



**SORBONNE  
UNIVERSITÉ**  
CRÉATEURS DE FUTURS  
DEPUIS 1257

# A parameterization of local and remote tidal mixing

Casimir de Lavergne

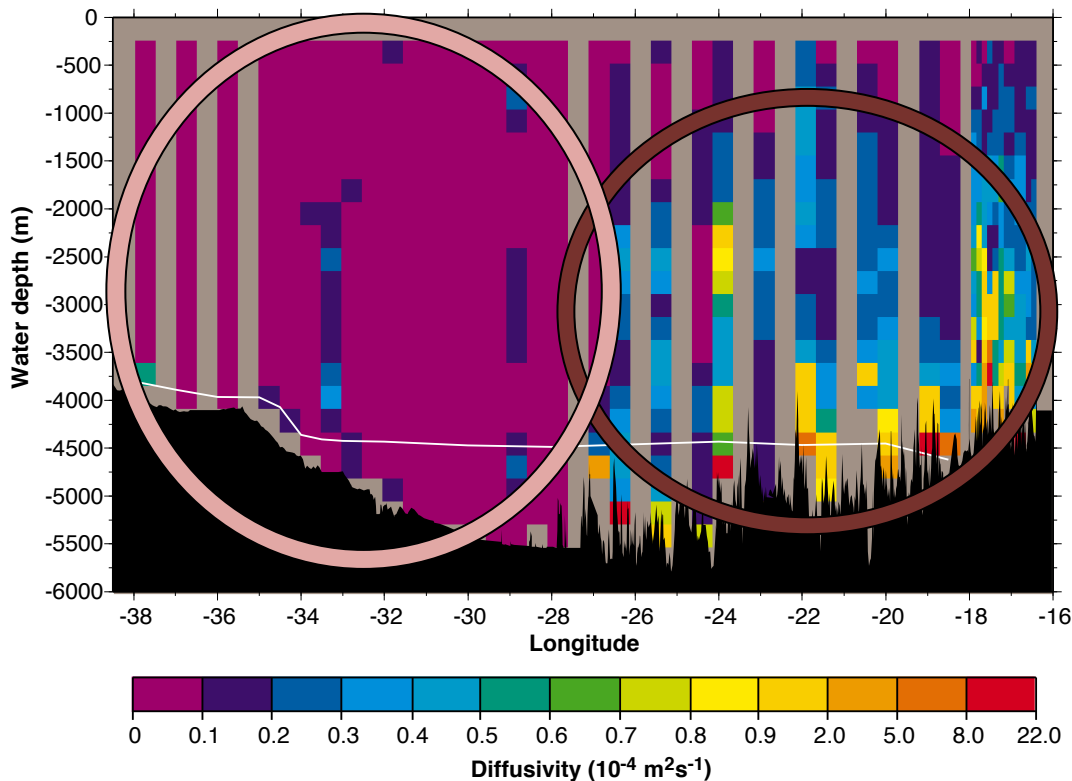
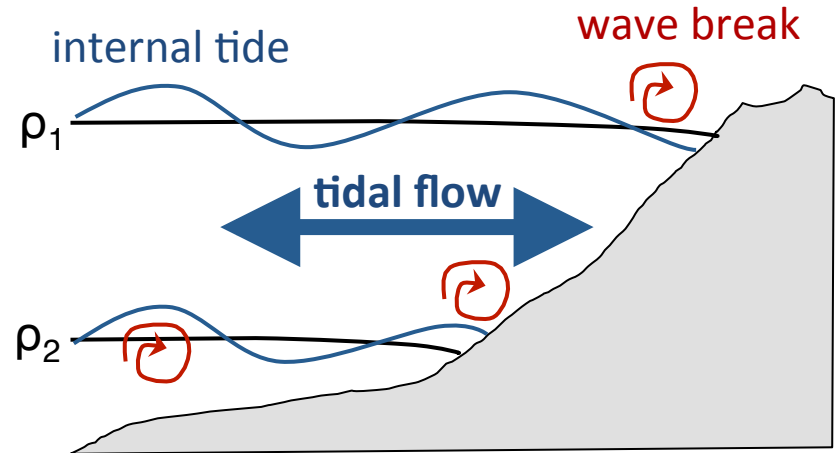
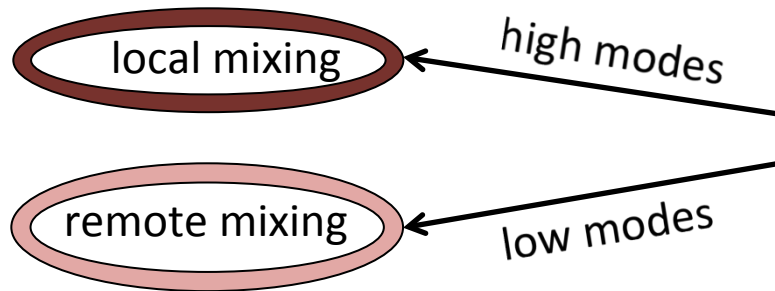
C. Vic, G. Madec, F. Roquet, A. Waterhouse, C. Whalen,  
B. Ferron, Y. Cuypers, P. Bouruet-Aubertot, T. Hibiya

EGU 2020 – Sharing Geoscience Online



# 1. Introduction

# What is tidal mixing?



Depth-longitude transect of turbulent diffusivity across the Brazil Basin.

From Polzin et al. (1997).

# Typical practice in OGCMs

- Remote: tuneable background  $K_z$  ( $\approx 10^{-5} \text{ m}^2\text{s}^{-1}$ ).
  - Independent of ocean state.
  - No control on (evolving) energy required to maintain such background mixing.
- Local: bottom-intensified mixing energy.
  - 2D map of locally-dissipating internal tide energy ( $qE$ ).
  - Fixed (exponential) vertical energy structure ( $F$ ).

$$K_z = 0.2 qE F / \rho N^2$$

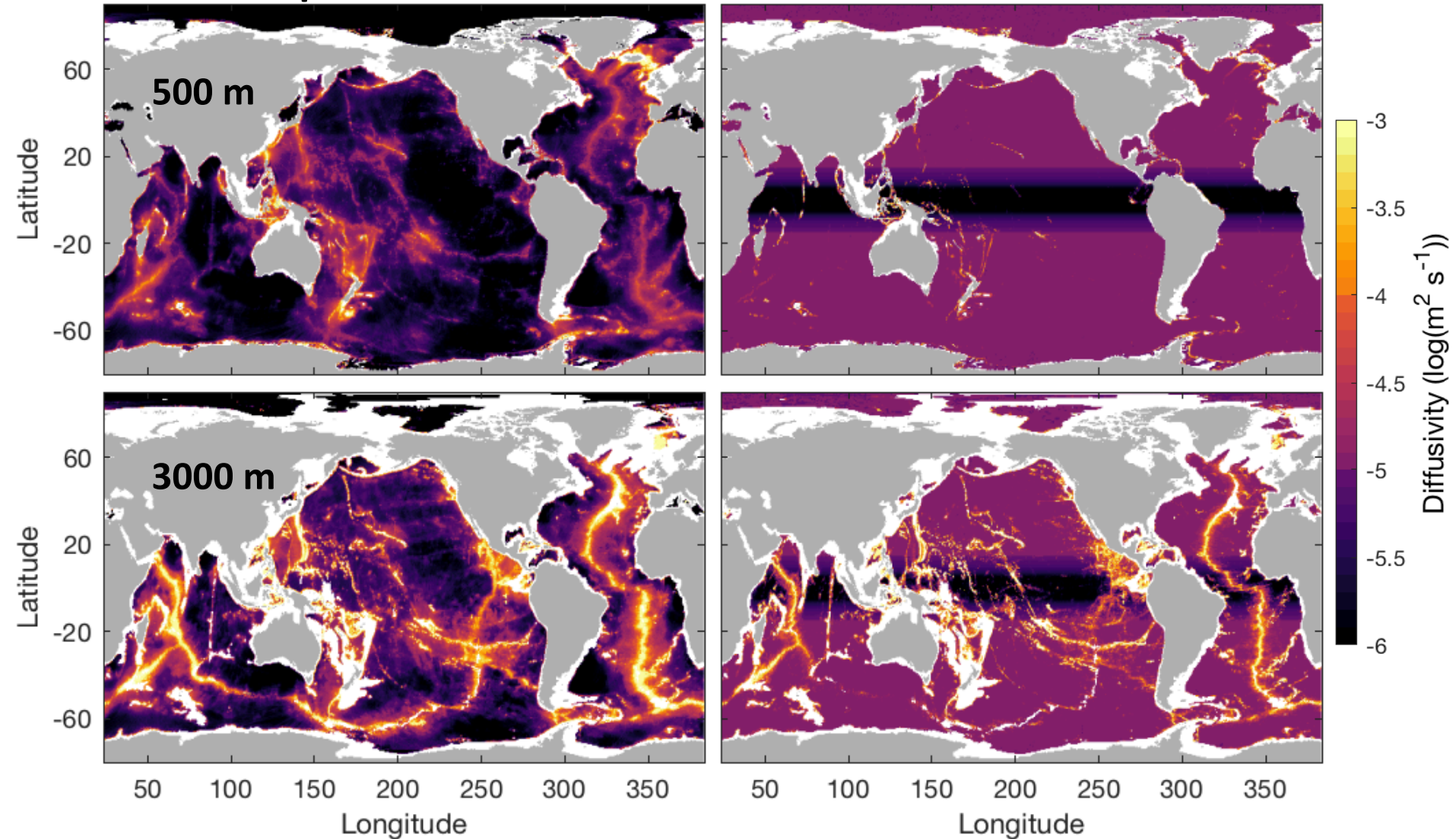
# Proposed mixing scheme

- No background diffusivity.
- All mixing comes from known energy sources.
  - 4 static 2D maps of internal tide energy dissipation (for 4 dissipative processes).
  - Stratification-dependent vertical structures (each map goes with a specific vertical structure).

