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Sustainably manage forests, combat desertification, halt and reverse land degradation, halt biodiversity loss

15 LIFE ON



Forests cover 30.7 per cent of the Earth's surface and, in addition to providing food security and shelter, they are key to combating climate change, protecting biodiversity and the homes of the indigenous population. By protecting forests, we will also be able to strengthen natural resource management and increase land productivity.

At the current time, thirteen million hectares of forests are being lost every year while the persistent degradation of drylands has led to the desertification of 3.6 billion hectares. Even though up to 15% of land is currently under protection, biodiversity is still at risk. Deforestation and desertification – caused by human activities and climate change – pose major challenges to sustainable development and have affected the lives and livelihoods of millions of people in the fight against poverty.

Efforts are being made to manage forests and combat desertification. There are two international agreements being implemented currently that promote the use of resources in an equitable way. Financial investments in support of biodiversity are also being provided.

The Lion's Share Fund

On 21 June, 2018, the United Nations Development Programme (UNDP), FINCH and founding partner Mars, Incorporated, announced the **Lion's Share**, an initiative aimed at transforming the lives of animals across the world by asking advertisers to contribute a percentage of their media spend to conservation and animal welfare projects. The Lion's Share will see partners contribute 0.5 percent of their media spend to the fund for each advertisement they use featuring an animal. Those funds will be used to support animals and their habitats around the world. The Fund is seeking to raise US\$100m a year within three years, with the money being invested in a range of wildlife conservation and animal welfare programs to be implemented by United Nations and civil society organizations.

THE 17 GOALS





THE 17 GOALS





Facts and figures

Goal 15 targets

Links

15.1 By 2020, ensure the conservation, restoration and sustainable use of terrestrial and inland freshwater ecosystems and their services, in particular forests, wetlands, mountains and drylands, in line with obligations under international agreements

15.2 By 2020, promote the implementation of sustainable management of all types of forests, halt deforestation, restore degraded forests and substantially increase afforestation and reforestation globally













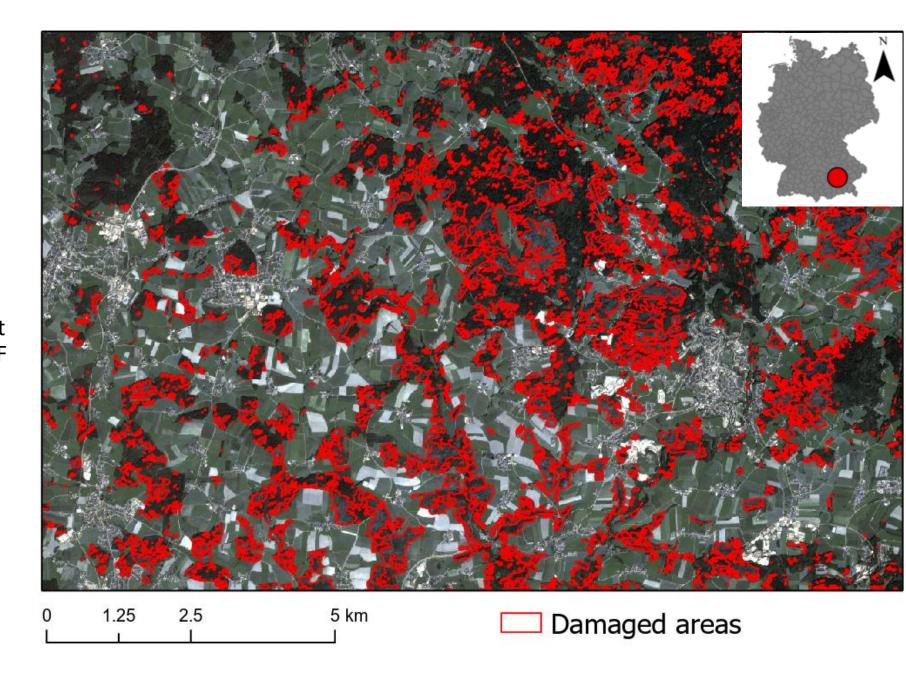




- Fast detection of fallen trees, blocked roads... needed for effective forest management
- Large affected areas
- State of the art: Manual digitalization
- Change detection using pre- and post storm imagery (active and passive systems)

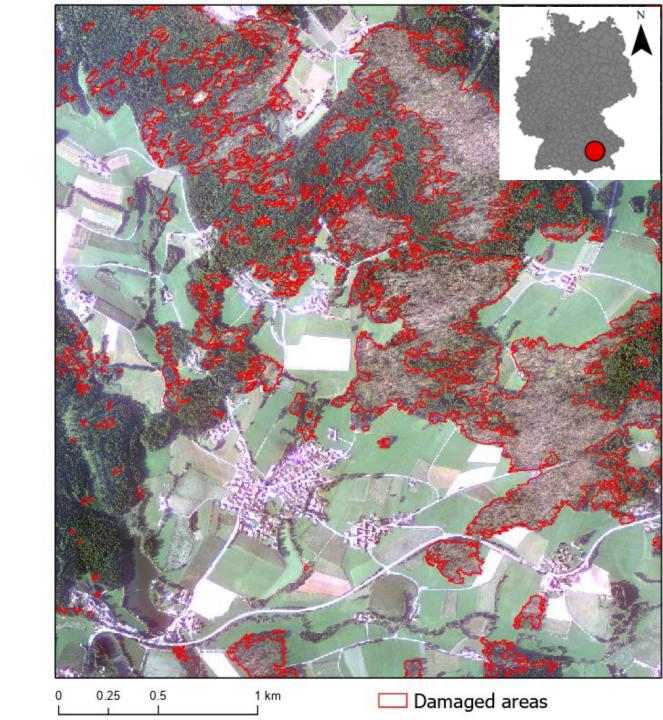
Study area

- Bavaria (confidential area)
- Over 2 million Festmeter of damaged trees during the last Thunderstorm in Bavaria (LWF aktuell 115)



Data: airborne

- Twelve 10,000x10,000px Orthophotos (RGB + NIR)
- 20 cm spatial resolution
- 10 for training (and validation)
- 2 for testing
- Shapefile containing polygons around each damaged area, manually digitized by LWF (17,3 km² damaged area)



