



specMACS Observations during EUREC⁴A

Cloud Droplet Size Distributions (from Observations of Glory and Cloudbow) and Cloudmask

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How is *specMACS* designed?

- ▶ downward measurements; mounted onboard research aircraft *HALO*
- ▶ two hyperspectral line cameras (400 nm – 2500 nm) and two 2D polarization cameras

Which products will be derived from the measurements?

- ▶ Identify clouds in the observations (cloudmask) ▶ slide 2
 - cloud detection algorithm based on brightness threshold and water vapor (WV) absorption in the shortwave infrared (SWIR) solar spectrum
→ works also if sunglint present
- ▶ Retrieve microphysical parameters ▶ slides 3-5
 - (polarized) observations of the backscatter glory and the cloudbow depend on effective radius r_{eff} and width σ of cloud droplet size distribution (CDSD)

Which radiative transfer models are used?

- ▶ cloudmask: DISORT (included in the libRadtran package)
- ▶ CDSD: MYSTIC (included in the libRadtran package, [Mayer and Kylling, 2005, Emde et al., 2016])

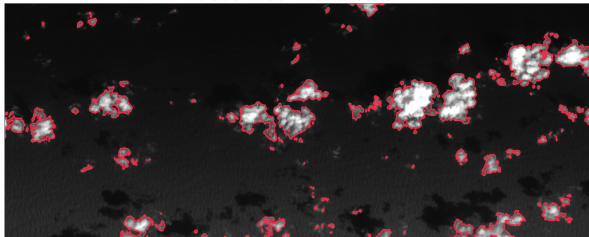
Challenges

- ▶ common cloud detection approaches use contrast of bright clouds in front of dark background
- ▶ approach fails in the presence of sunglint over ocean (sunglint increases brightness of ocean)

Solution: Use absorption by water vapor!

- ▶ absorption by WV in the shortwave infrared solar spectrum (SWIR)
- ▶ no cloud → SWIR radiation reflected from ocean's surface → higher WV absorption than radiation reflected at cloud (due to longer path through the atmosphere and higher WV concentrations near surface)

cloud mask 2020-01-31



17:09:00

17:09:10

17:09:20

17:09:30

17:09:40

17:09:50

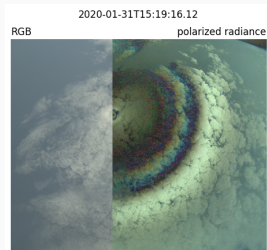
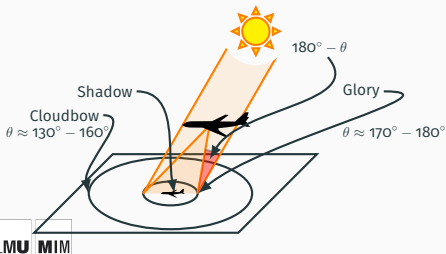
Challenges

traditional bi-spectral approaches (e.g., Nakajima-King technique)...

- ▶ ... retrieve cloud optical thickness and cloud effective radius
- ▶ ... suffer from 3D radiative transfer effects (e.g., shadows)
- ▶ ... cannot retrieve width of droplet size distribution

Solution: Fit MYSTIC simulations to observations of glory and cloudbow!

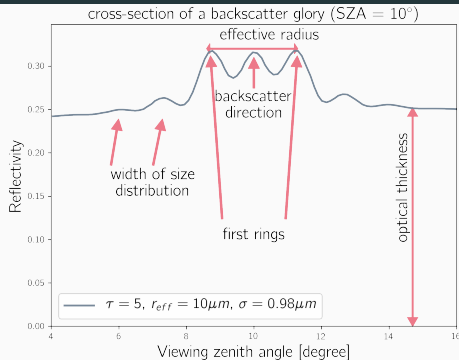
Formation: Single scattering by liquid cloud droplets (→ not affected by 3D effects); scattering angle: θ



visibility of glory and cloudbow in polarized measurements (right) enhanced due to removal of multiple-scattering background

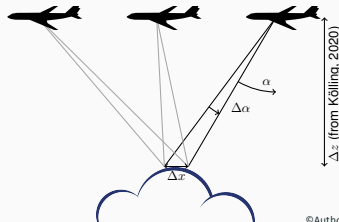
Dependence on cloud droplet size distribution?

- ▶ angular radius of glory decreases with effective radius while the radius of the cloudbow increases
- ▶ narrow size distribution enhances contrast of the rings (not shown)



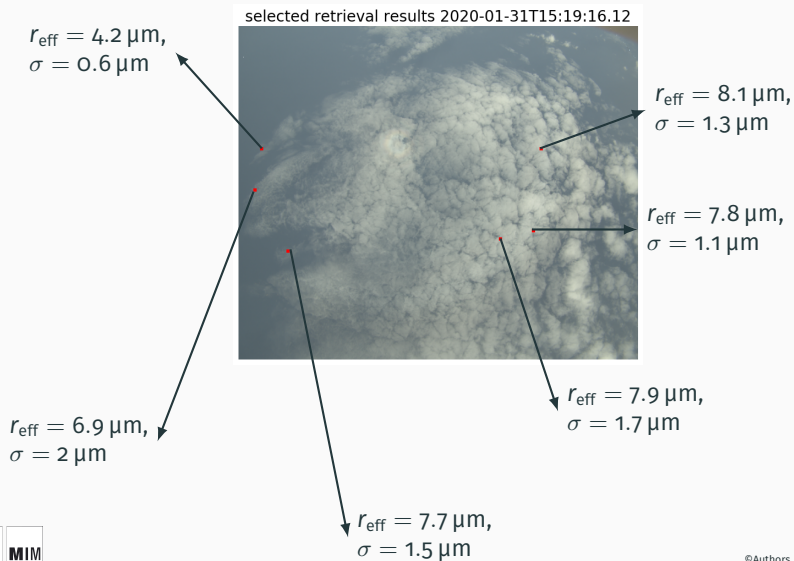
Aggregation of observations

- ▶ observation of same cloud element in successive images → observation from different angles
- ▶ necessary: cloud top height (from [Kölling, 2020])



Results

pre-calculated MYSTIC simulations are fitted to the aggregated observations
[Mayer et al., 2004] → retrieve r_{eff} , σ with a spatial resolution of about 20 m



Thank you and stay healthy!



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