# Consequent change in vertical diffusivity in NEMO

Proposed scheme

Previous scheme of NEMO



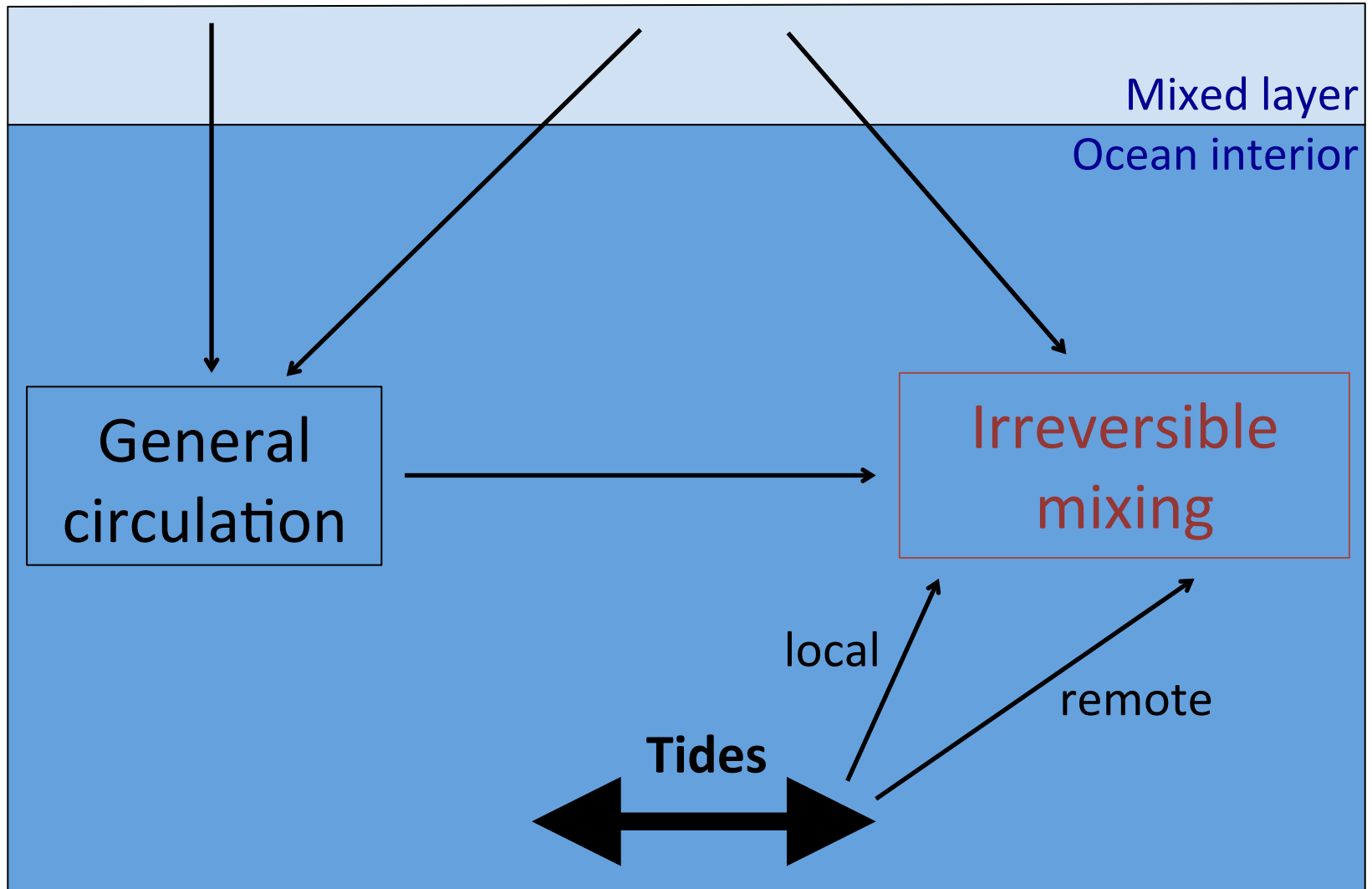
## 2. Implications for energetic consistency of ocean models