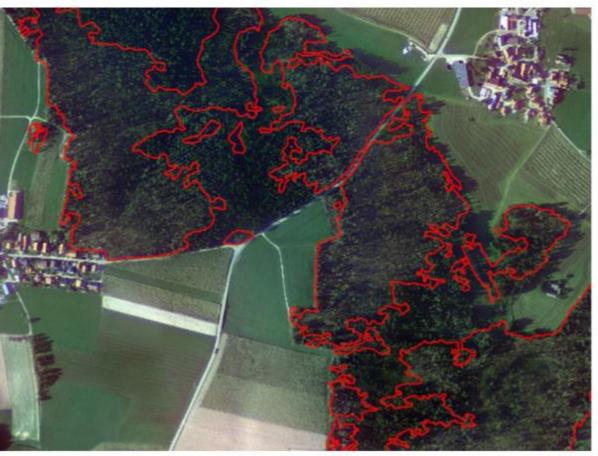
Data: Planet dove

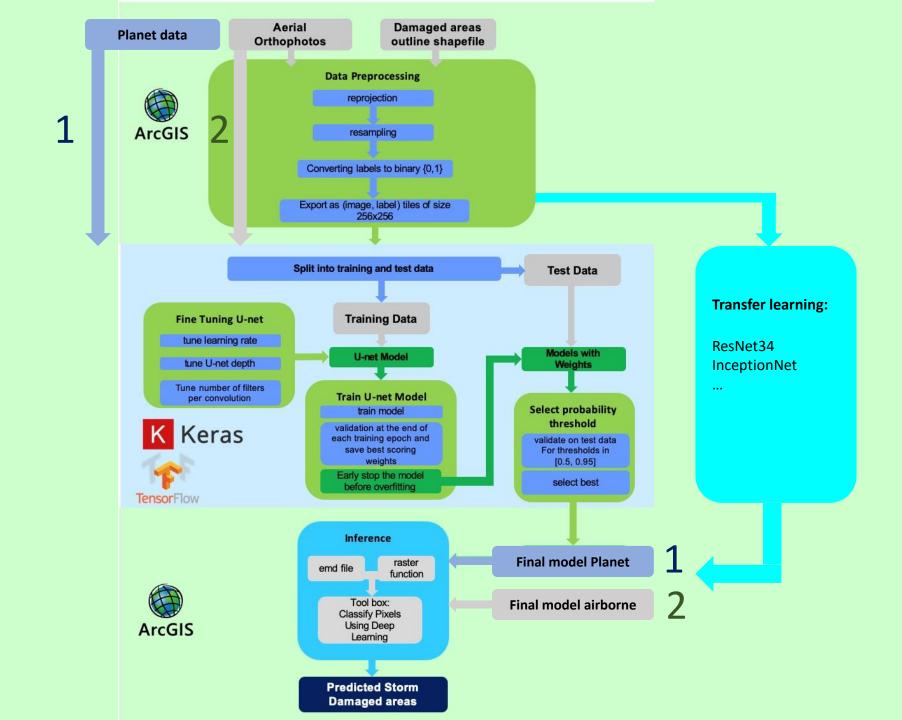
- Three scenes of Planet Dove data (RGB + NIR), multitemporal after storm (August 2017)
- 3m spatial resolution
- Variable signal to noise ratio
- Separate labels derived from Planet data (7,9 km² damaged area)



