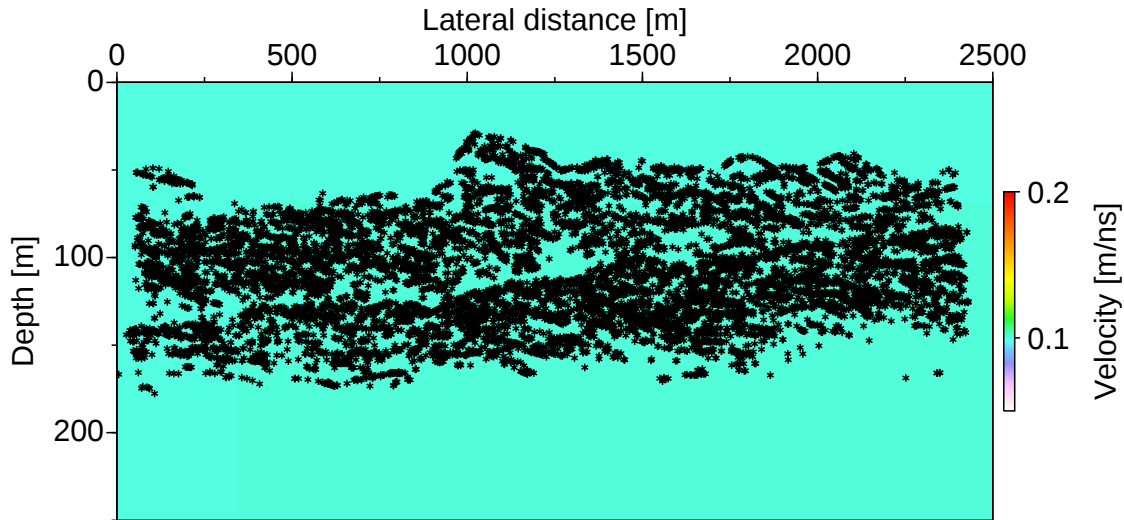
GPR Data from a glacier: picks



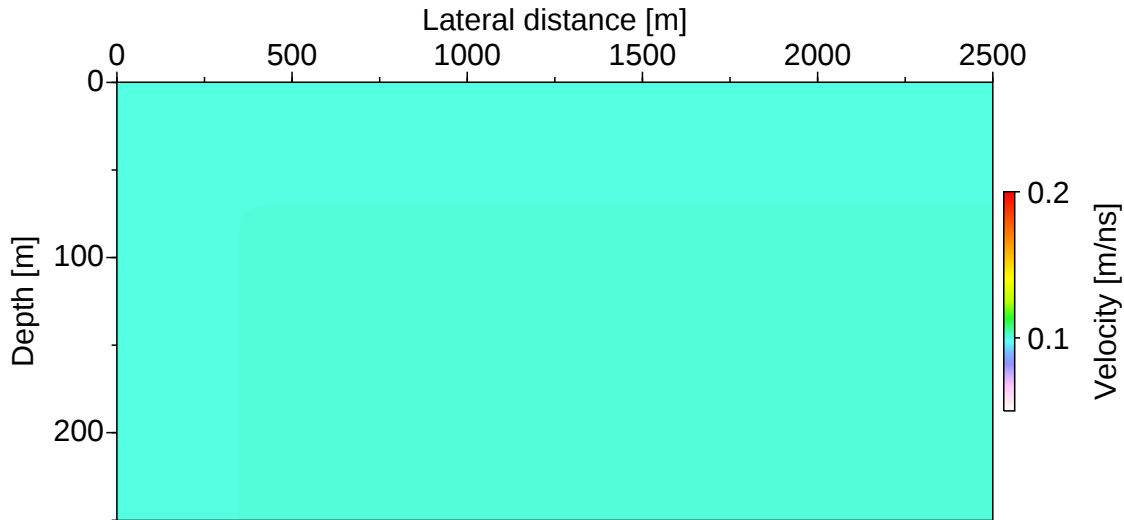
Field GPR data: initial model ($v_0 = 0.1$ m/ns)