# Energy flows in real ocean

Surface buoyancy fluxes



Winds



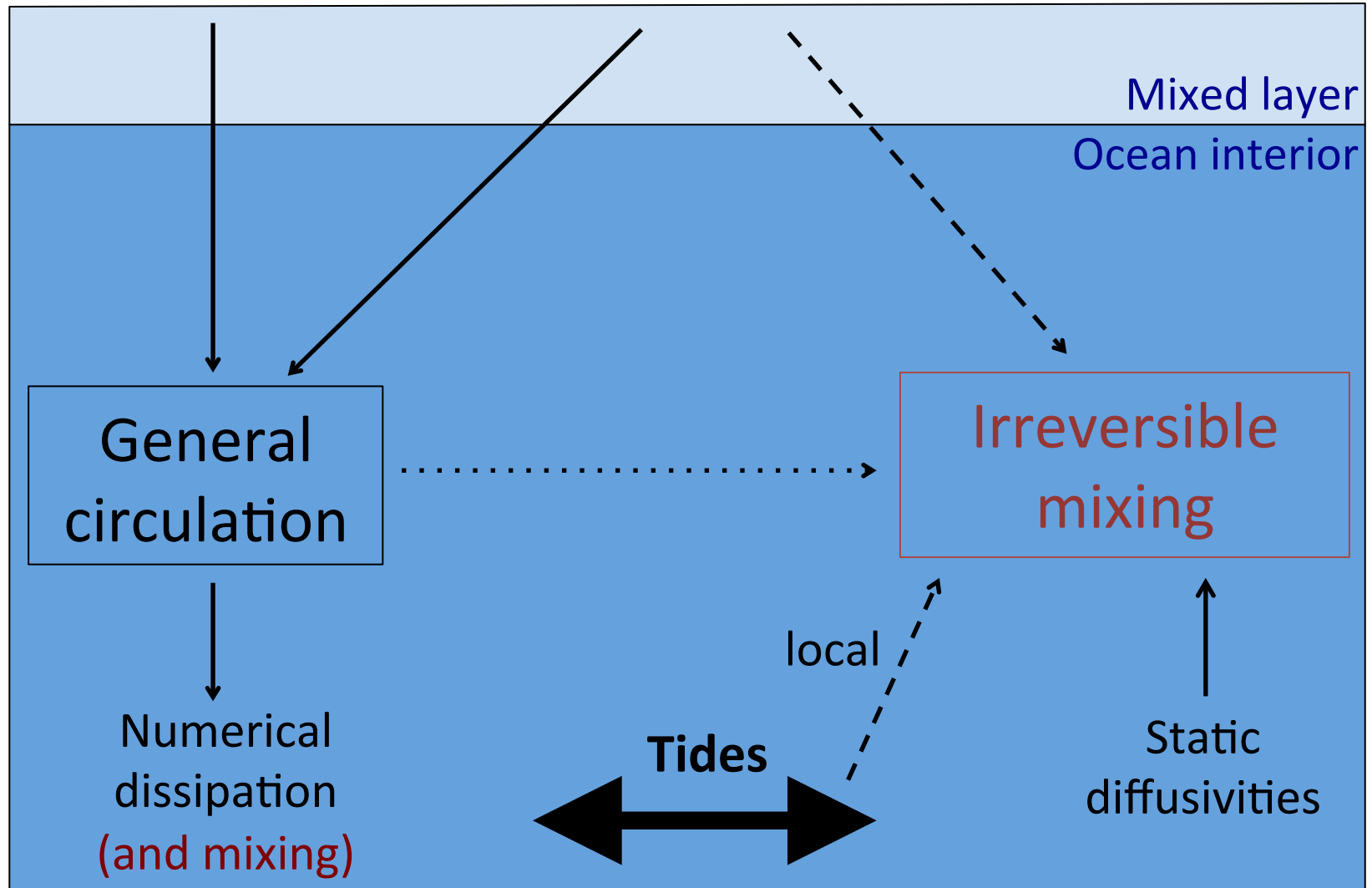


# Energy flows in typical ocean models

Surface buoyancy fluxes



Winds

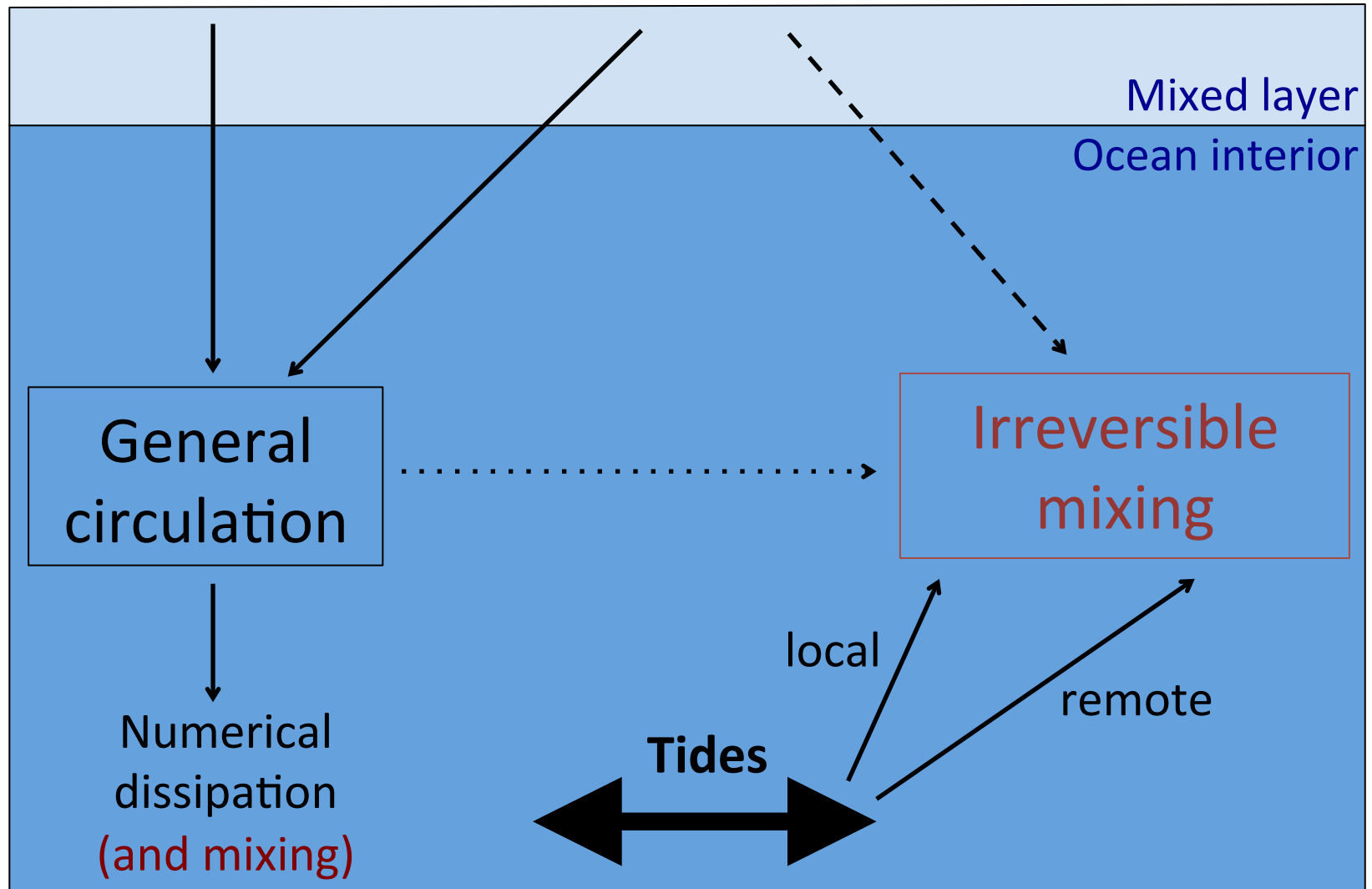


# Energy flows in models with proposed scheme

Surface buoyancy fluxes

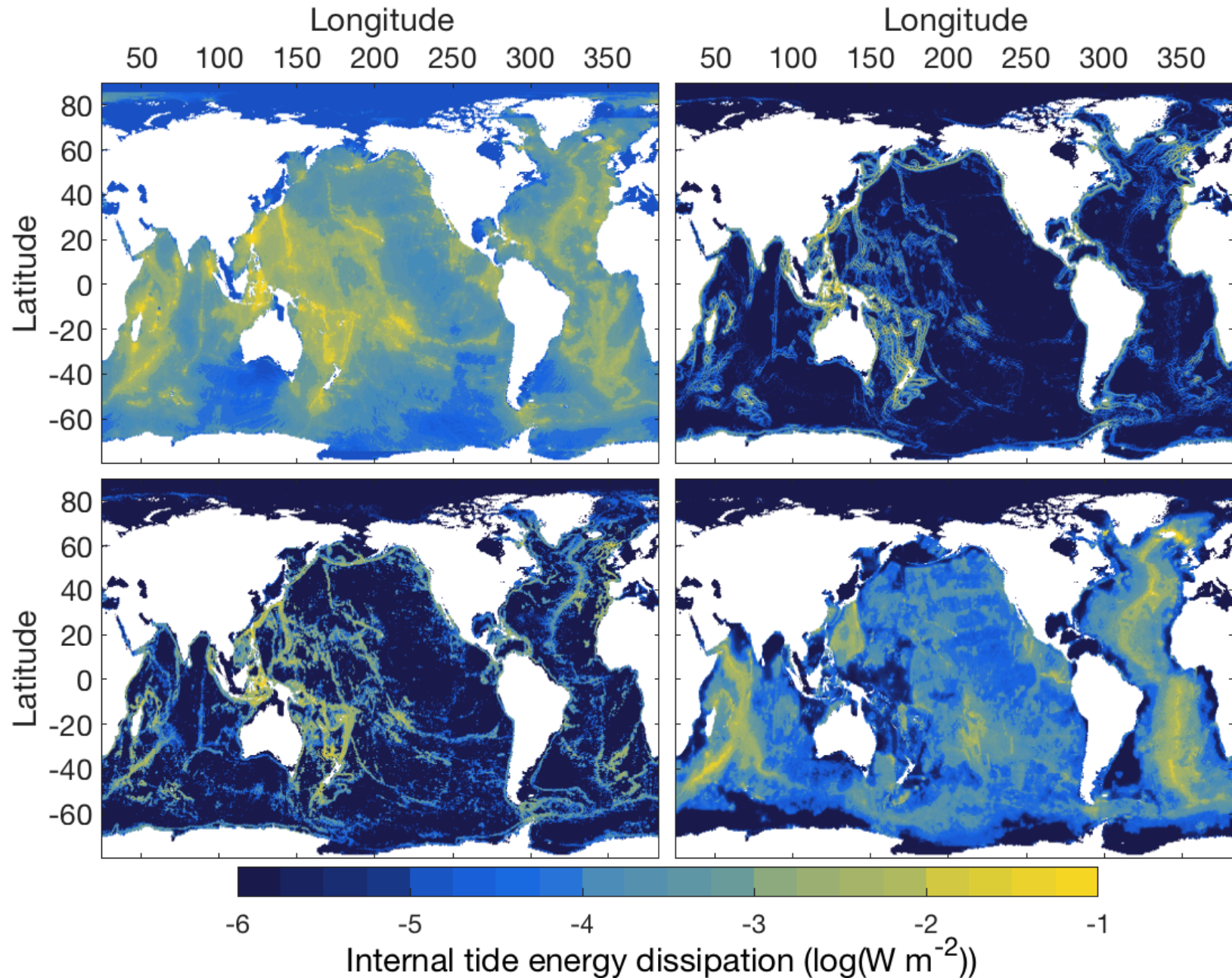


Winds