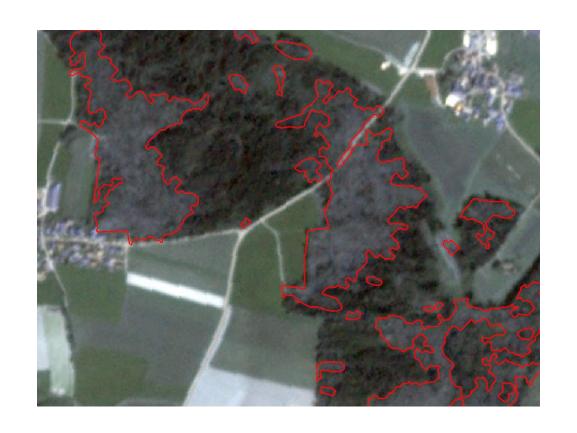
Data: Comparison of the label datasets

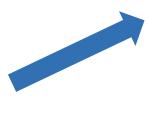






Tiling of the data

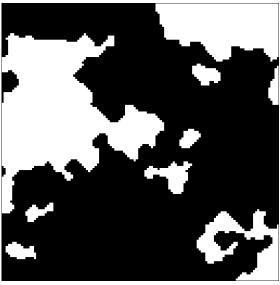










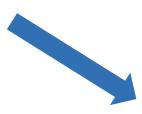


Tiling of the data

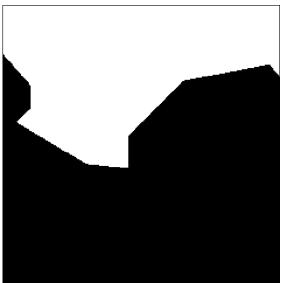




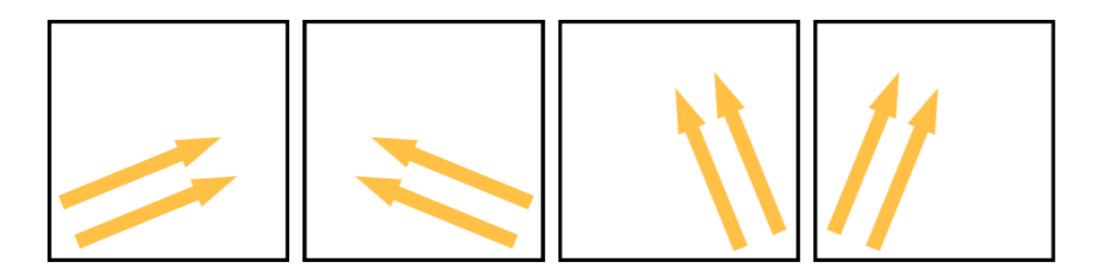
256×256 pixel



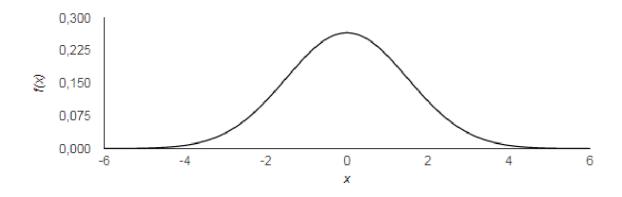




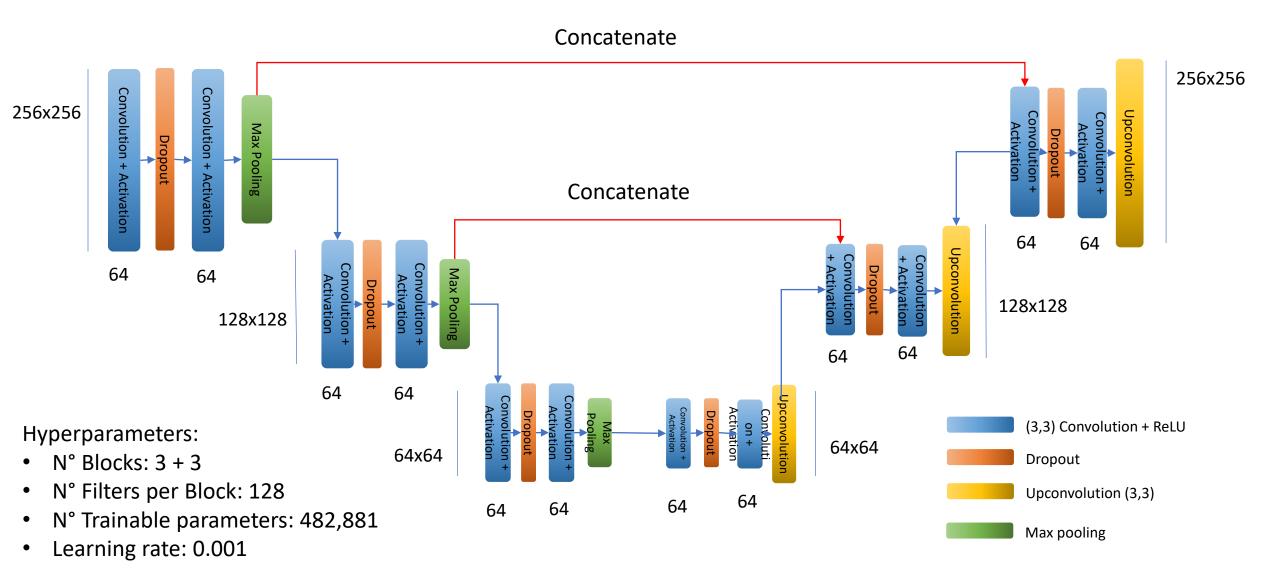
Data augmentation: geometric and radiometric



Example: Normal distribution of random noise; sigma of 1.5; center at 0



Model Setup: U-Net architecture (airborne)



Loss Function and Optimizer

- Loss function:
 - Minimizing the cross entropy (and weighted cross entropy, damaged pixels only 0.5%) between the distribution of the prediction $\hat{y}_i = f(Y|X)$ and the ground truth Y:

$$L = -\frac{1}{N} \sum_{i=0}^{N} y_i \cdot \log(\hat{y}_i) + (1 - y_i) \cdot \log(1 - \hat{y}_i)$$

- Filter initialization using the Normal distribution centered on 0 (Lecun_Normal)
- Optimizer for weights updating: Adam (Adaptive Moment estimation)

$$\begin{split} w_{t+1} &= w_t - \eta \frac{\widehat{m_w}}{\sqrt{\widehat{v_w}} + \epsilon} + 1 \\ \widehat{m_w} &= \frac{m_w^{t+1}}{1 - (\beta_1)^{t+1}} \quad , \quad \widehat{v_w} = \frac{v_w^{t+1}}{1 - (\beta_2)^{t+1}} \\ m_w^{t+1} &= \beta_1 m_w^t + (1 - \beta_1) \nabla_w \mathbf{L}^t \quad , \quad m_w^{t+1} = \beta_2 m_w^t + (1 - \beta_2) (\nabla_w \mathbf{L}^t)^2 \end{split}$$

 β forgetting factor

Hyperparameters

Tile size:

			128 × 128		256×256	
Number	Learning rate	Blocks	IoU	Seconds	IoU	Seconds
1	0.001	[32, 32, 32, 32]	0.4573	290	0.4588	475
2	0.0015	[8, 16, 32, 64]	0.4566	260	0.4574	445
3	0.001	[16, 32, 64]	0.4461	370	0.4512	530
4	0.002	[16, 16, 32, 32]	0.4481	310	0.4577	420
5	0.001	[8, 16, 32, 64, 128]	0.4632	410	0.4658	610

Learning rate:

Number	Learning rate	IoU
1	0.0001	0.4329
2	0.0003	0.4521
3	0.0005	0.4581
4	0.0007	0.4564
5	0.0009	0.4600
6	0.0011	0.4598
7	0.0013	0.4610
8	0.0015	0.4594
9	0.0017	0.4609
10	0.0019	0.4590
11	0.0021	0.4617
12	0.0023	0.4581
13	0.0025	0.4561
14	0.0027	0.4587
15	0.0029	0.4547
16	0.0031	0.4567

Architecture: $(Lr = 0.001, 256 \times 256)$

Number	Blocks	IoU	Seconds/Epoch
1	[64,64,64,64]	0.4666	880
2	[8,16,32,64,128]	0.4658	610
3	[16,32,64,128]	0.4640	760
4	[32,64,128]	0.4629	830
5	[16,16,64,64]	0.4627	660
6	[32,32,32,32]	0.4576	480
7	[32,32,16,16]	0.4554	430
8	[64,32,16,8]	0.4538	560
9	[16,16,32,32]	0.4537	410
10	[4,8,16,32,64,128]	0.4527	600
11	[16,32,64]	0.4513	530
12	[8,16,16,32]	0.4489	360
13	[16,16,16,16]	0.4468	400
14	[16,16,16,16,16]	0.4457	430
15	[64,32,16,8,4]	0.4382	600
16	[4,8,16,32,64]	0.4365	410

Layer (type)	Output	Shape	Param #	Connected to
input_1 (InputLayer)	(None,	256, 256, 4)	0	
conv2d_1 (Conv2D)	(None,	256, 256, 64)	2368	input_1[0][0]
alpha_dropout_1 (AlphaDropout)	(None,	256, 256, 64)	0	conv2d_1[0][0]
conv2d_2 (Conv2D)	(None,	256, 256, 64)	36928	alpha_dropout_1[0][0]
max_pooling2d_1 (MaxPooling2D)	(None,	128, 128, 64)	0	conv2d_2[0][0]
conv2d_3 (Conv2D)	(None,	128, 128, 64)	36928	max_pooling2d_1[0][0]
alpha_dropout_2 (AlphaDropout)	(None,	128, 128, 64)	0	conv2d_3[0][0]
conv2d_4 (Conv2D)	(None,	128, 128, 64)	36928	alpha_dropout_2[0][0]
max_pooling2d_2 (MaxPooling2D)	(None,	64, 64, 64)	0	conv2d_4[0][0]
conv2d_5 (Conv2D)	(None,	64, 64, 64)	36928	max_pooling2d_2[0][0]
alpha_dropout_3 (AlphaDropout)	(None,	64, 64, 64)	0	conv2d_5[0][0]
conv2d_6 (Conv2D)	(None,	64, 64, 64)	36928	alpha_dropout_3[0][0]
concatenate_1 (Concatenate)	(None,	64, 64, 128)	0	conv2d_6[0][0] conv2d_6[0][0]
conv2d_7 (Conv2D)	(None,	64, 64, 64)	73792	concatenate_1[0][0]
alpha_dropout_4 (AlphaDropout)	(None,	64, 64, 64)	0	conv2d_7[0][0]
conv2d_8 (Conv2D)	(None,	64, 64, 64)	36928	alpha_dropout_4[0][0]
conv2d_transpose_1 (Conv2DTrans	(None,	128, 128, 64)	36928	conv2d_8[0][0]
concatenate_2 (Concatenate)	(None,	128, 128, 128	0	conv2d_transpose_1[0][0] conv2d_4[0][0]
conv2d_9 (Conv2D)	(None,	128, 128, 64)	73792	concatenate_2[0][0]
alpha_dropout_5 (AlphaDropout)	(None,	128, 128, 64)	0	conv2d_9[0][0]
conv2d_10 (Conv2D)	(None,	128, 128, 64)	36928	alpha_dropout_5[0][0]
conv2d_transpose_2 (Conv2DTrans	(None,	256, 256, 64)	36928	conv2d_10[0][0]
conv2d_transpose_3 (Conv2DTrans	(None,	256, 256, 1)	577	conv2d_transpose_2[0][0]
Total name: 182 881	=====			