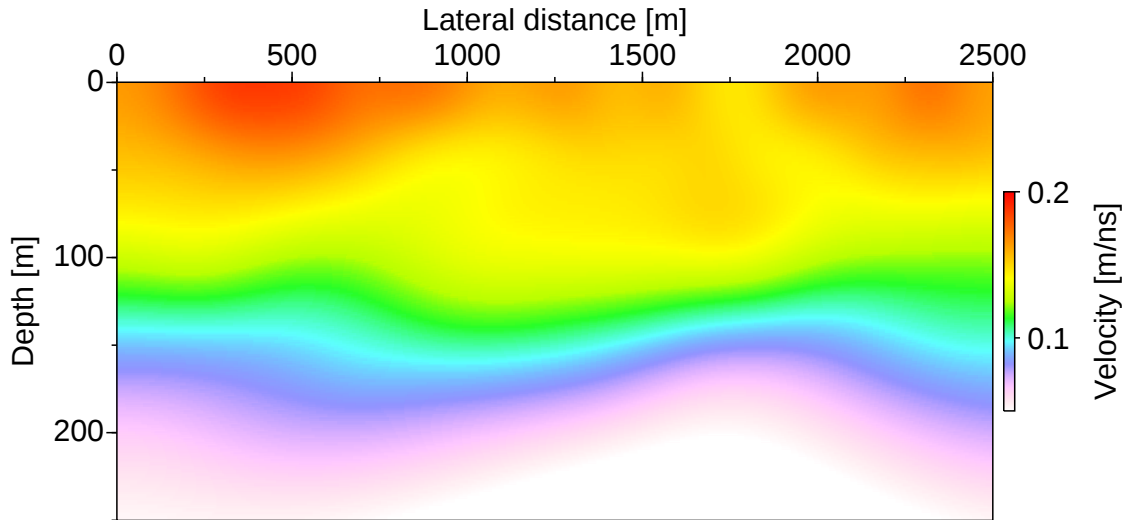
Field GPR data: initial model with localizations



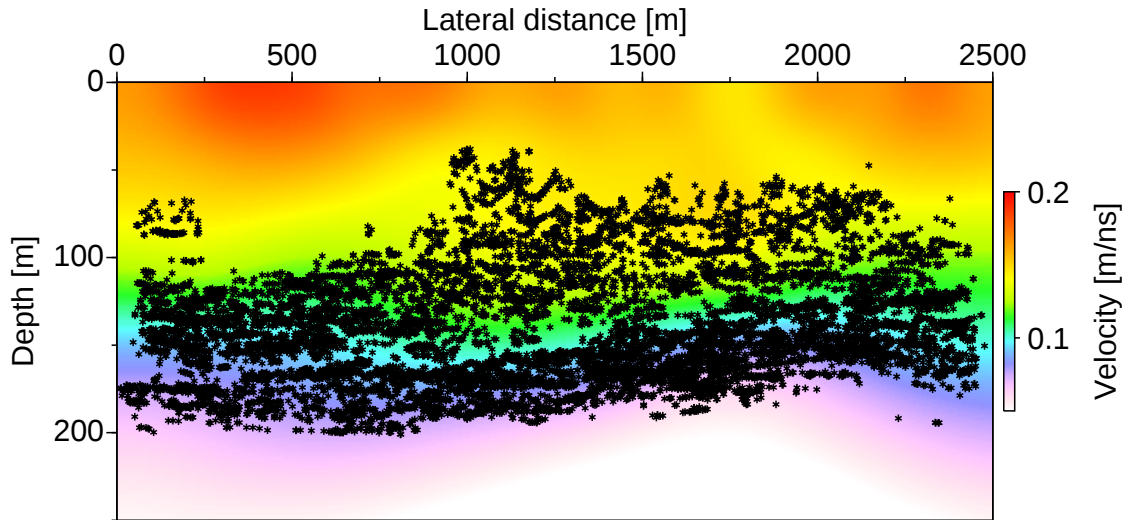
Field GPR data: initial model



Field GPR data: final model



Field GPR data: final model with localizations





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- ▶ Synthetic example: velocity gradient and scatterer locations correctly inverted
- ▶ Field data example: velocity model and localizations consistent with the data
- ▶ Automatized depth-velocity model building for GPR data
- ▶ Joint localization of scatterers yields additional subsurface information
- ▶ Applicable to all seismic and GPR data with rich diffracted wavefield
- ▶ No offsets required, merely sufficiently dense time sampling and trace spacing
- ▶ Estimation of second-order wavefront attributes can be challenging



- ▶ Applications to different GPR datasets (feel free to contact me if you would like to provide data: alex.bauer@uni-hamburg.de)
- ▶ Applications to zero-offset/low-fold seismic data (P-Cable data, vintage academic data) [Bauer et al., 2020, Preine et al., 2020]
- ▶ Passive-seismic applications [Diekmann et al., 2019]
- ▶ Improved diffraction separation [Schwarz, 2019]
- ▶ Unsupervised identification and tagging of diffractions [Bauer et al., 2019b]
- ▶ Enforced focusing of diffractions during the inversion [Bauer et al., 2019a]
- ▶ Applications in 3D [Bauer et al., 2020]



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- ▶ Sponsors of the WIT consortium



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