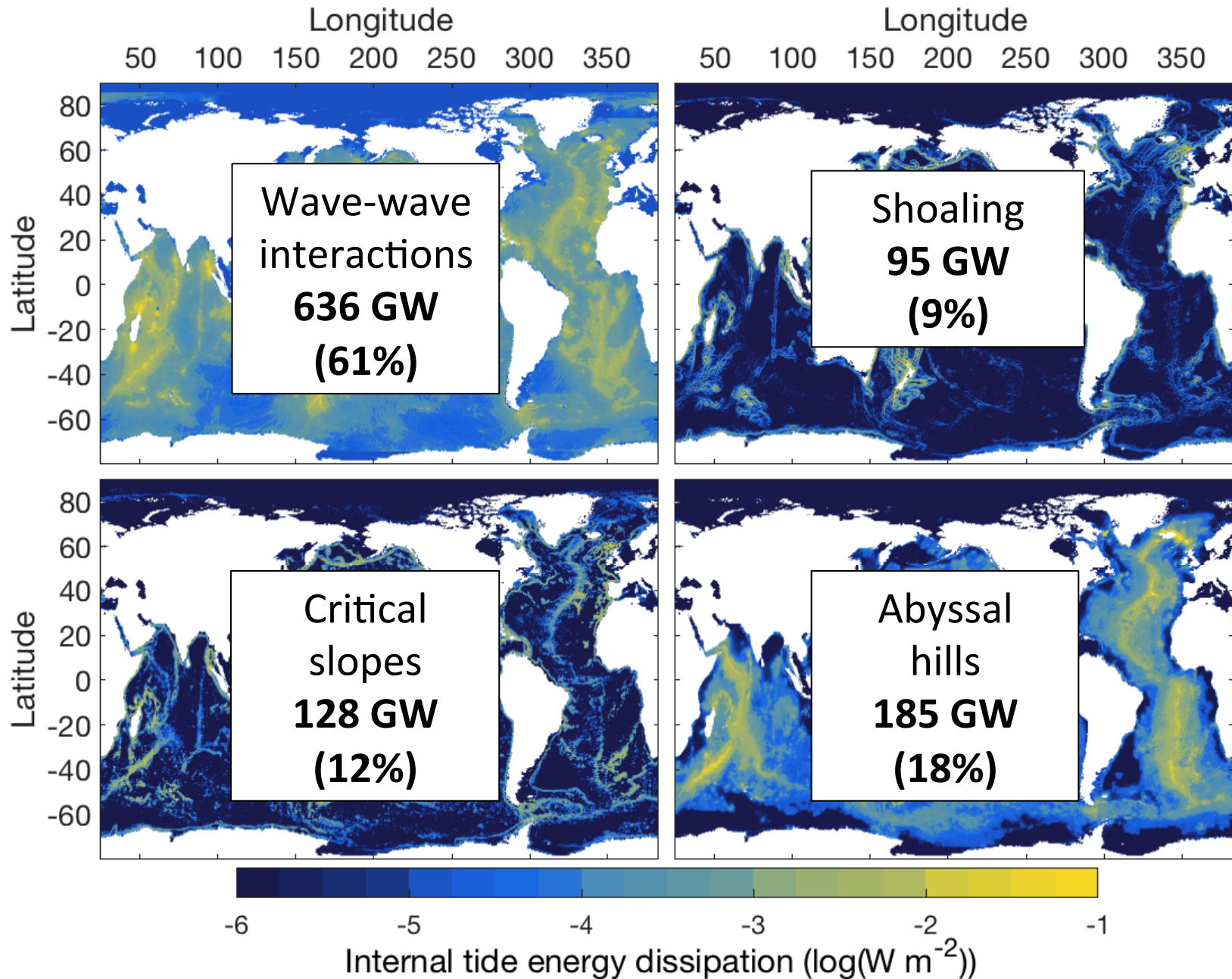


### 3. Ingredients of the mixing parameterization

# 4 static maps of power input to turbulence...

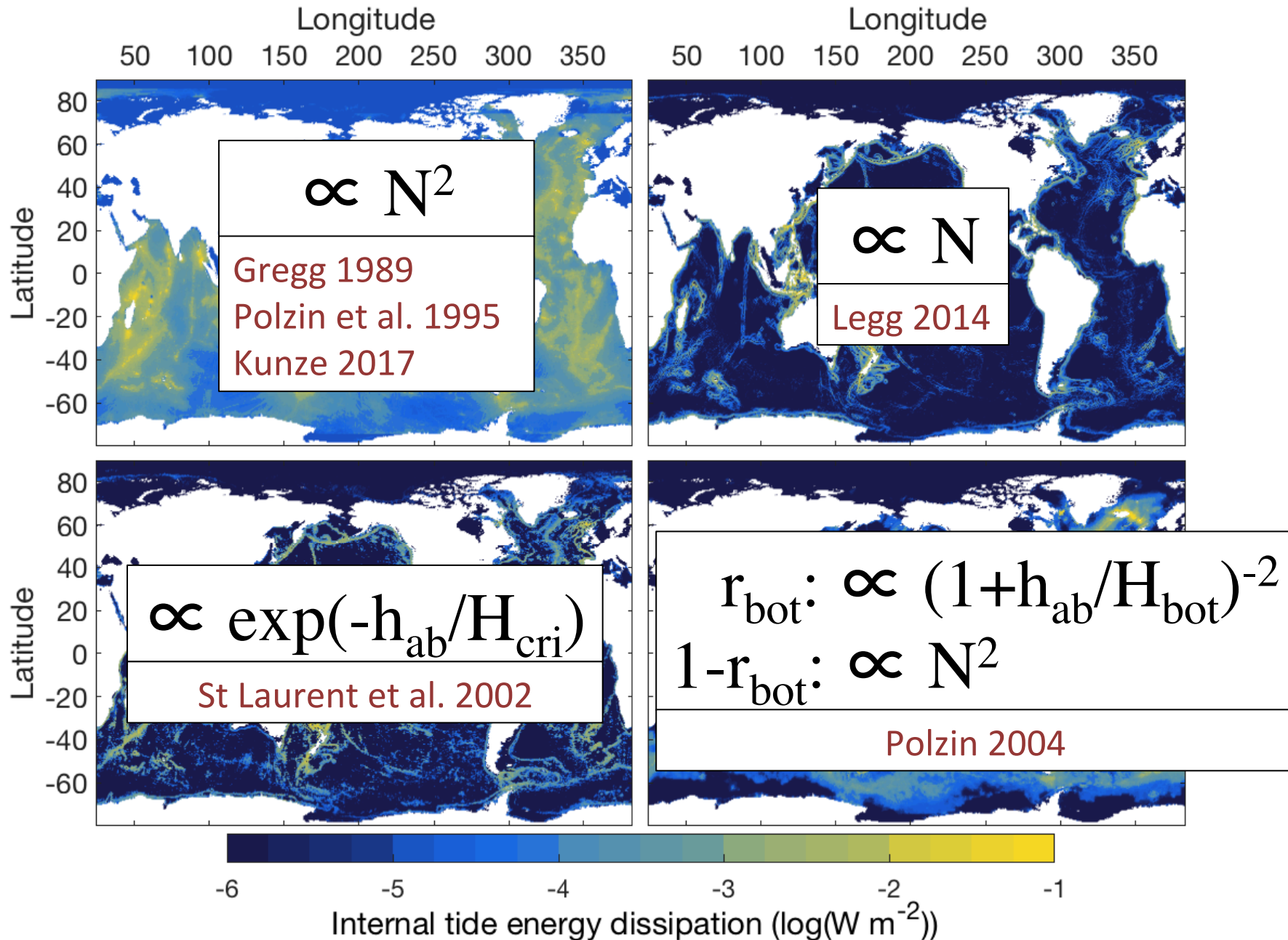


...corresponding to 4 processes...

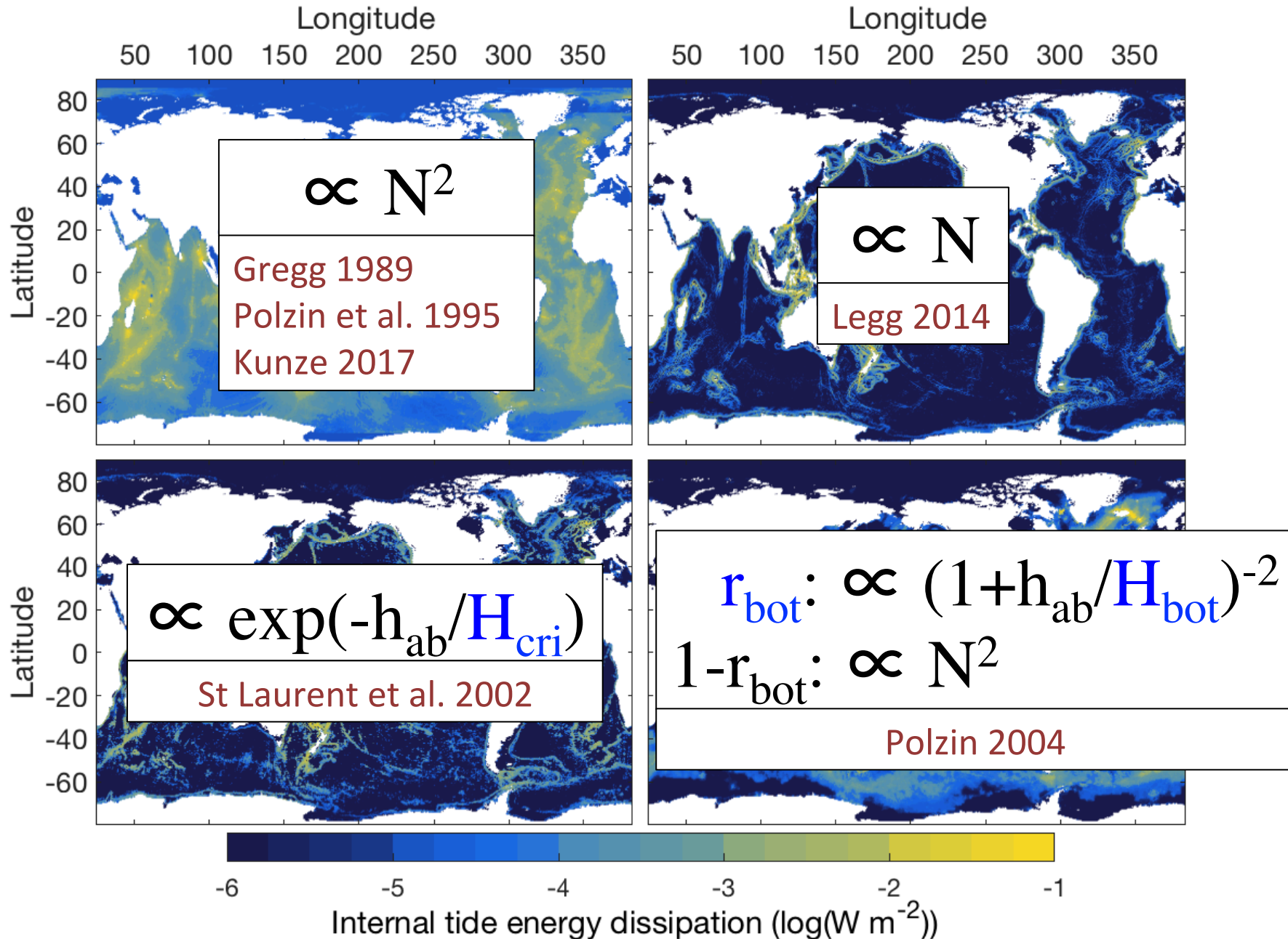




# ...and 4 vertical structures...



...including 3 parameters mapped using obs.