Total params: 482,881 Trainable params: 482,881 Non-trainable params: 0

U-net based Model

Example for airborne data

conv2d_10 (Conv2D)	(None,	16,	16,	128)	147584	alpha_dropout_5[0][0]
batch_normalization_10 (BatchNo	(None,	16,	16,	128)	512	conv2d_10[0][0]
activation_10 (Activation)	(None,	16,	16,	128)	0	batch_normalization_10[0][0]
concatenate_1 (Concatenate)	(None,	16,	16,	256)	0	activation_10[0][0] activation_10[0][0]
alpha_dropout_6 (AlphaDropout)	(None,	16,	16,	256)	0	concatenate_1[0][0]
conv2d_11 (Conv2D)	(None,	16,	16,	16)	36880	alpha_dropout_6[0][0]
batch_normalization_11 (BatchNo	(None,	16,	16,	16)	64	conv2d_11[0][0]
activation_11 (Activation)	(None,	16,	16,	16)	0	batch_normalization_11[0][0]
conv2d_transpose_1 (Conv2DTrans	(None,	32,	32,	16)	2320	activation_11[0][0]
concatenate_2 (Concatenate)	(None,	32,	32,	80)	0	conv2d_transpose_1[0][0] activation_8[0][0]
alpha_dropout_7 (AlphaDropout)	(None,	32,	32,	80)	0	concatenate_2[0][0]
conv2d_12 (Conv2D)	(None,	32,	32,	32)	23072	alpha_dropout_7[0][0]
batch_normalization_12 (BatchNo	(None,	32,	32,	32)	128	conv2d_12[0][0]
activation_12 (Activation)	(None,	32,	32,	32)	0	batch_normalization_12[0][0]
conv2d_transpose_2 (Conv2DTrans	(None,	64,	64,	32)	9248	activation_12[0][0]
concatenate_3 (Concatenate)	(None,	64,	64,	64)	0	conv2d_transpose_2[0][0] activation_6[0][0]
alpha_dropout_8 (AlphaDropout)	(None,	64,	64,	64)	0	concatenate_3[0][0]
conv2d_13 (Conv2D)	(None,	64,	64,	64)	36928	alpha_dropout_8[0][0]
batch_normalization_13 (BatchNo	(None,	64,	64,	64)	256	conv2d_13[0][0]
activation_13 (Activation)	(None,	64,	64,	64)	0	batch_normalization_13[0][0]
conv2d_transpose_3 (Conv2DTrans	(None,	128	, 12	3, 64)	36928	activation_13[0][0]
concatenate_4 (Concatenate)	(None,	128	, 12	3, 80)	0	conv2d_transpose_3[0][0] activation_4[0][0]
alpha_dropout_9 (AlphaDropout)	(None,	128	, 12	3, 80)	0	concatenate_4[0][0]
conv2d_14 (Conv2D)	(None,	128	, 12	3, 128	92288	alpha_dropout_9[0][0]
batch_normalization_14 (BatchNo	(None,	128	, 12	3, 128	512	conv2d_14[0][0]
activation_14 (Activation)	(None,	128	, 12	3, 128	0	batch_normalization_14[0][0]
conv2d_transpose_4 (Conv2DTrans	(None,	256	, 25	5, 128	147584	activation_14[0][0]
conv2d_transpose_5 (Conv2DTrans	(None,	256	, 25	5, 1)	1153	conv2d_transpose_4[0][0]
Total params: 684,465						·

Total params: 684,465 Trainable params: 682,993 Non-trainable params: 1,472

U-net based Model

Excerpt of the Planet model.

Note batch_norm layers and deeper structure (12 conv blocks in the encoder and decoder)

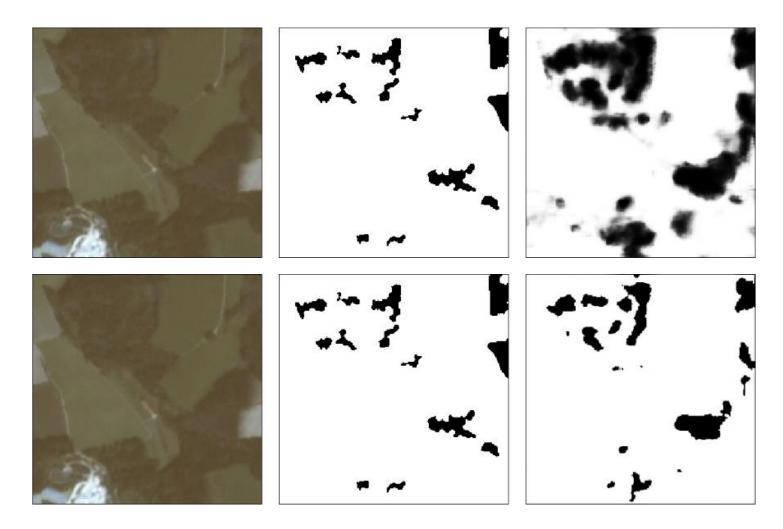
Trained with...

- LRZ's supercomputer P100 with 8 GPUs
- NVIDIA DGX-1



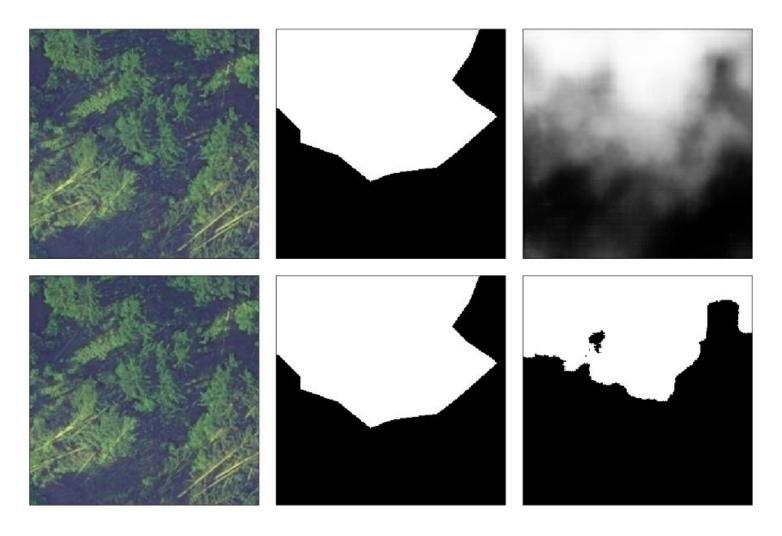
Results

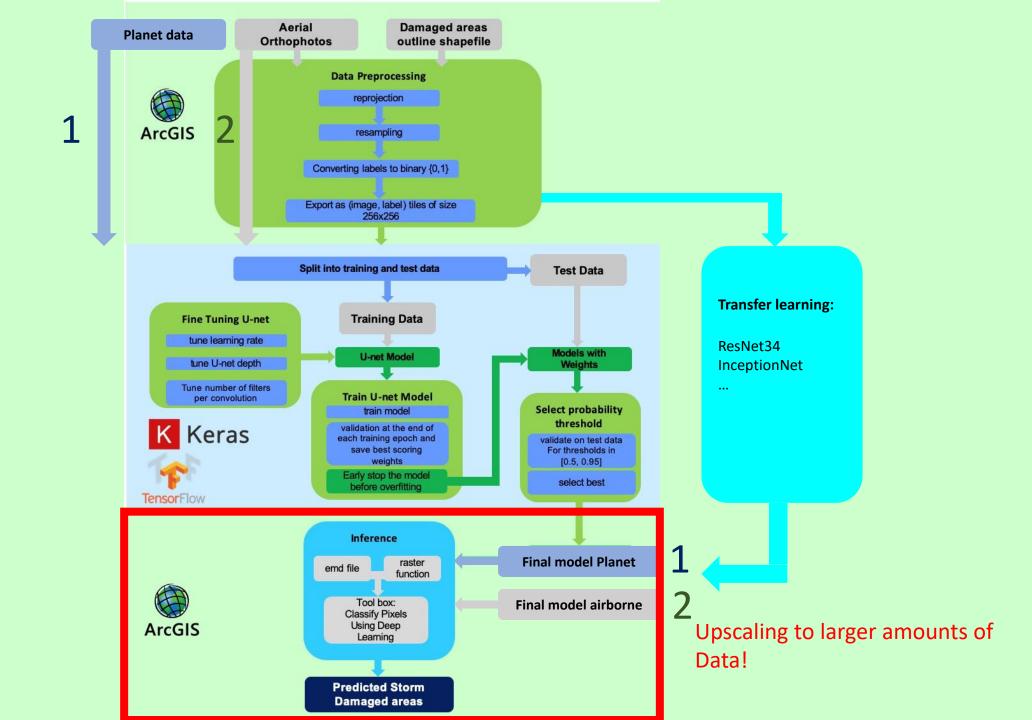
Prediction of the damage using satellite images & with threshold of 0.05



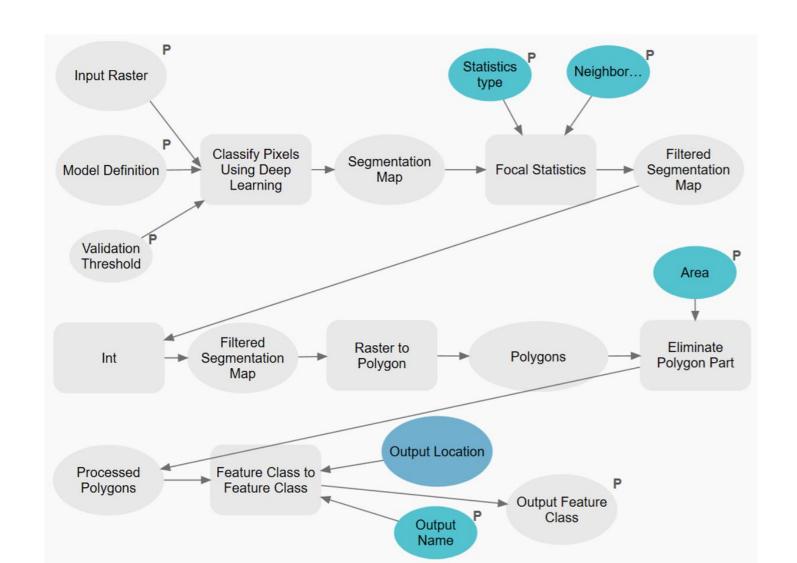
Results

Prediction of the damage using ortho images & with threshold of 0.67



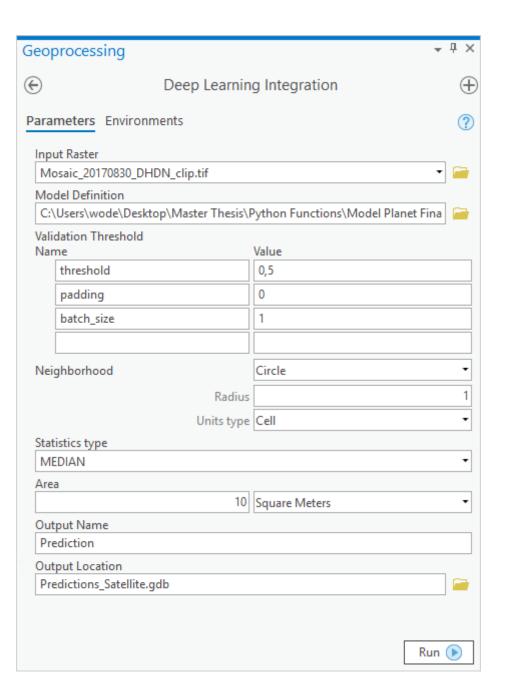


Post-processing in model builder



Integration into ArcGIS Pro

- Prediction of the damage
- Smoothing of the prediction
- Conversion to polygons
- Elimination of small features
- Saving of the prediction