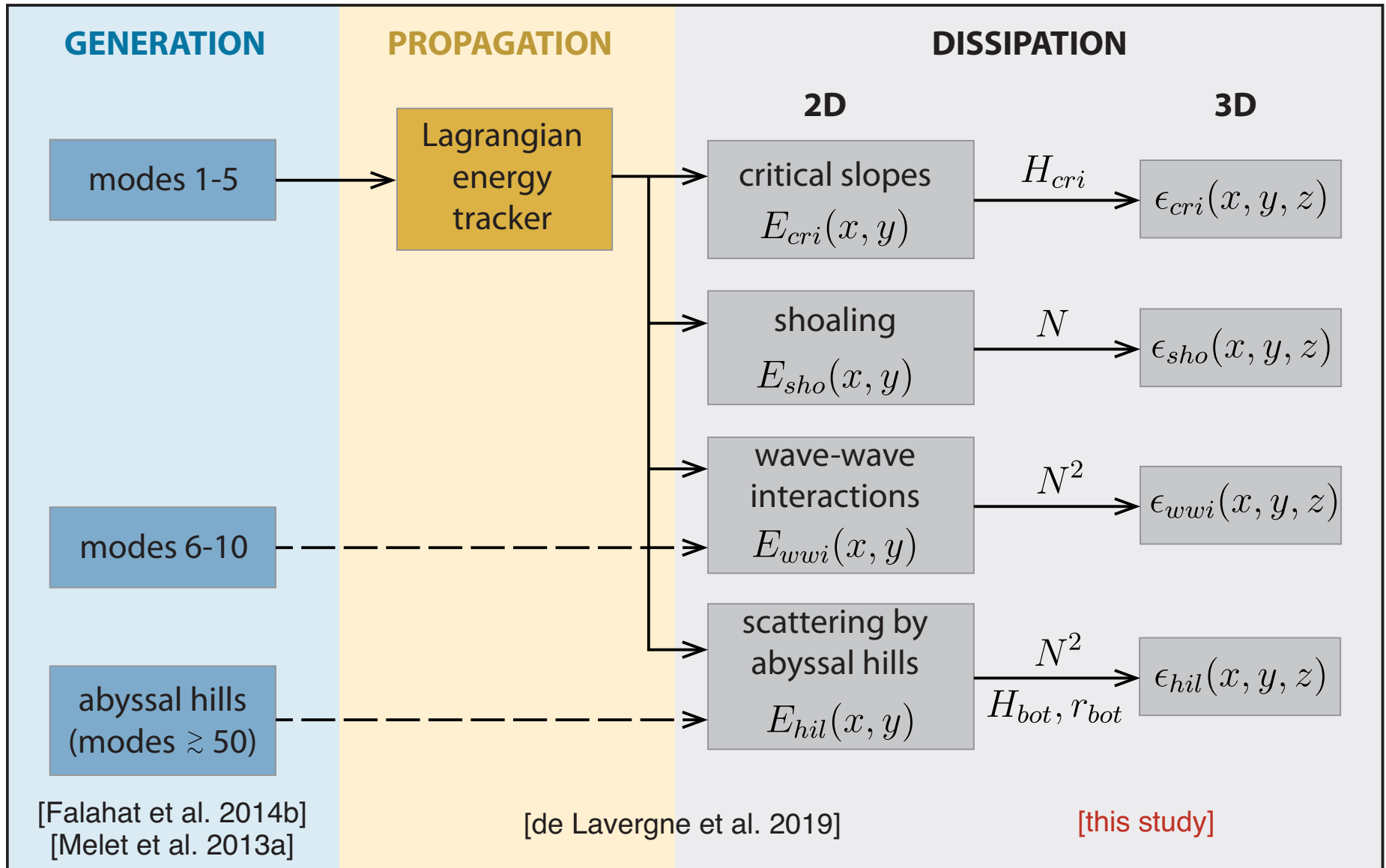


## 4. Methodology to construct the parameterization



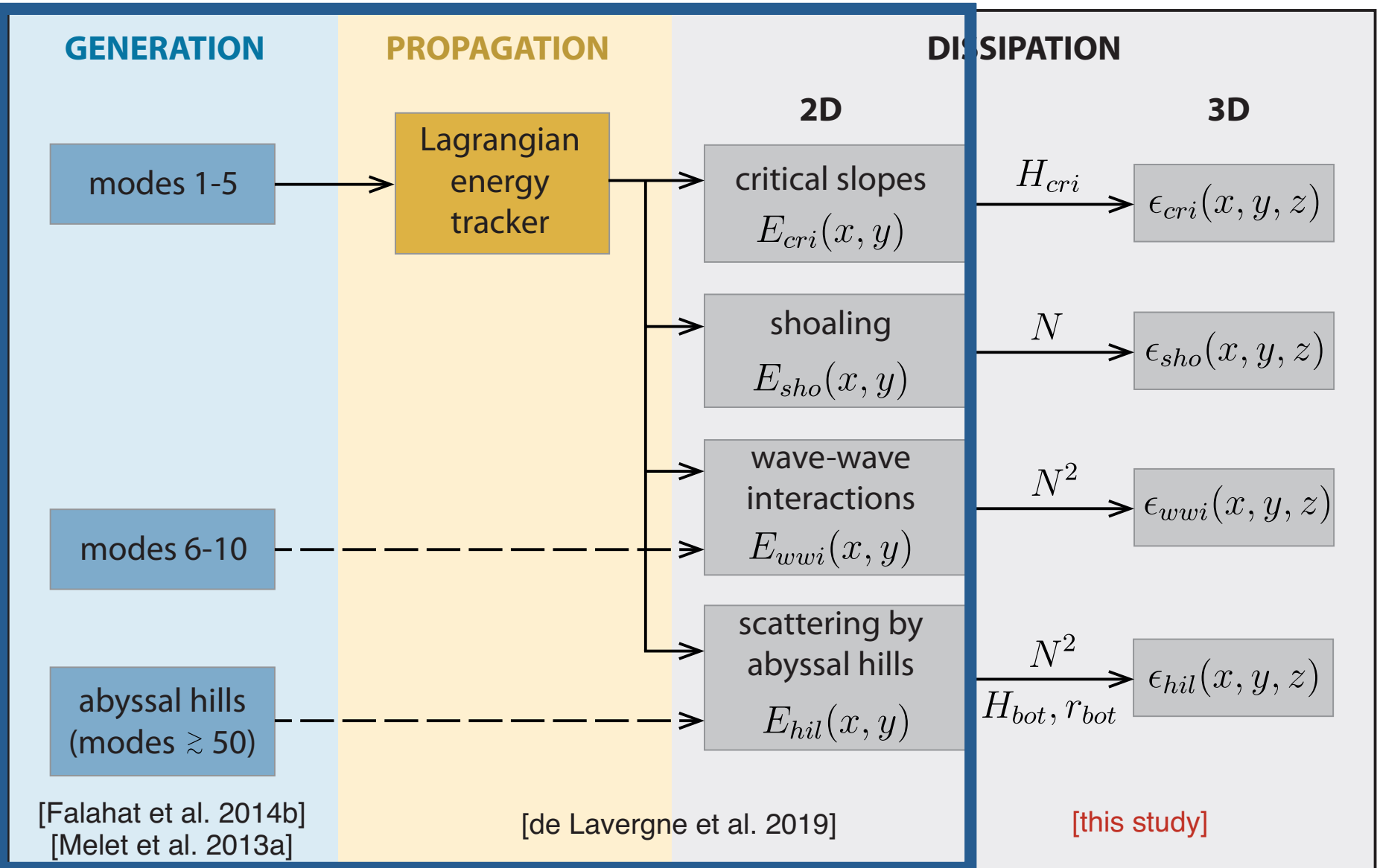
# Methodology

## Tracking the energy of internal tides from sources to sinks



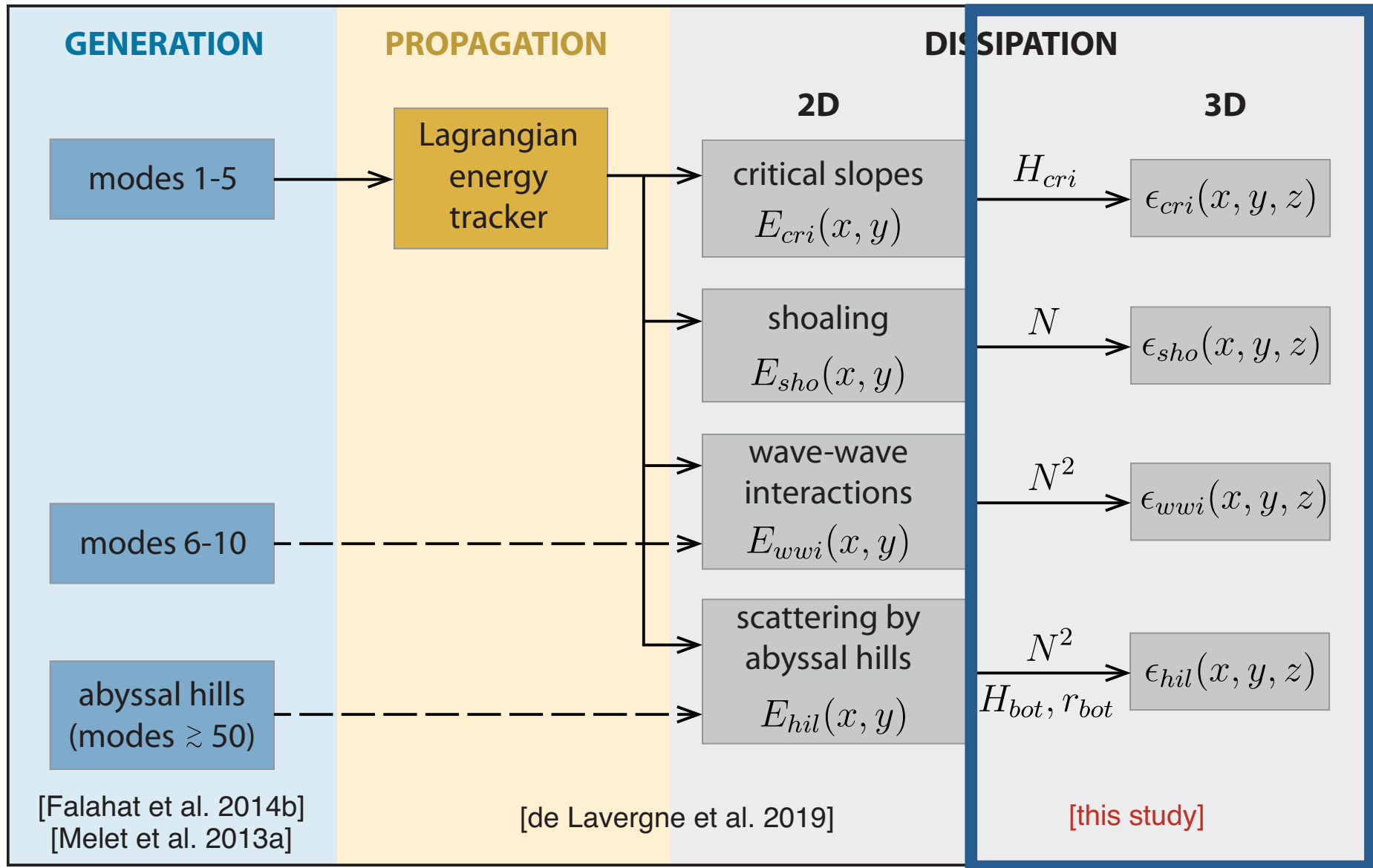
# Methodology

## 2D mapping using the WOCE climatology of stratification



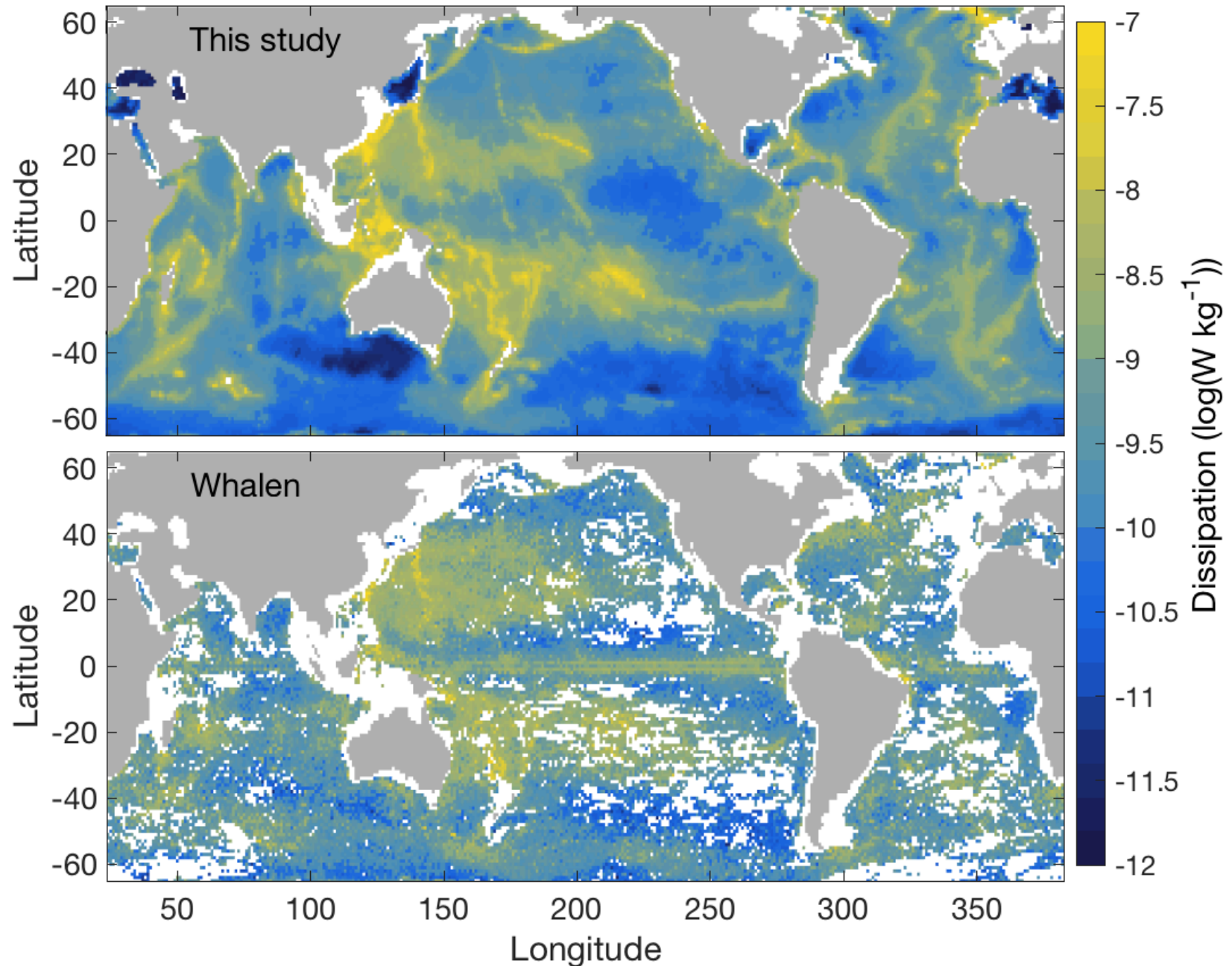