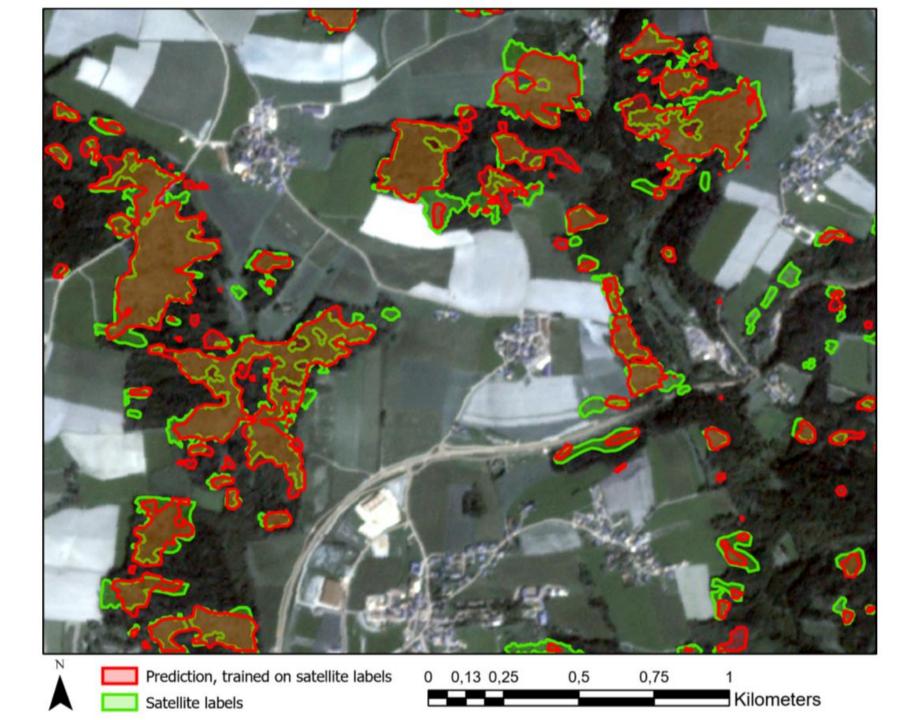


Results Planet dove data

Results Planet dove depending on label type

Note difference in thresholds \rightarrow class imbalances, false positives

	Test on	Test on	
	satellite labels	ortho labels	
Training on satellite labels	0.5114, Threshold 0.05, Epoch 9	0.4951, Threshold 0.80, Epoch 4	
Training on ortho labels	0.4576, Threshold 0.05, Epoch 8	0.5526, Threshold 0.26, Epoch 20	

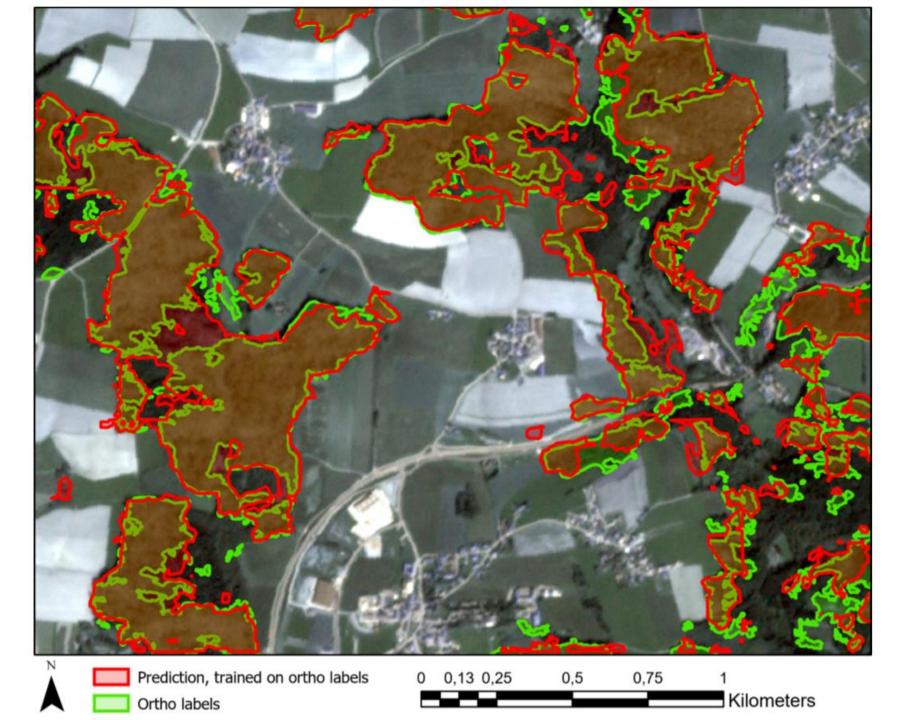


Prediction:

23.41 km²

Labeling:

17.35 km²



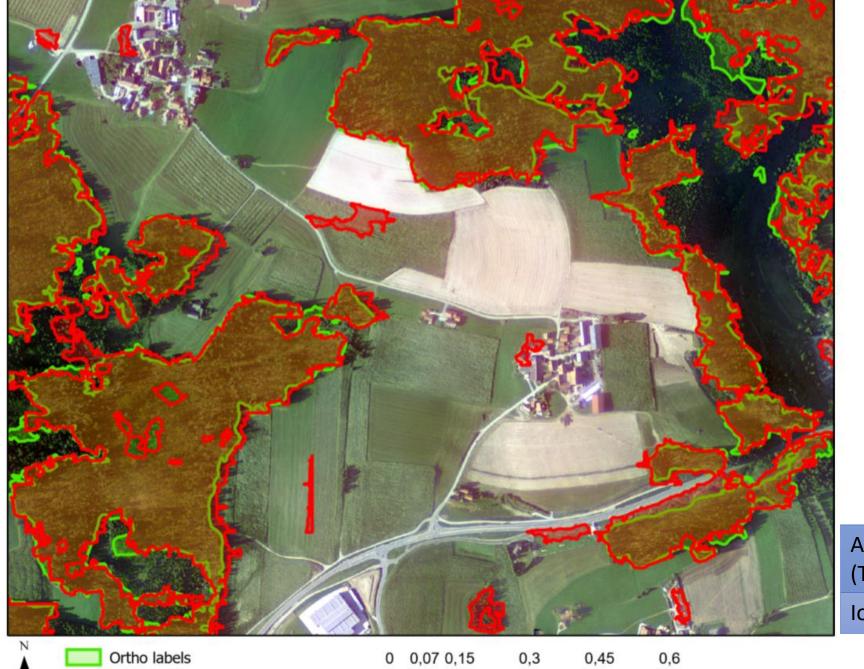
Results airborne data

Prediction:

1.04 km²

Labeling:

0.97 km²

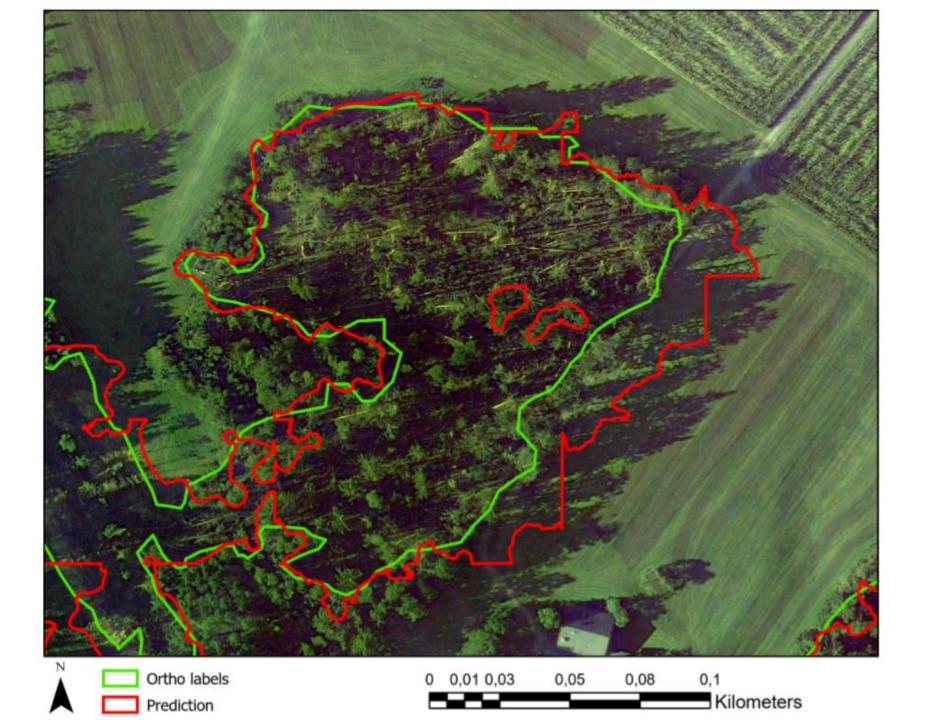


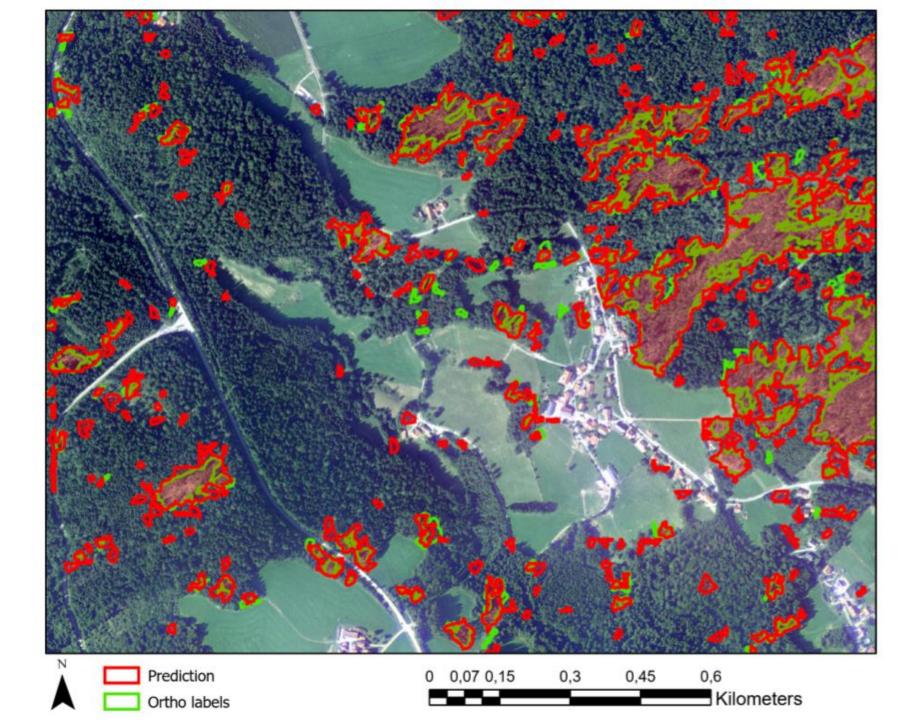
Accuracy (T=0.58)	86%
IoU	0.71



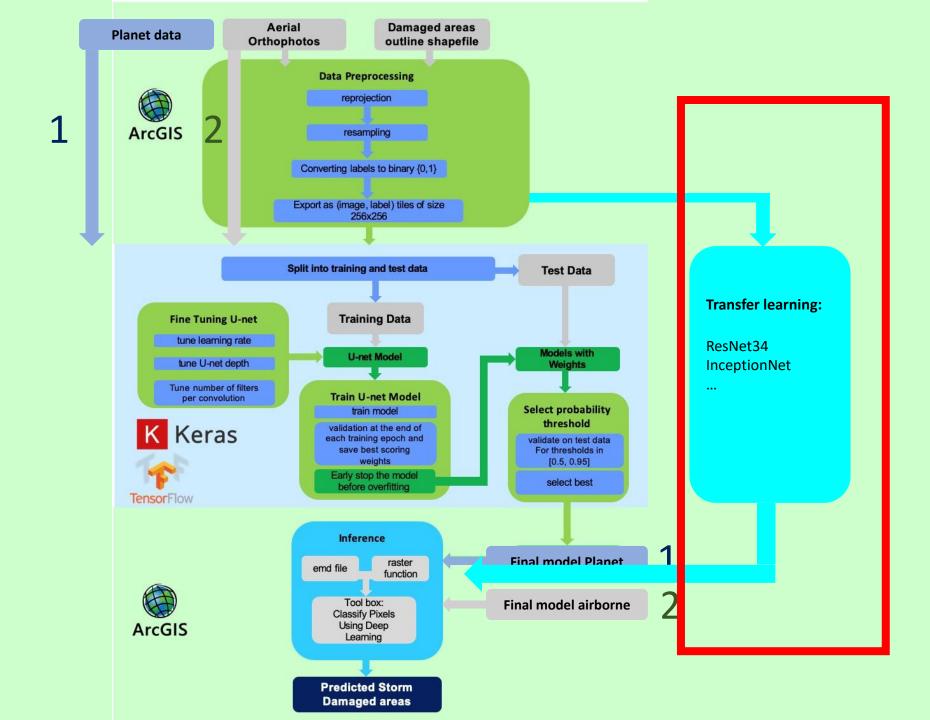
Prediction

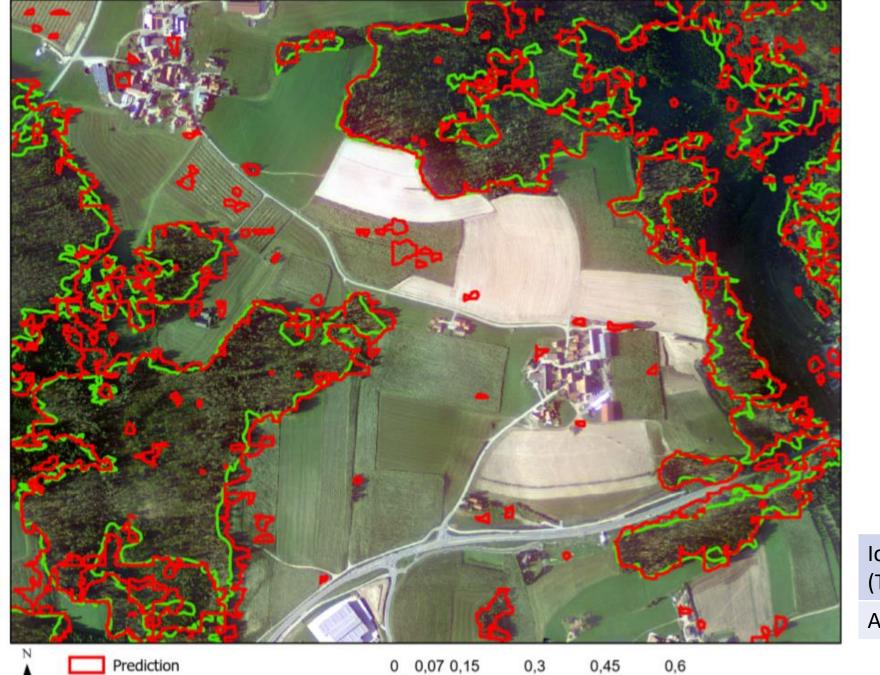






Transfer learning: VGG19





oU T=0.51)	0.75
Accuracy	84%



0,6 Kilometers

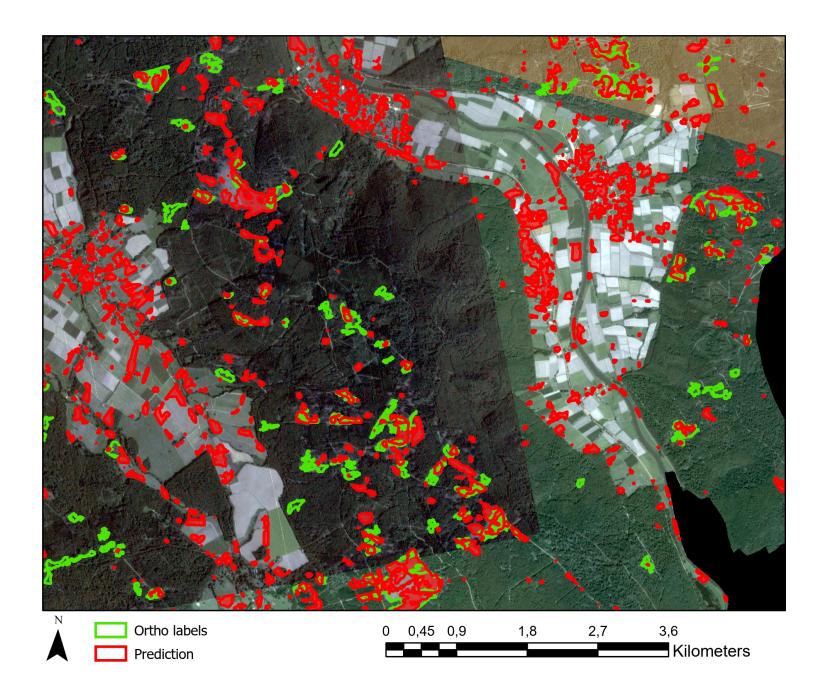
Application on a differnt area... (first tests...)

- Located in the state of Hesse
- Satellite images with 4.77 m resolution
- Aerial ortho images with 0.2 m resolution



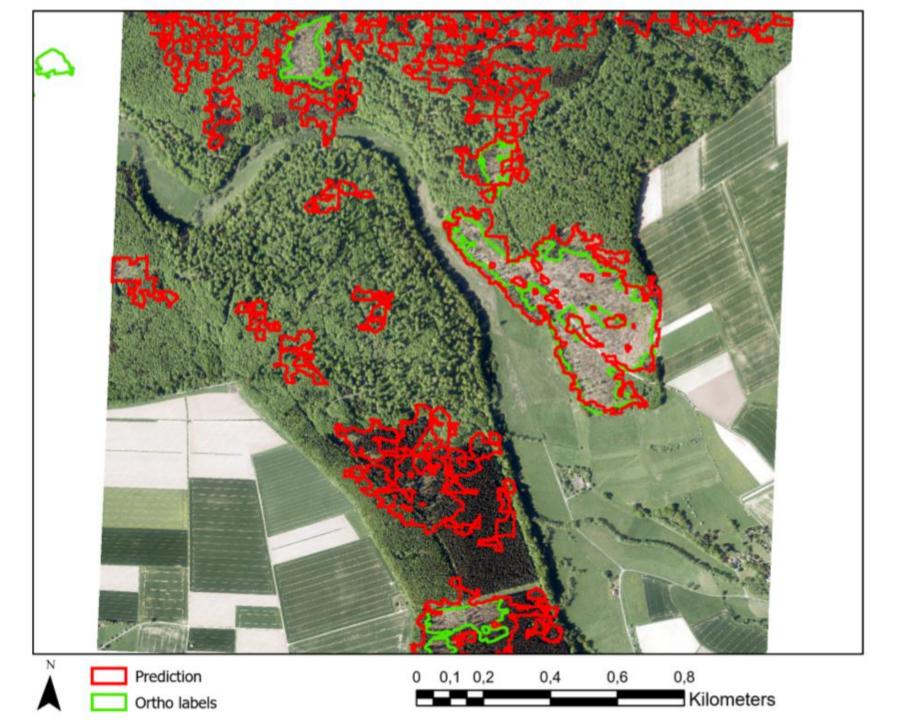
Results

- U-Net trained on satellite labels
- Ortho labels for comparison



VGG19

U-Net failed so far...







Conclusions

- U-Net is a powerful architecture for high-resolution remote sensing data
- Transfer learning great for high-resolution imagery
- Labelling errors might reduce accuracies
- The Integration of Deep Learning and ArcGIS provides a complete workflow for forest departments, including mobile mapping applications.
- Fast detection using Planet data and more accurate delineation using airborne data for disaster management
- Limitation: GPU availability, Data availability