# Methodology

## Vertical structure applied to model-simulated $N^2(z)$

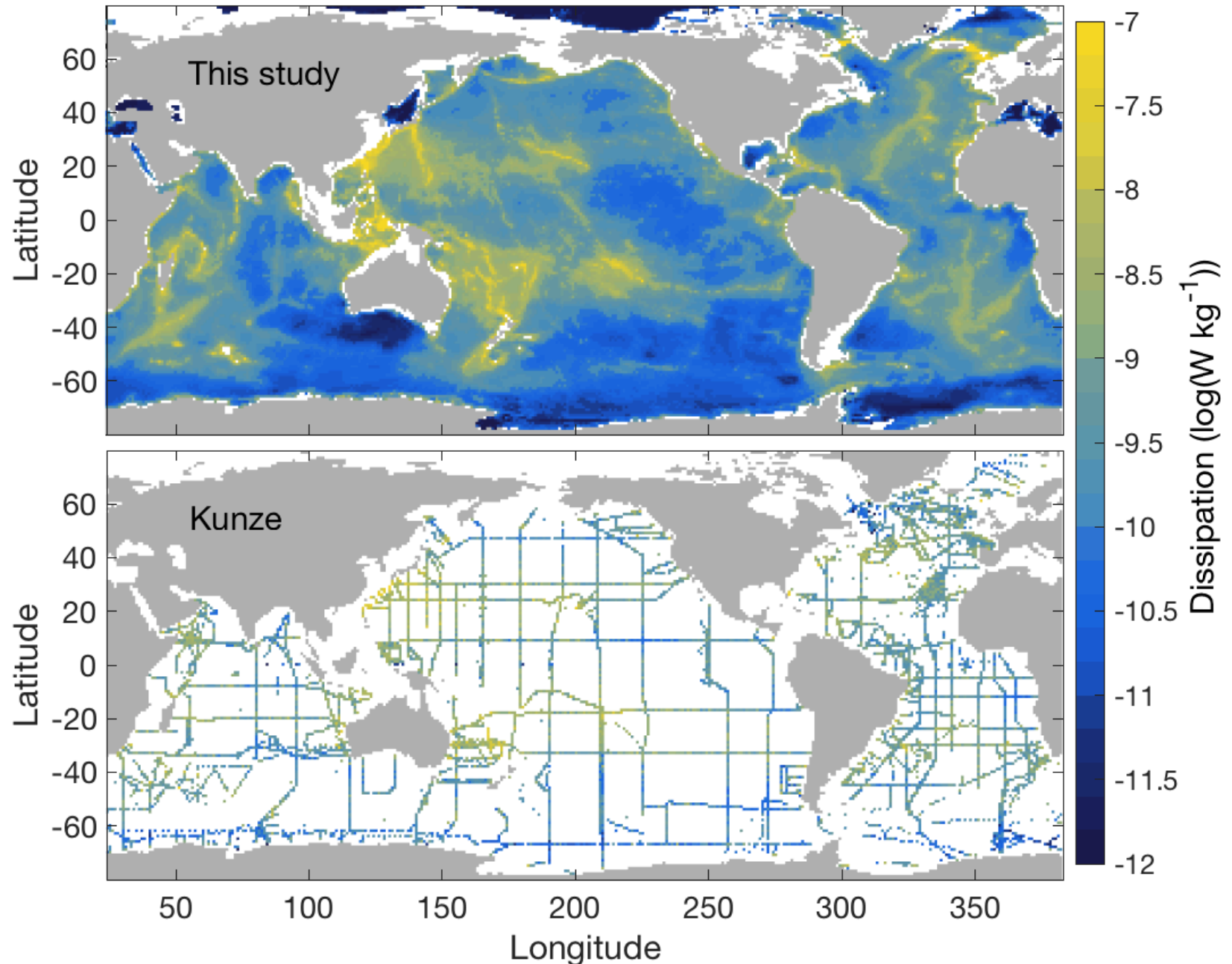


## 5. Comparison with finestructure observations

# Param (top) vs Argo-finestructure (bottom) at 400m



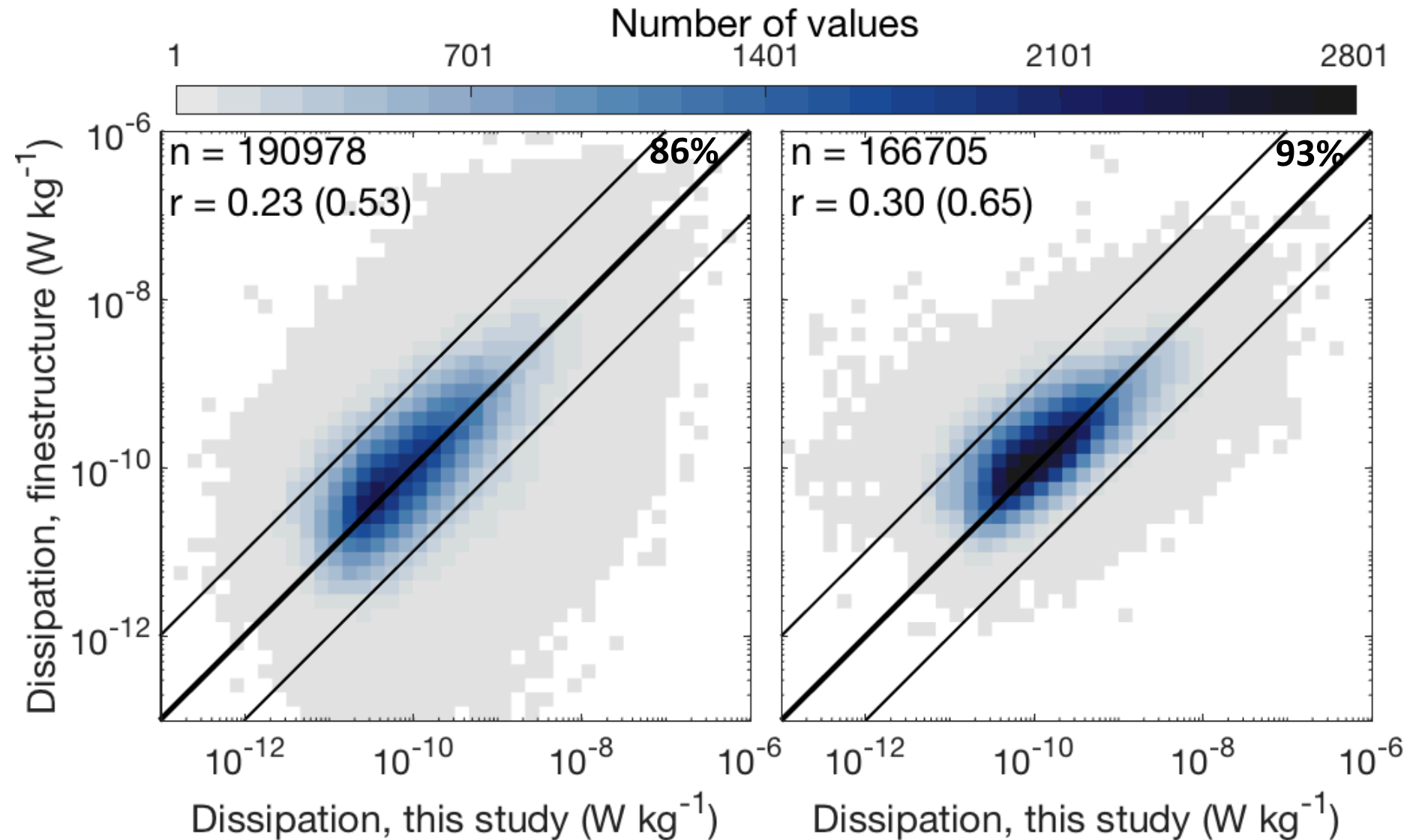
# Param (top) vs ship-finestructure (bottom) at 400m



# Two-dimensional histograms, param vs obs

**Kunze (ship)**

**Whalen (Argo)**

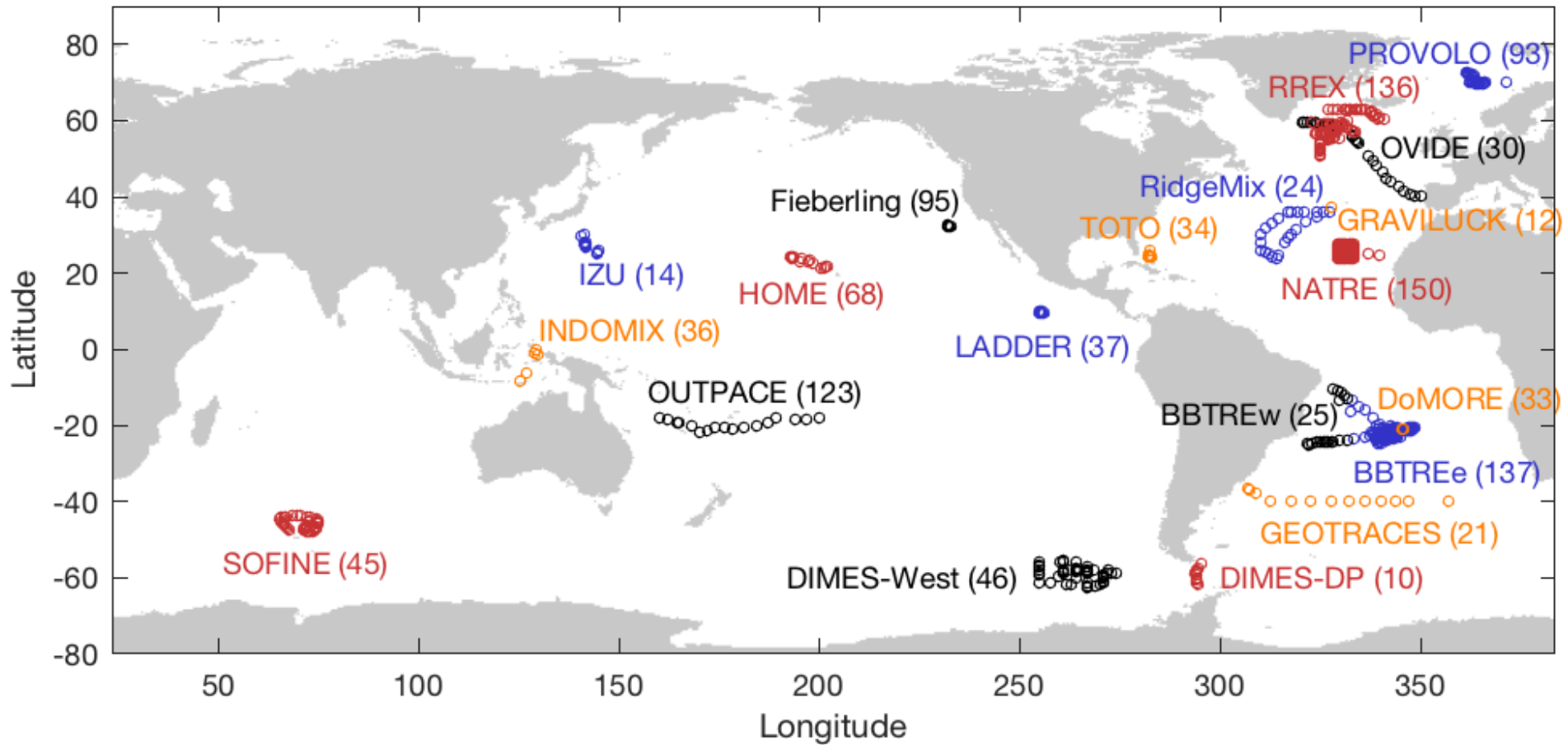


## 6. Comparison with microstructure observations

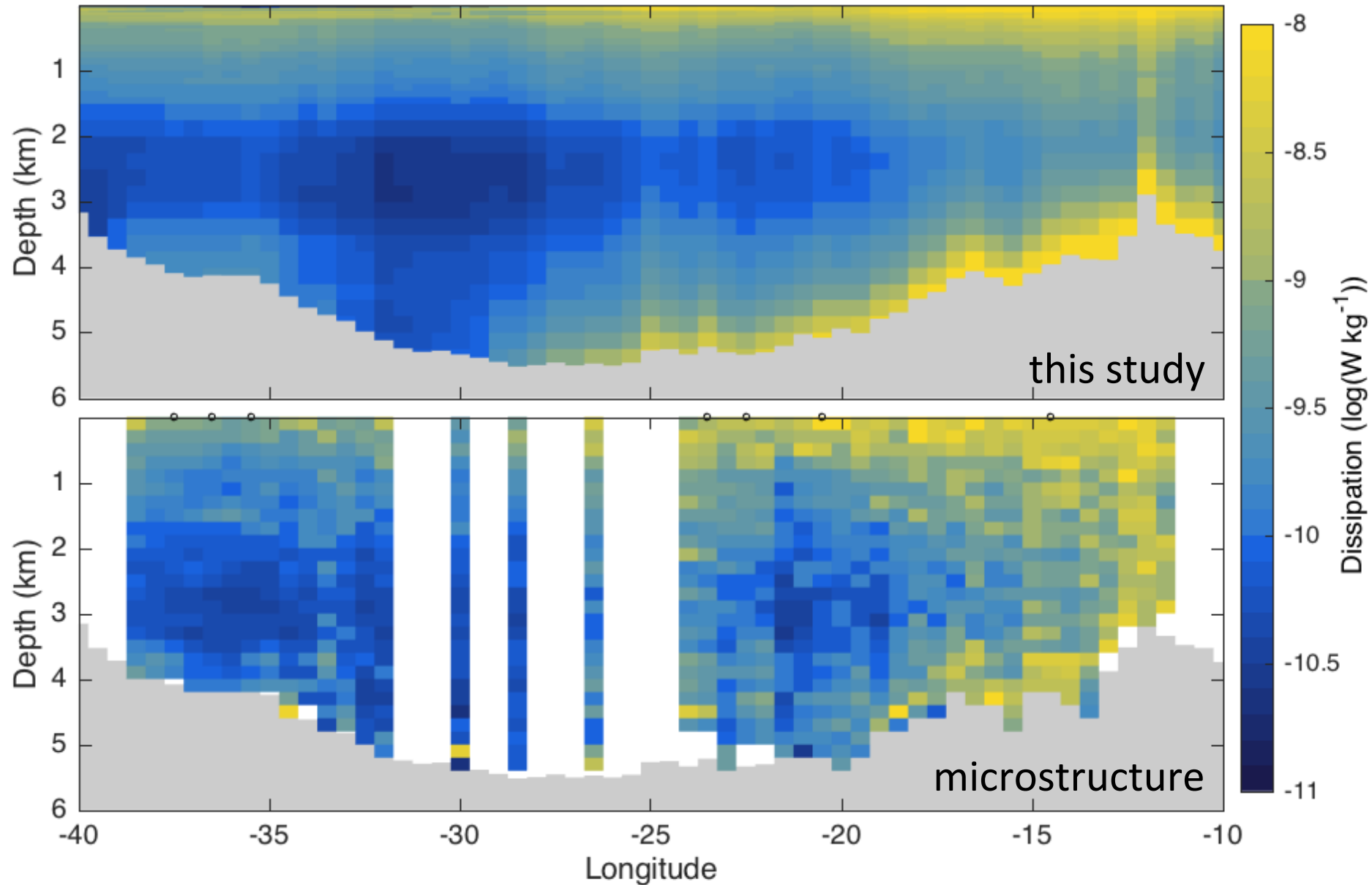


# Microstructure data

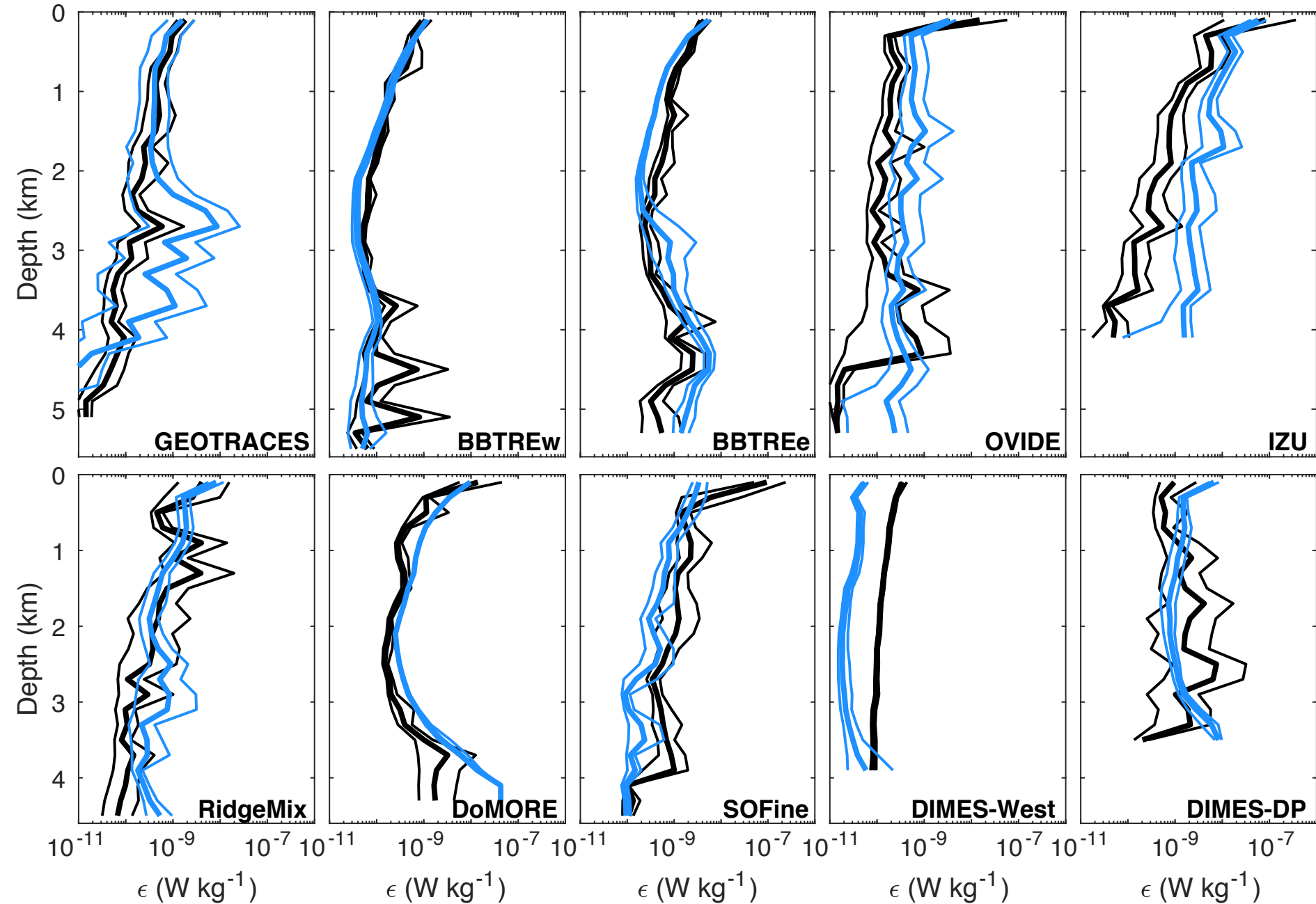
19 projects, 1169 profiles



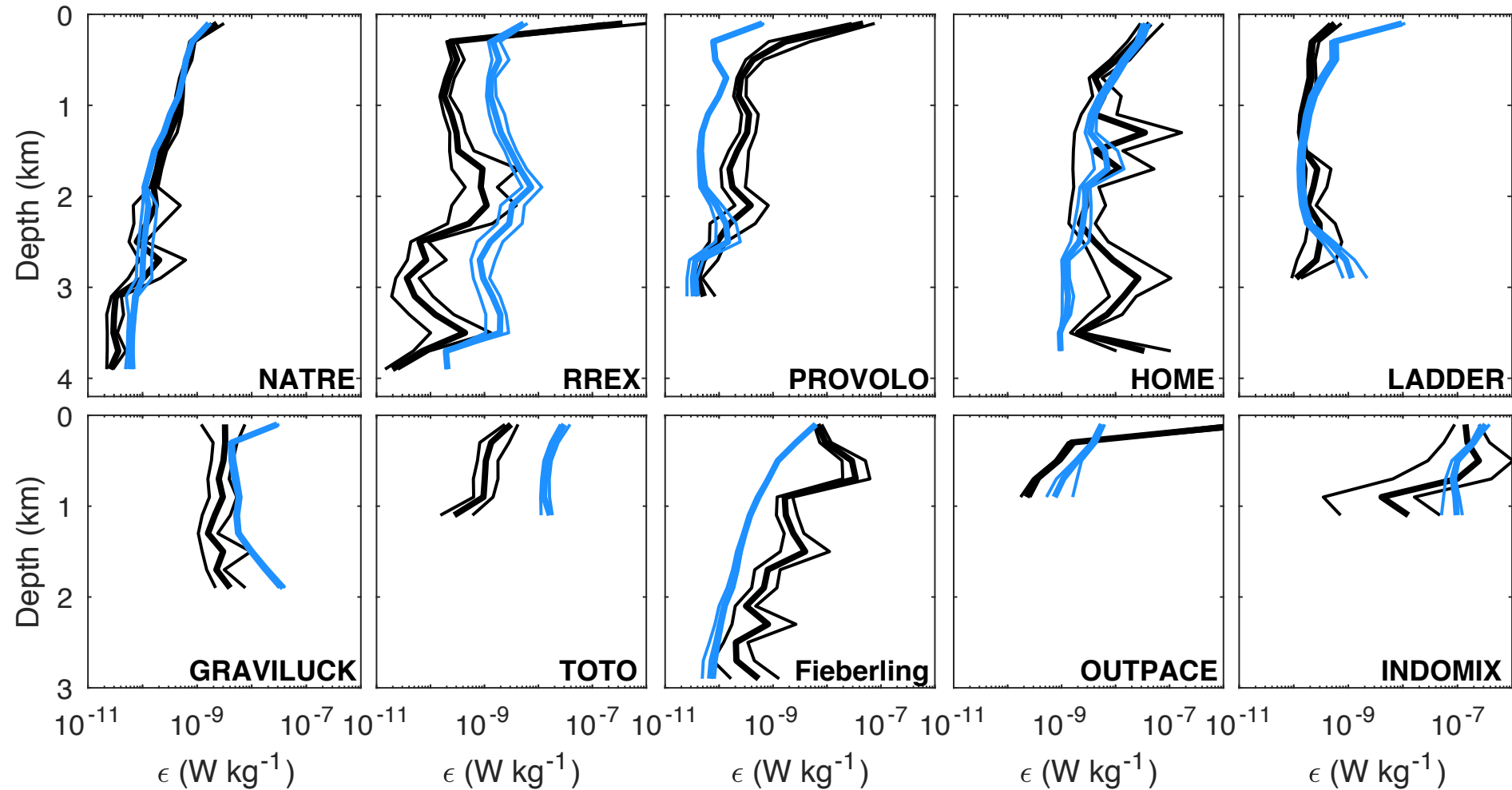
# Brazil Basin transect, param (top) vs obs (bottom)



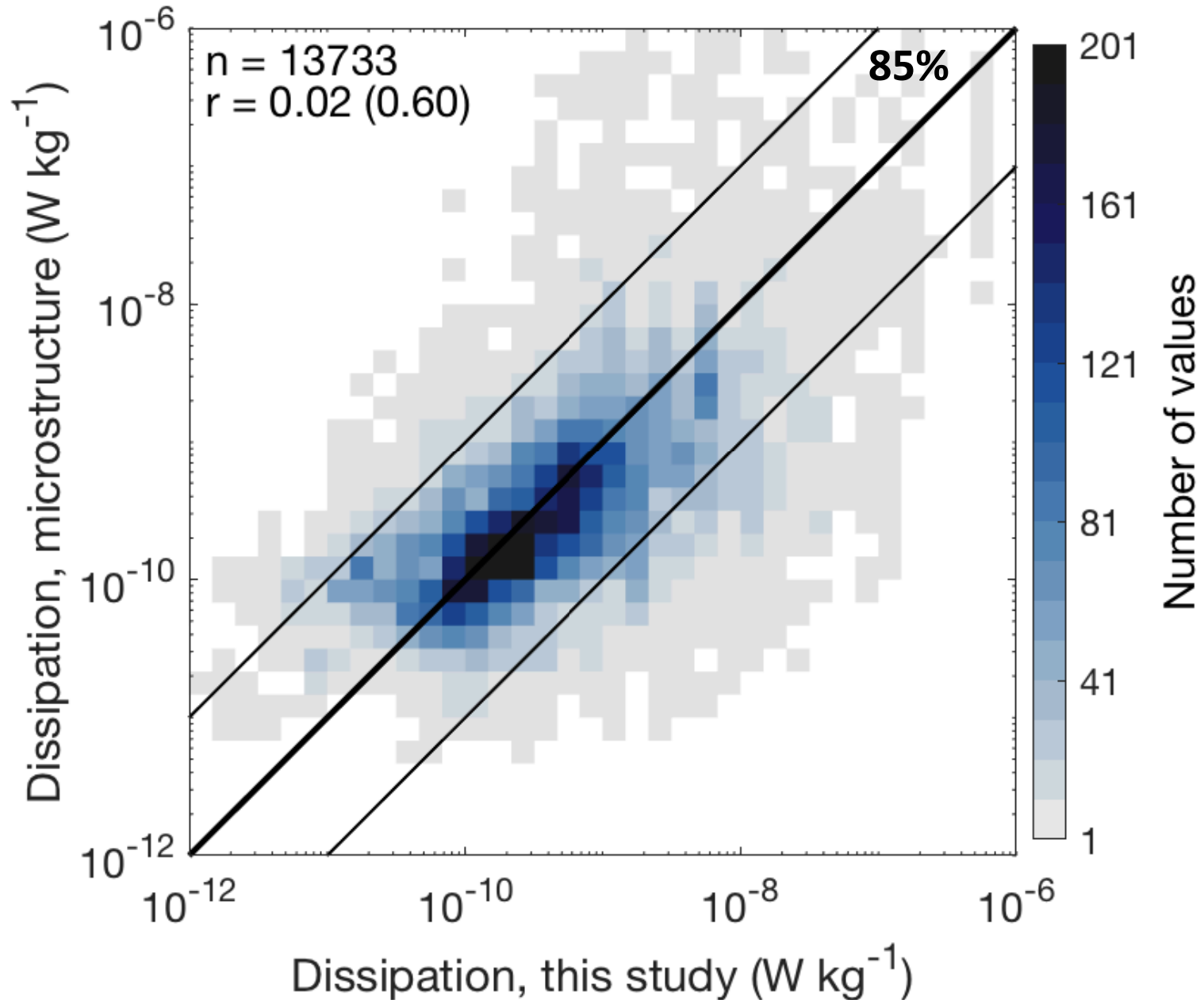
# Project-mean profiles, param (blue) vs obs (black)



# Project-mean profiles, param (blue) vs obs(black)



# Two-dimensional histogram, param vs obs



## 7. Conclusions

# Conclusions (1/2)

- Global 3D map of internal tide-driven mixing.
  - Numerous simplifications and substantial uncertainties.
  - Encouraging comparison with microstructure and with upper-ocean finestructure observations.
  - Range of applications: mixing climatology, forward models, inverse models, budgets, etc.
- Successful implementation in NEMO.
  - A step toward energetic consistency.
  - Static 2D maps (much) better than static diffusivities!
  - Low computational cost.
  - Used in several models participating to CMIP6.

## Conclusions (2/2)

- Maps publicly available on SEANOE:

<https://doi.org/10.17882/73082>

- Documentation in two open-access publications:

de Lavergne, Vic, Madec, Roquet, Waterhouse, Whalen, Cuypers, Bouruet-Aubertot, Ferron, Hibiya. A parameterization of local and remote tidal mixing. *JAMES*, in press.

<https://doi.org/10.1029/2020MS002065>

de Lavergne, Falahat, Madec, Roquet, Nycander, Vic. Toward global maps of internal tide energy sinks. *Ocean Modelling*, 137, 52-75 (2019).

<https://doi.org/10.1016/j.ocemod.2019.03.010>